

# Numerical Solutions and Direction Fields for Systems

Kurt Bryan and SIMIODE

A notebook to illustrate how to solve systems of ODEs numerically, and to draw a direction field for a pair of autonomous ODEs in Mathematica.

**Example:** Consider a pair of ODEs of the form  $x_1'(t) = f(t, x_1(t), x_2(t))$ ,  $x_2'(t) = g(t, x_1(t), x_2(t))$  where

```
In[1]:= f[x1_, x2_] = x1 - x2 ^ 2  
g[x1_, x2_] = x1 * x2 + x1
```

(in this example they are autonomous). And the ODEs themselves

```
In[3]:= de1 = x1 '[t] == f[x1[t], x2[t]]  
de2 = x2 '[t] == g[x1[t], x2[t]]
```

**Numerical Solution:** We can solve the system numerically with data  $x_1(0) = 4$ ,  $x_2(0) = 1$  on the interval  $-2 < t < 2$ , with the command

```
In[10]:= sol = NDSolve[{de1, de2, x1[0] == 4, x2[0] == 1}, {x1, x2}, {t, -2, 2}]
```

The solution at a given time  $t$ , say  $t = 1$ , can be obtained with

```
In[11]:= x1[1] /. sol  
x2[1] /. sol
```

The resulting solution components can be plotted for  $-2 < t < 2$  using the

```
In[17]:= plt1 = Plot[Evaluate[x1[t] /. sol], {t, -2, 2}, PlotRange -> All, PlotStyle -> {Red}];  
plt2 = Plot[Evaluate[x2[t] /. sol], {t, -2, 2}, PlotRange -> All, PlotStyle -> {Blue}];  
Show[plt1, plt2]
```

Or we can plot  $(x_1(t), x_2(t))$  as a parametric curve:

```
In[21]:= ParametricPlot[Evaluate[{x1[t], x2[t]} /. sol], {t, -2, 2}, PlotRange -> All]
```

The numerical solution procedure of `NDSolve` works on systems of any dimension, as does the plotting of solution components  $x_j(t)$  versus  $t$ . Parametric plotting of solution curves works in 2 and 3 dimensions.

**Direction Fields:** If the ODEs are autonomous, we can sketch a direction field on the range  $-5 < x_1, x_2 < 5$  using the `VectorPlot` command, as

```
In[22]:= VectorPlot[{f[x1, x2], g[x1, x2]}, {x1, -5, 5},  
                {x2, -5, 5}, VectorColorFunction -> None, VectorStyle -> Red]
```

Below is the same plot but with representative solution curves:

```
In[23]:= VectorPlot[{f[x1, x2], g[x1, x2]}, {x1, -5, 5}, {x2, -5, 5},  
                VectorColorFunction -> None, VectorStyle -> Red, StreamPoints -> Coarse,  
                VectorColorFunction -> None, StreamColorFunction -> None, StreamStyle -> Blue]
```