

ECE 425 - Mobile Robotics

Winter 11 - 12

## **Final Project:**

## **Localization and Map Making**

Lectures: 8-1 and 8-2

Reading: Ch. 11, Introduction to AI Robotics

(Demonstrations due in class on Thursday of Week 9 and Monday of Week 10)

(Competition in Kahn room on Tuesday and Thursday of Week 10)

(Project Report and Code due in Angel drop box by midnight on Friday of Week 10)

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Purpose: The purpose of the final project is to demonstrate the integration of some of the concepts

learned this quarter by creating a localization algorithm for the CEENBoT. The localization task involves using sensor feedback with a navigation routine to determine the location of a lost or

kidnapped robot in the world and then rescue it by moving it to its home location.

**Equipment:** Base Robot

Range sensors

**Software:** AVR Studio 4 (32-bit) available at

http://www.atmel.com/dyn/products/tools card.asp?tool id=2725

WinAVR GCC toolchain (<a href="http://winavr.sourceforge.net/">http://winavr.sourceforge.net/</a>)

CEENBOT API static library available at

http://www.digital-brain.info/downloads/capi324v221-v1.09.002R.zip

#### Part I - Localization

1. The user will provide the robot with an a priori map of the world as an 8 x 8 array with topological map encoding in a .txt file.

2. The localization algorithm should process this map to identify key features such as the gateways or distinctive places [corners (C), hallways (H), dead-ends (D), t-junctions(T)]. Although it is a not a gateway, a series of 10's or 5's or neighboring 1's and 4's or 8's and 2's indicate a hallway (H) in the world. The numbers (1, 2, 3) indicate a gateway where the robot can make a navigation decision. The distinctive features or gateways are the nodes in the world and the hallways can be used with a local control strategy such as follow center or follow wall to move between nodes. An example of coding a map is shown in Figure 1.



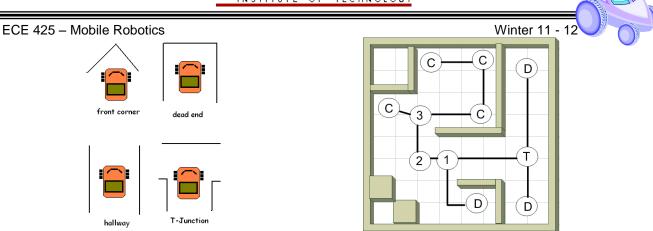
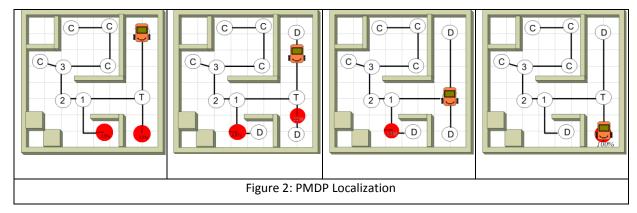


Figure 1: Feature Extraction (Map Coding)

3. Once the robot is placed in the world, the robot should then use some motion algorithm such as random wander, follow center, or wall following to explore the world and identify gateways. It should keep track of the gateways passed and the order in which they were passed. Although there will be some odometry error, it would also aid the localization algorithm to keep track of odometry such as distance traveled and turns. Within three to four iterations of this process, the robot should be able to use a probabilistic method such as the Partially Observable Markov Decision Process (PMDP) to localize itself. Figure 2 provides an example of this localization process with the proposed robot locations after each step marked on the map.



- 4. Lastly, after determining its location using registration, the robot should use wavefront propagation to plan a path from its current location to the goal location (or home). The robot's home position and goal location will be specified at run time. After localization, you can use your lab 7 code to plan a path for the robot.
- 5. During the demonstration, the robot will be placed in the world at an arbitrary location and move between nodes until it is able to determine its location in the world. The robot should then plan a path and move home.

#### **Evaluation**

Because this project requires an integration of several concepts and is more difficult than the prior labs, there will be **2** demonstrations required and a graduated grading scale. Table 1 shows the point distribution for the final project.



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**Table 1: Project Grade Point Distribution** 

Task	Percent
Demo 1 – Localization	25
Demo 2 - Path Planning	25
Code	25
Report	25
Competition – 3 <sup>rd</sup> place	5 pt bonus
Competition – 2 <sup>nd</sup> place	7 pt bonus
Competition – 1 <sup>st</sup> place	10 pt bonus

### **Submission Requirements**

You must demonstrate localization by Thursday of Week 9.

You must demonstrate map making by Monday of Week 10.

Your team will use these algorithms during the final competition on **Tuesday and Thursday of Week 10**. Details of the final competition will be provided later.

You must submit your properly commented code and final project report by midnight on **Sunday**. Recall that properly commented code has a header with the solution name, team members' names, description of the functionality and key functions, revision dates. In addition, all of the key variables and functions in the code are commented. Please use the following checklist to insure that your final project report meets the minimum guidelines.

# **Project Report Guidelines**

- 1. The document should have default Word settings with respect to font and margins
- 2. All pages should be numbered
- 3. All headings must be numbered, left-justified, bolded, and capitalized at the beginning of the section.
- 4. All figures must have a number and caption underneath (i.e. GUI screenshots)
- 5. All tables must have a number and title above it (i.e. results error analysis)
- 6. The cover page should have title, partner names, course number and title, date
- 7. The report should order should be:

Cover page

**Abstract** 

**Table of Contents** 

- I. Objective
- II. Theory
- III. Methods
- IV. Results
- V. Conclusions and Recommendations

Appendix/Supplementary Materials

References (if any)

8. The abstract should be a brief statement of the experiment purpose and relevant results



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- 9. The objective should state the purpose of the project and associated tasks in your own words
- 10. The *theory* should state relevant theory that will be used to implement the robot tasks analyze the experimental results
- 11. The *methods* section should summarize the procedure used to test the robot algorithms and confirm that they meet the project objectives
- 12. The results section should summarize the results of the tests and provide error analysis if necessary
- 13. The *conclusions and recommendations* should address whether the purpose was achieved, possible sources of error, recommendations to improve the robot algorithm and answer any relevant questions related to the project.
- 14. Remember this is only a guide for the minimum requirements of your report. You are required to answer any questions or provide any details that you feel aid the reader in understanding the objective, theory, procedure, implementation and results of your project.