

ECE497: Introduction to Mobile Robotics Lecture 6

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Quote of the Week

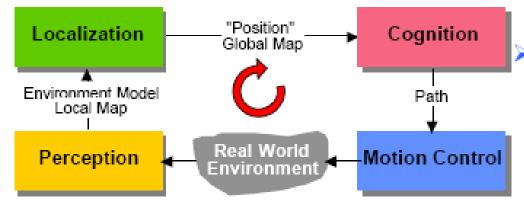
"The danger of the past was that men became slaves. The danger of the future is that men may become robots."

Erich Fromm



- Control Loop
 - dynamically changing
 - no compact model available
 - many sources of uncertainty

- Two Approaches
 - Classical AI
 - o complete modeling
 - function based
 - horizontal decomposition



- New AI, AL
 - sparse or no modeling
 - behavior based
 - vertical decomposition
 - bottom up

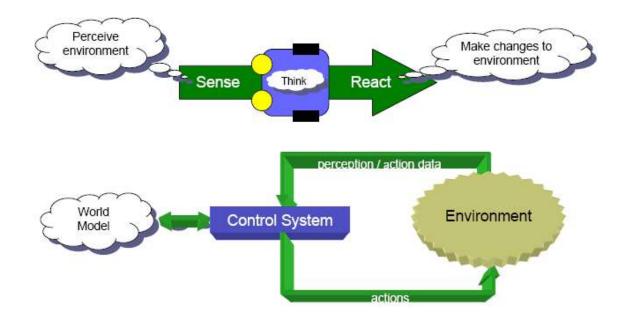




Control Architectures

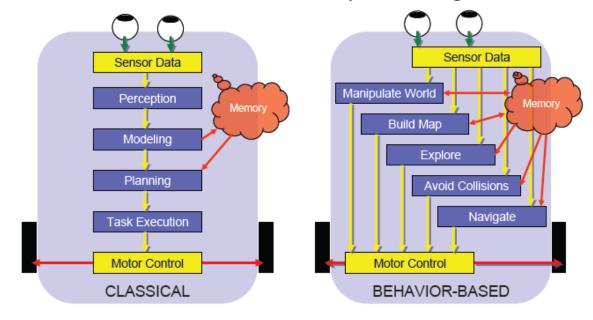
- Robot control is the means by which sensing and action of a robot are coordinated
- Control architecture
 - Guiding principles and constraints for organizing a robot's control system







Classical vs. Behavior-Based processing:







Types of Robot Control

- Reactive Control
- Deliberative (planner-based) control
- Hybrid control
- Behavior-based





Reactive vs. Deliberative Control

- Reactive Control (Don't think, react)
 - ☐ Fast, regardless of complexity
 - □ Built-in or learned from looking in the past
 - □ Limited flexibility for increased complexity
- Deliberative control (Think hard then act)
 - □ Involves planning to avoid bad solutions
 - ☐ Flexible for increasing complexity
 - □ Slow, speed decreases with complexity
 - □ Requires large amounts of accurate information





Hybrid Control

Think and act independently and concurrently

- Combination of reactive and deliberative control
- Reactive layer (bottom): deals with immediate reaction
- Deliberative layer (top): creates plans
- Middle layer: connects the two layers
- Typically called the "three-layer systems"
- Reactive and deliberative layers have different timescales and representations (signals, symbols)
- Hybrid control is one of the two dominant control paradigms in robotics





Behavior-based Control

Think the way you act

- Inspired by biology
- Same capabilities as hybrid control
- Act reactively and deliberately
- Built from layers but no intermediate layer
- Has uniform representation and time-scale
- Behaviors concurrent processes that take inputs form sensors and other behaviors and send outputs to a robot's actuators or other behaviors to achieve some goals





Behavior-based Control, cont.

Think the way you act

- Thinking performed through a network of behaviors
- Uses distributed representations
- Responds in real-time (reactive)
- Allows for a variety of behavior coordination mechanisms





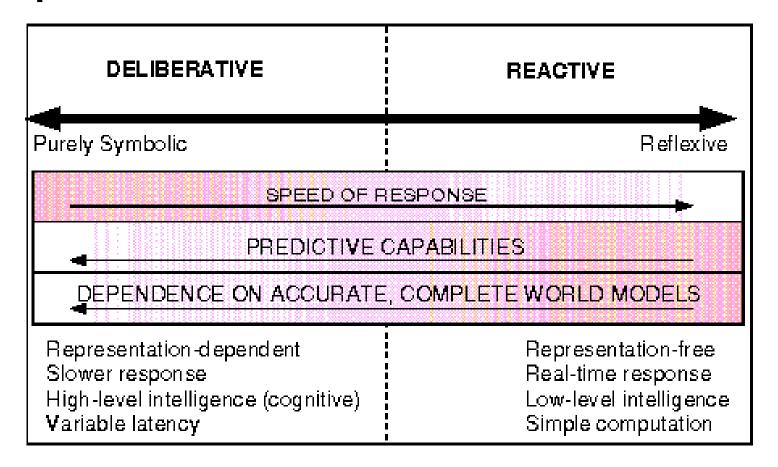
Differences in types of control

- Time Scale
 - How quickly does the robot respond to the environment compared to how quickly it senses and thinks
- Modularity
 - □ How is the control system separated into modules and how do they interact with each other
- Representation
 - ☐ The form in which information is stored in the robot





Spectrum of robot control



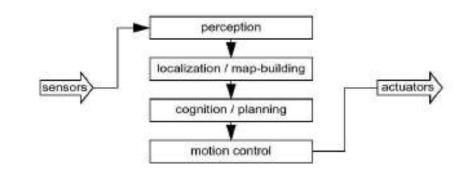
From "Behavior-Based Robotics" by R. Arkin, MIT Press, 1998

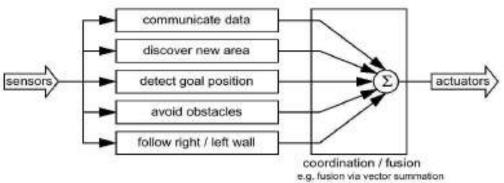




Two Approaches

- Classical AI (model based navigation)
 - complete modeling
 - function based
 - horizontal decomposition
- New AI, AL (behavior based navigation)
 - sparse or no modeling
 - behavior based
 - vertical decomposition
 - bottom up
- Possible Solution
 - Combine Approaches

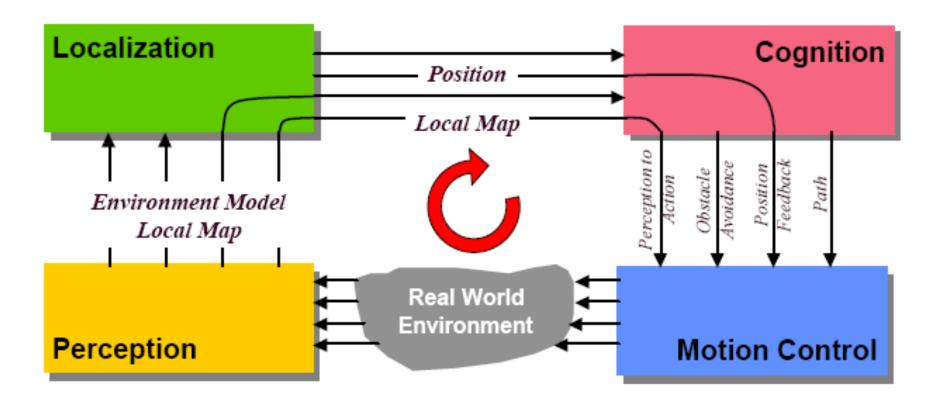








Mixed Approach







Control of Mobile Robots

- Most functions are 'local' and do not involve localization or cognition
- Localization and global path planning are slower and should be performed only when needed
- This is similar to what human beings do

