

Name Key

CM \_\_\_\_\_ Section \_\_\_\_\_

**ME430 - Mechatronics****Examination I**

December 17, 2013

Problem	Score
1	/ 8
2	/ 12
3	/ 12
4	/ 10
5	/ 24
6	/ 9
7	/ 25
Total	/100

You may use only:

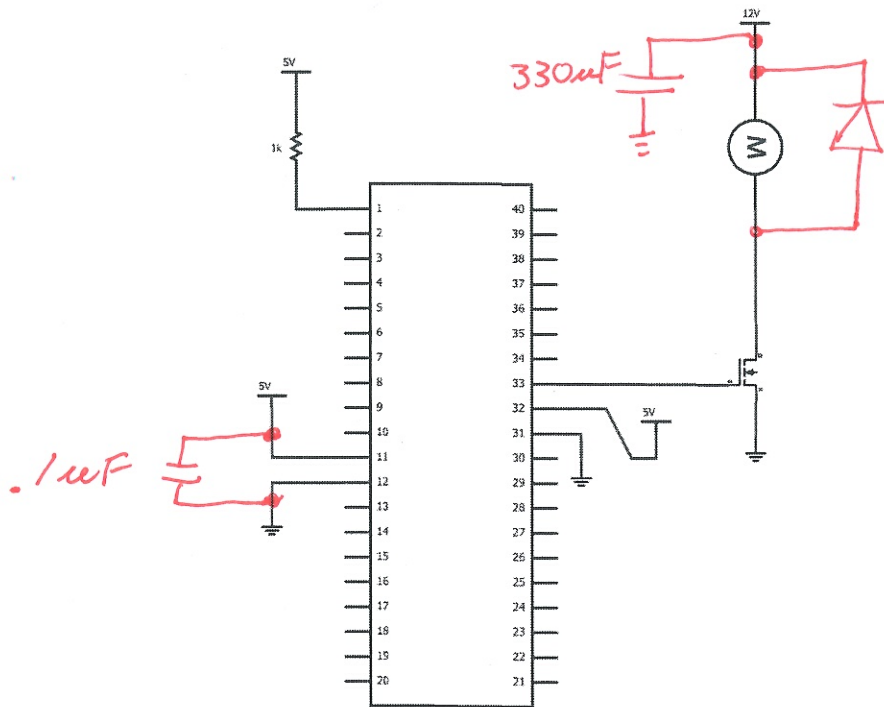
- Your computer
- Any paper notes (such as notes on the videos) you brought to the exam, so long as those notes were written by you or your lab partner.
- Any electronic notes or code residing on your local (C:) hard drive, so long as those notes/code were written by you or your lab partner.
- The course website. (This is the only approved use of the internet for this exam.)
- A calculator (optional).
- Moodle for code submission.

Anything not specifically allowed is prohibited. In particular, you may not use notes or code written by someone outside your lab group.

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**Problem 1 – Inductive kick protection**

Add snubber diodes and decoupling capacitors to this MOSFET circuit. Label capacitor values.

**Problem 2 – Number Systems:**

What is stored in **signed char X** in each of the following cases?

Write your answer in **binary**. (show all 8 bits)

$$10 = 00001010$$

$$-10 \Rightarrow 11110110$$

Calculation

X value

$$X = -10;$$

1111 0110

$$X = 20;$$

0001 0100

$$X = 0x20;$$

0010 0000

**Problem 3 – Stepper motor drive**

Assume you have a stepper motor controlled by an H-bridge chip (754410 chip, just like we used in lab). Assume that pins 2 and 7 are connected to one coil of the stepper motor and pins 10 and 12 are connected to the other coil. (Once again, as we did in lab.)

Show 8 steps of Full Step drive. Show a 0 for a low voltage going to the pin or a 1 for a high voltage.

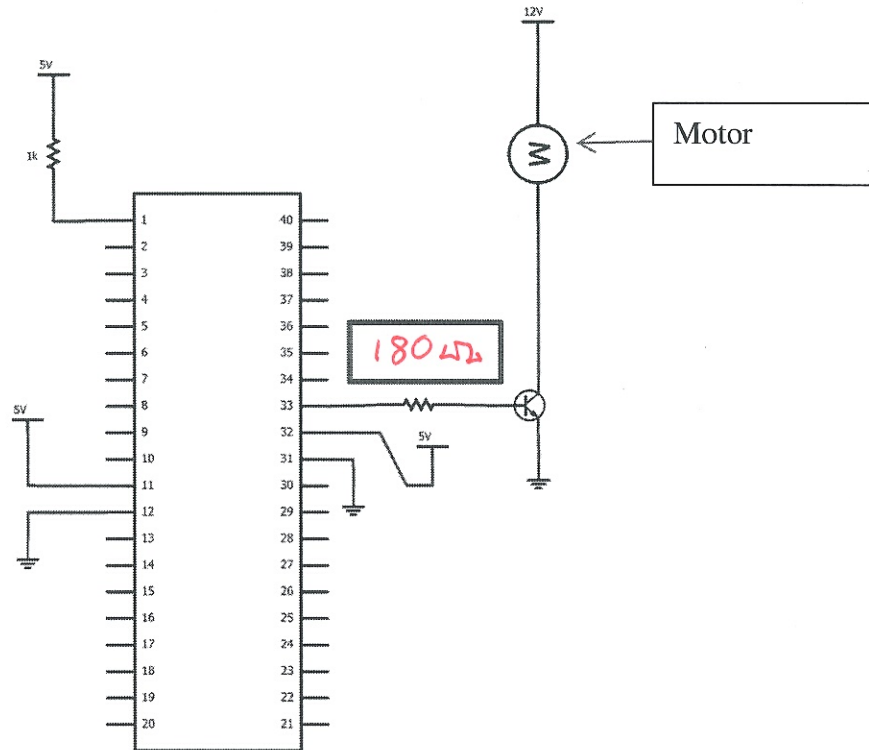
H-Bridge pin 2	H-Bridge pin 7	H-Bridge pin 10	H-Bridge pin 15
0	1	0	1
0	1	1	0
1	0	1	0
1	0	0	1
0	1	0	1
0	1	1	0
1	0	1	0
1	0	0	1

After these 8 steps how many degrees would our stepper motors from lab move?

$$1.8^\circ \times 8 = 14.4^\circ$$

**Problem 4 – BJT Transistor:**

Assume you have a 45 ohm motor that you are driving at 12 volts. What size resistor do we need going to the base of the BJT? Use a real resistor size from the E12 series and place your answer in the box above the resistor. *Note, snubber diodes and decoupling capacitors are not shown, but you don't need to add them.*



Motor

$$V = IR$$

$$12 = I \cdot 45$$

$$I = \frac{12}{45}$$

$$I = 0.267 \text{ A}$$

$$I \cdot \frac{1}{10} = 0.0267 \text{ A}$$

Pic to Base

$$V = IR$$

$$5 = 0.0267 R$$

$$R = \frac{5}{0.0267}$$

$$R = 187.5 \Omega$$

Real value from R12

$$180 \Omega$$

Also ok  
150, 220

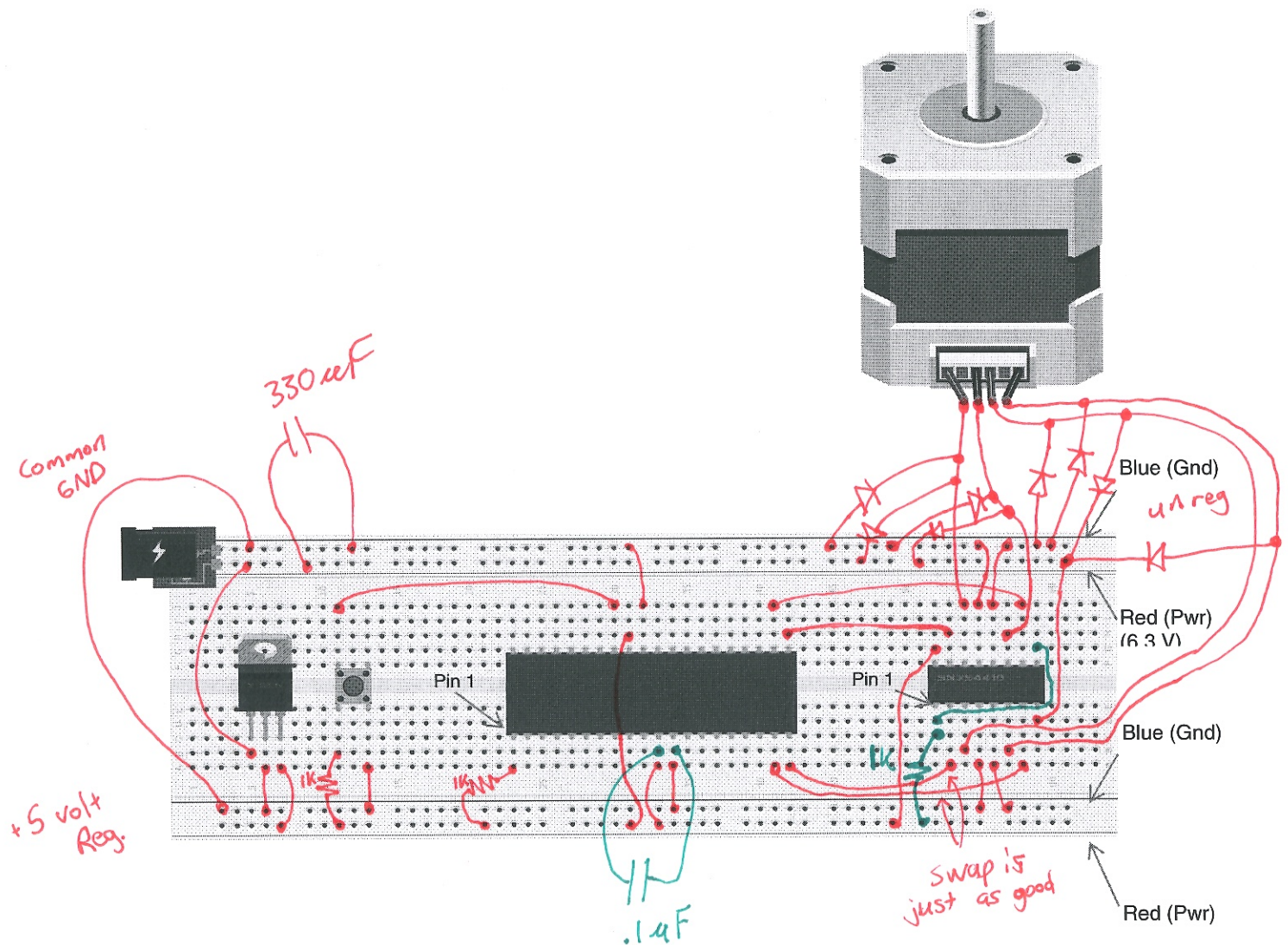


**Problem 5 – H-Bridge:**

Below you will find a 6.3 volt power source connected on the top rail, a voltage regulator, a pushbutton, an 18F4520 PIC, an H-Bridge chip, and a stepper motor.

- Connect the voltage regulator (making a 5 volt power and ground rail on bottom)
- Set up a basic switch circuit with the pushbutton, and connect the signal line to RB0.
- Connect the PIC as needed (assume it is already programmed) to run the H-bridge:
  - RD0 and RD1 to one side of the H-bridge
  - RD2 and RD3 to the other side of the H-bridge
  - Power and ground on the PIC
  - MCLR on the PIC
- Connect all of the other H-Bridge pins as appropriate **in order to drive the stepper motor.**
- Add snubber diodes, decoupling capacitors, and size all resistors for the circuit.

You will need to draw the resistors, caps, and snubbers, but don't redraw any other components: connect to the ones shown. For wire connections on the board draw solid circles at the connection points. For example:



### Problem 6 – C debugging

- a. Consider the code scrap shown below. The red ! symbols indicate an error in the code. Mark the correction on the code. (Hint: #include <stdio.h> is already in the code—so it's not that.)

```

34 #pragma code
35 void main(void) {
36     int n;
37     printf("The integer is %d \n", n);
38     while (1) {
39         // This area loops forever
40     }
41 }

```

missing ;

Note that n will have whatever value is in that memory location which might be 0 or any other value.

- b. Now consider this code scrap. (Once again, it's not the #include <stdio.h>.) Mark the correction on the code.

```

34 #pragma code
35 void main(void) {
36     int n=2;
37     for (i=0; i < 10; i++) {
38         n=n*2;
39     }
40     printf("n=%d", n);
41     while (1) {
42         // This area loops forever
43     }
44 }

```

int i;

Missing declaration of the variable i (char i; also good)

- c. This one really has us stumped. There aren't any red symbols but nothing prints at all. Mark the correction on the code. (Hint: the print statement and the #includes are fine.)

```

34 #pragma code
35 void main(void) {
36     int n=2;
37     while (n < 2000) {
38         n=n*2;
39         printf("n=%d", n);
40     }
41     while (1) {
42         // This area loops forever
43     }
44 }

```

Remove ;

it ends while statement. Probably meant... while (n < 2000) {

n = n \* 2;

}

Currently an infinite loop as n wouldn't change

**Problem 7 – Simple C**

Create a new project in MPLABx that uses the Simulator. Starting from template.c, create a file called "lastname\_firstname.c".

In that file, write code to sum all of the integers from 1 to 50 and print the answer to the UART 1 Output window. The answer should be printed as shown below:

The sum of all the integers from 1 to 50 is 1275

The answer must only print to the window one time. In order to get full credit for this problem you must use a loop to calculate the answer.

Regardless of whether you finish or not, submit your code into the Moodle dropbox (just the \*.c file).

```
void main() {  
    int sum = 0;  
    int i;  
    for( i = 0 ; i == <= 50 ; i++ ) {  
        sum += i;  
    }  
    printf("The sum of all the integers from 1 to 50 is  
        sum );  
    while(1) {  
    }  
}
```