#### HASKELL'S TYPECLASSES

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Please SVN Update your HaskellInClass folder, then open typeClasses.hs

### SOME ADMINISTRATIVE FOO

#### **ERLANG TEXT**

- On-line resources are kinda sucky
- Using Programming Erlang, Software for a Concurrent World, by Joe Armstrong
  - PDF and paper versions available for purchase at: http://www.pragprog.com/titles/jaerlang
  - Cost for PDF + ePub + mobi is \$22.50

#### CARTOON OF LAST THURSDAY



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#### HASKELL TYPECLASSES

#### Like interfaces in Java

- Provide polymorphism by specifying that a type supports certain operations
- But more powerful...

#### EXAMPLE

instance type name, think "self" but for types

## class MyEq a where isEqual :: a -> a -> Bool

declares a typeclass, but think "interface"

Any type that claims to be an instance of MyEq (think "implements the MyEq interface") must provide a function that takes two things of it's type and returns a Bool.

### **INSTANCE DECLARATIONS**

 Syntax: instance TypeClassName DataType where <Required and optional function declarations>

• Example:	instance MyEq String where
	isEqual "" "" = True
think "String implements MyEq"	isEqual "" _ = False
	isEqual _ "" = False
	<pre>isEqual (c:cs) (c':cs') =</pre>
	(c == c') && isEqual cs cs'

### MORE POWER!

Contractions a second of David Street 17

class MyEq2 a where
 isEqual2 :: a -> a -> Bool

isNotEqual2 :: a -> a -> Bool



### MORE POWER!

Automotion and the Automation

class MyEq2 a where isEqual2 :: a -> a -> Bool isEqual2 x y = not (isNotEqual2 x y)

isNotEqual2 :: a -> a -> Bool
isNotEqual2 x y =
 not (isEqual2 x y)



#### SOME BUILT-IN TYPECLASSES

- Show: converts values to Strings
  - show :: (Show a) => a -> String
- Read: the opposite of Show, provides simple parsing
  - read :: (Read a) => String -> a
  - readsPrec :: (Read a) => Int -> String -> [(a, String)]
- Eq, Ord, Num, Double, Float, Int, Integer, Rational, ...

### I NEED MORE POWER!

and satelling a work of their takes

# data Color = Red | Yellow | Blue deriving (Read, Show, Eq, Ord, Enum)



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## ONE MORE WAY TO NAME TYPES

Type constructor

Name of new type

Representation type

# newtype UserID = UserID Int deriving (Eq, Ord, Show)

#### Operations to expose

### THREE WAYS TO NAME TYPES

- data BinTree a = ExtNode | IntNode a (BinTree a) (BinTree a)
  - A brand new, structured, algebraic datatype
- type String = [Char]
  - Just synonyms, String and [Char] interchangeable
- newtype UserID = UserID Int deriving (Eq, Show, Ord)
  - Distinct type, represented as underlying type, but only supports some operations, not interchangeable