

# **CSSE 490 Model-Based Software Engineering: Even More on Domain Specific Languages ☺**



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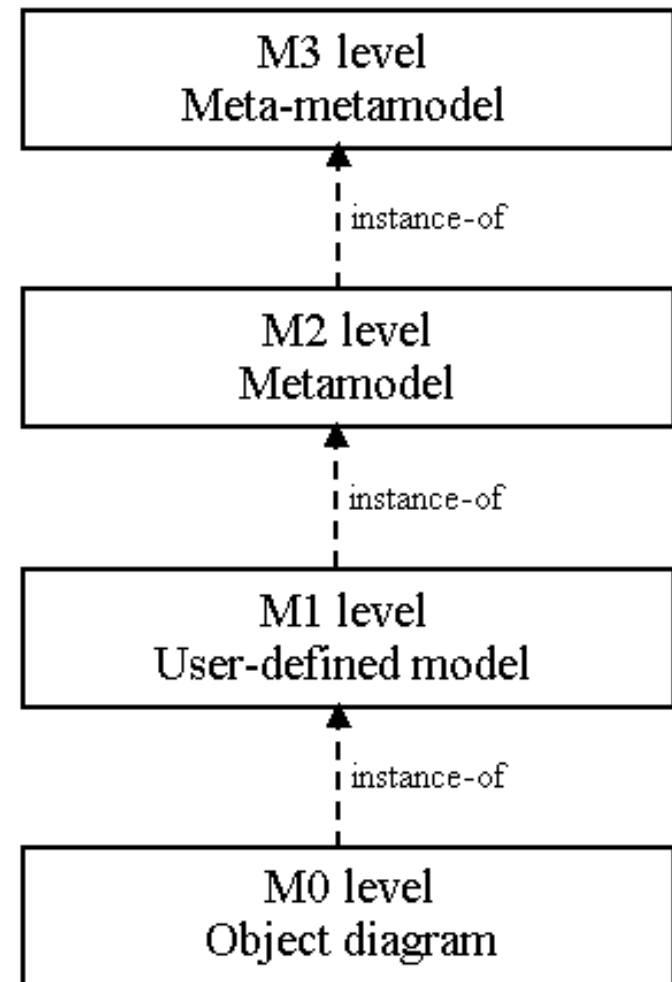
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# Learning Outcomes: Metamodels

*Design a metamodel for a model-based software system.*

- Contrast DSLs with compilers
- Examine Benefits and Risks of DSL Approaches
- Introduce Eclipse Modeling Framework (EMF)



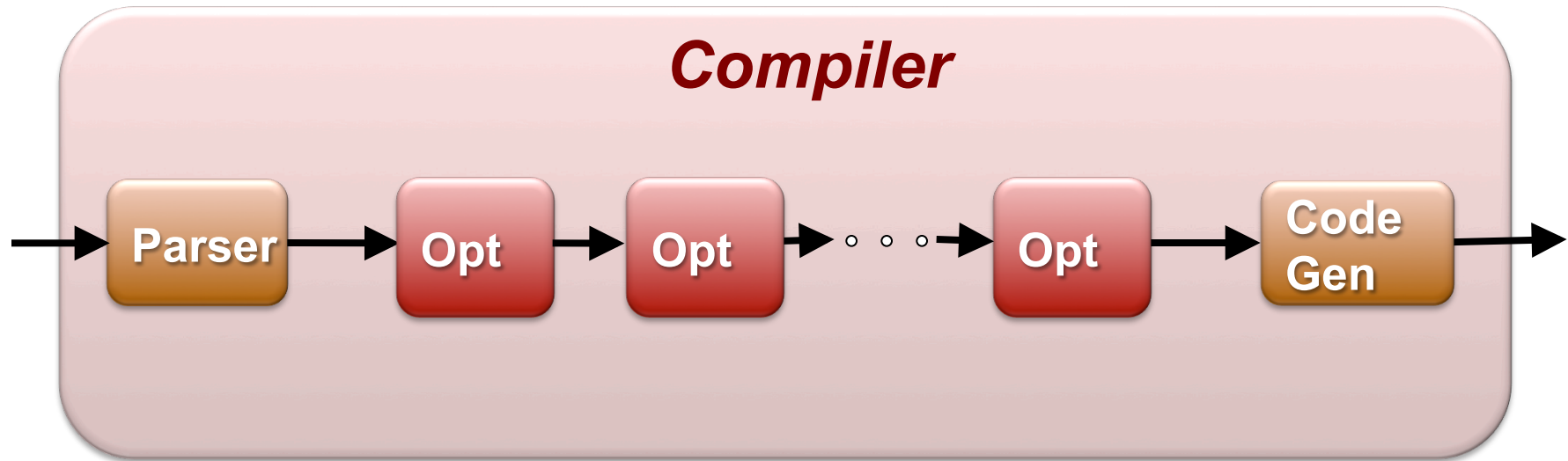
**“GPL” is to a “Compiler”  
as DSL is to a(n) \_\_\_\_\_?**

- **Again, think for 15 seconds...**
- **Let’s talk...**

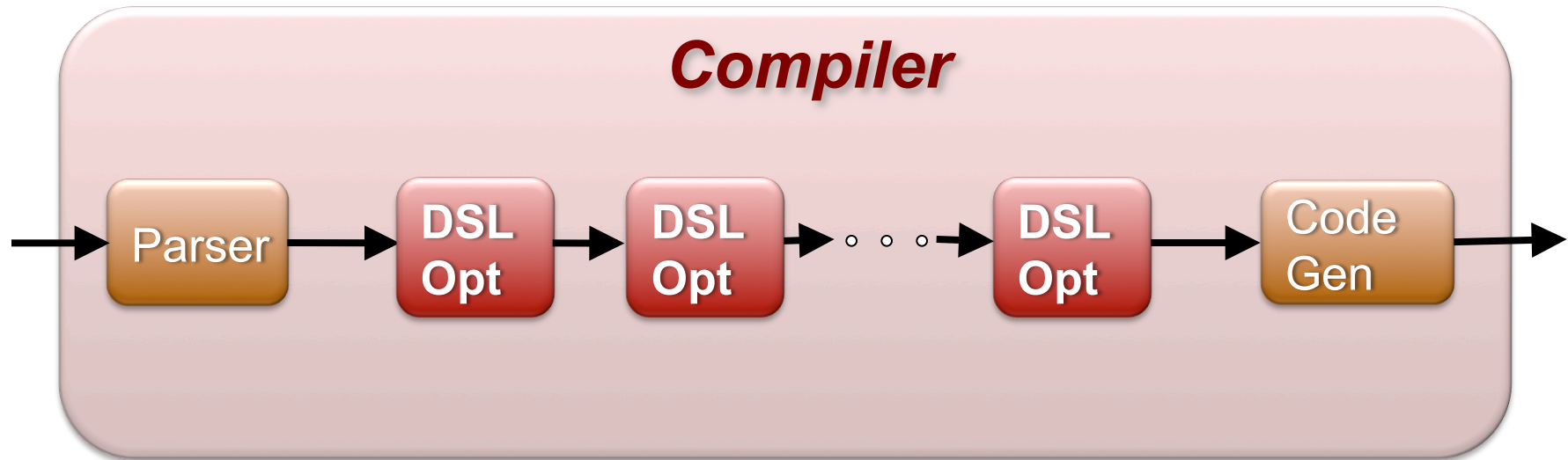




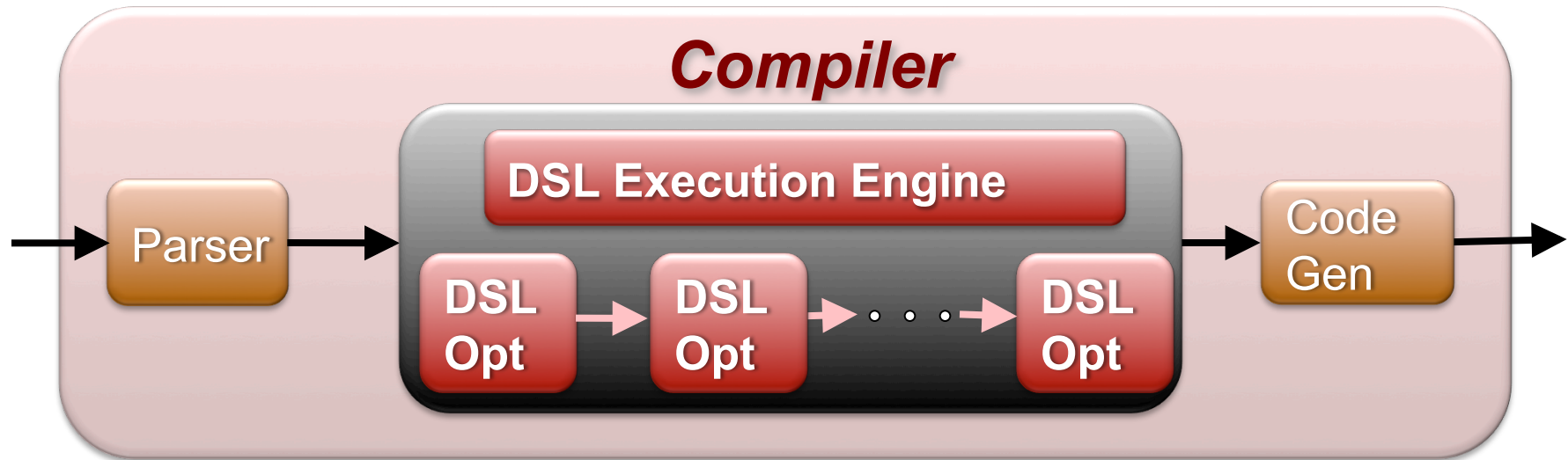
# Traditional Compilers



# Using a Domain Specific Language

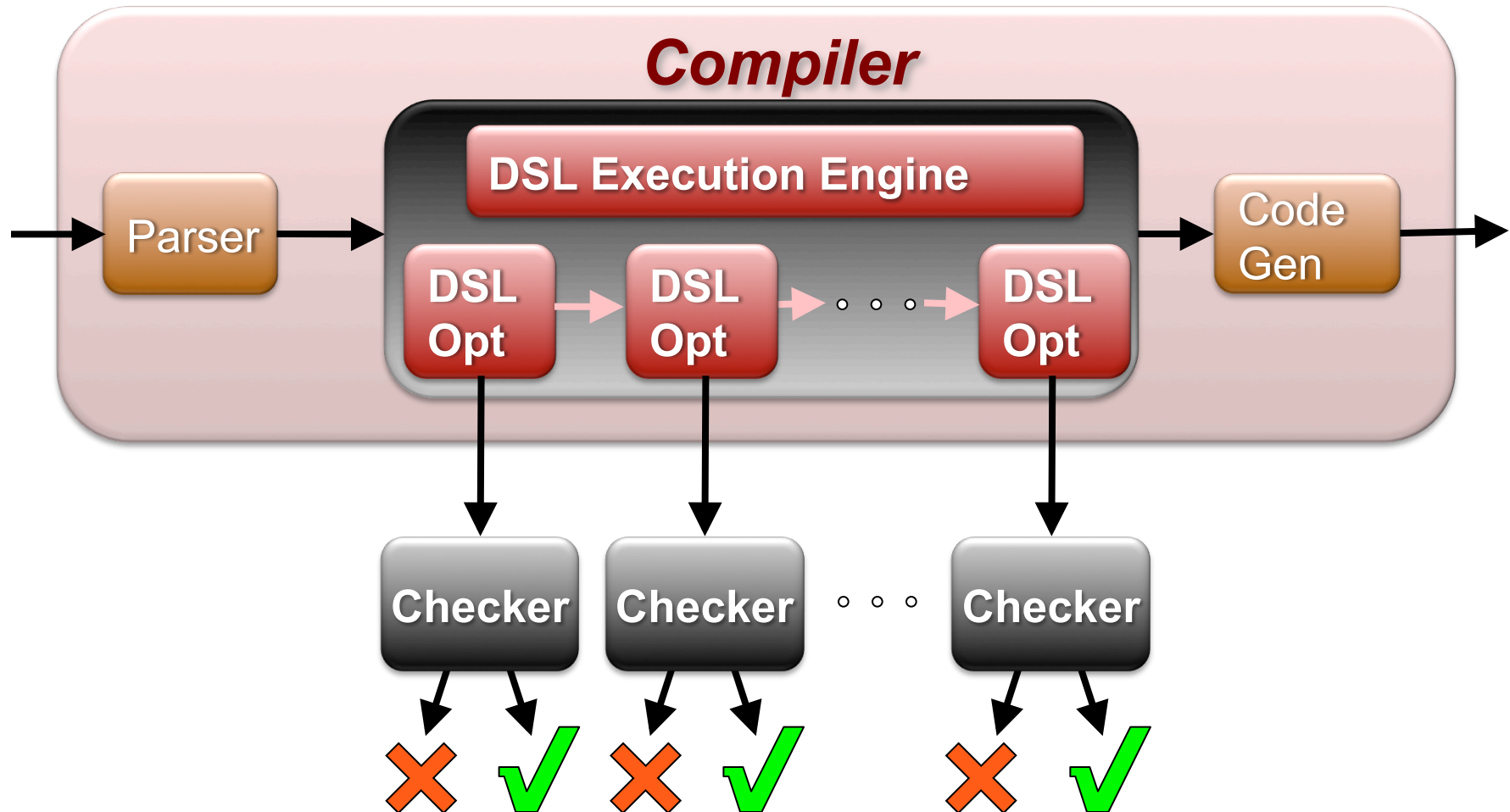


# Using a Domain Specific Language



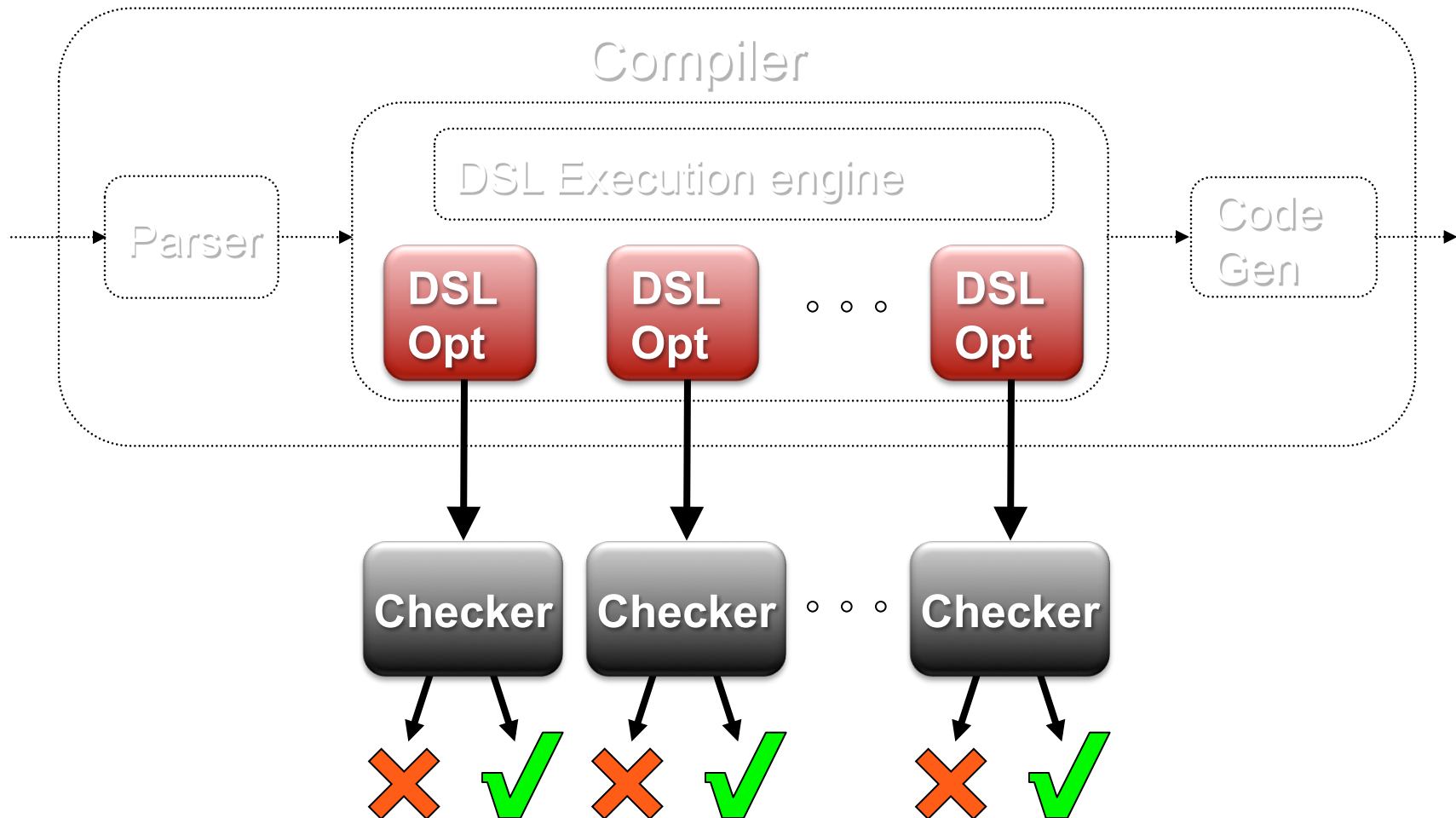


# Checking Correctness





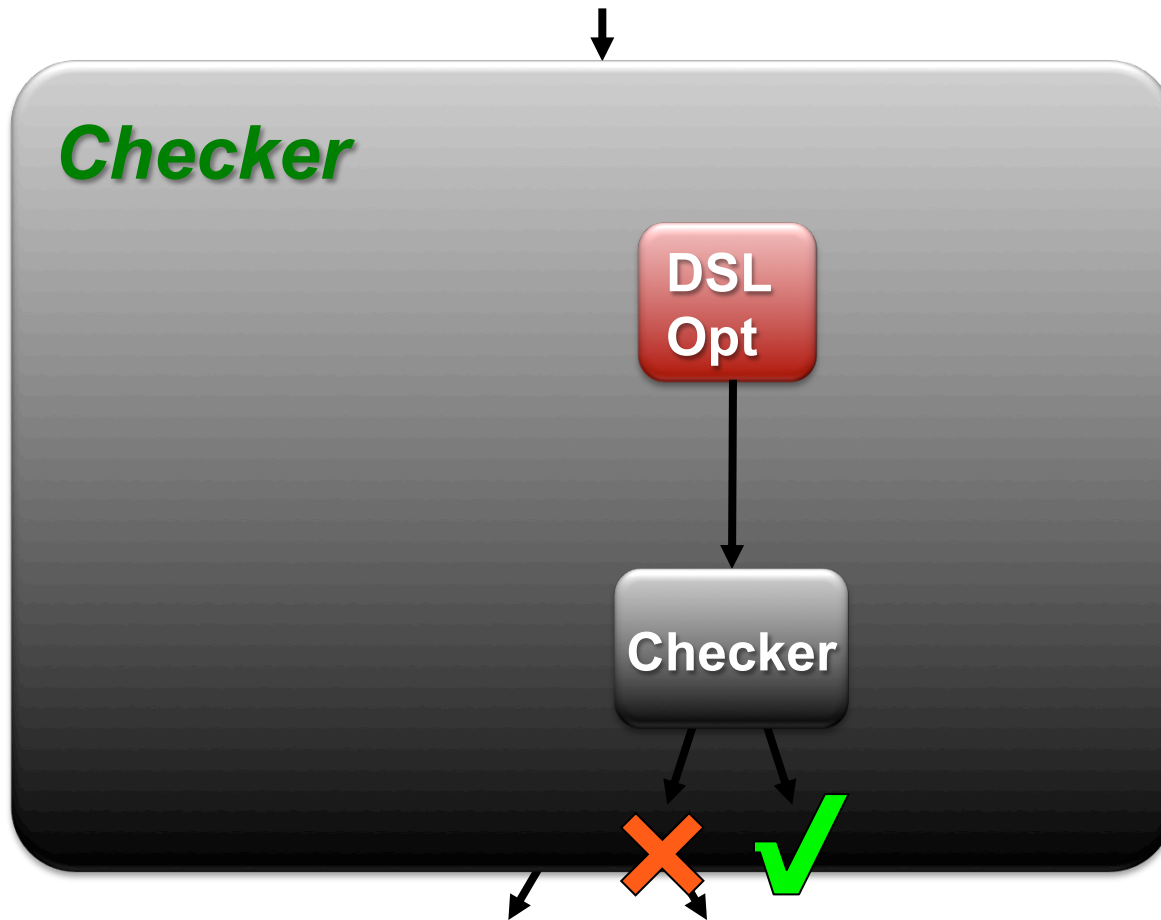
# Checking Correctness



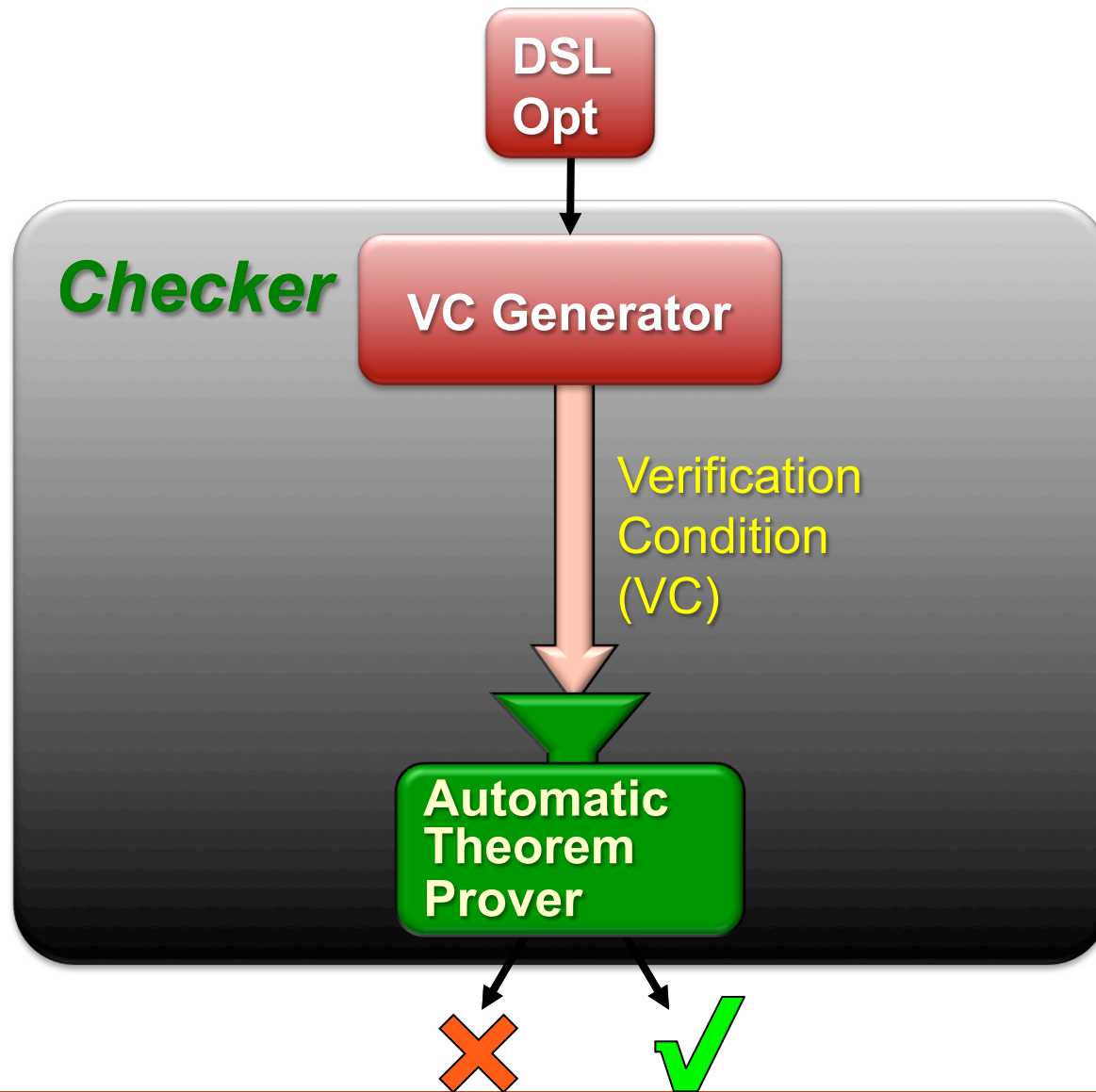




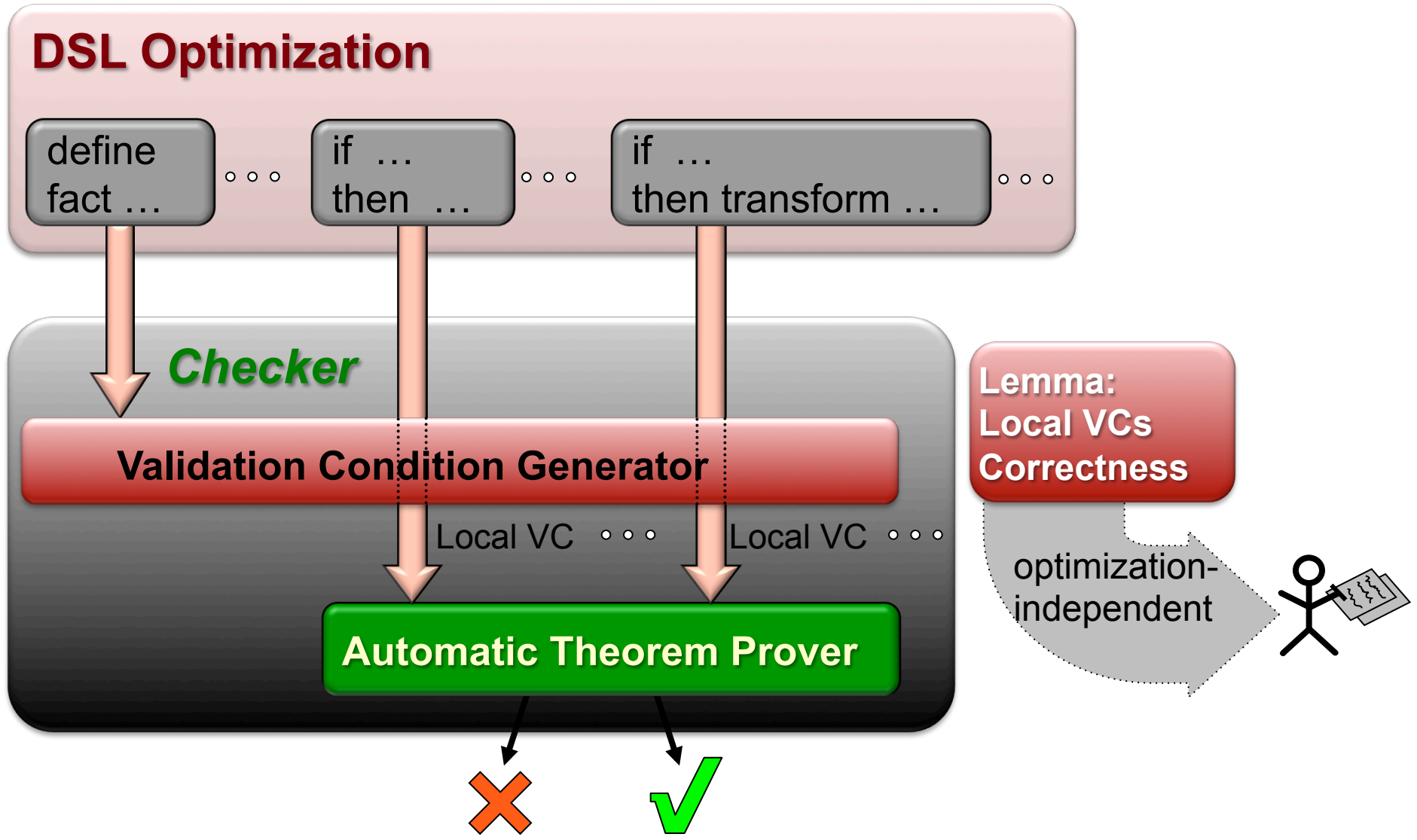
# Checking Correctness



# Correctness Checker



# Correctness Checker



# What are some of the benefits of DSLs?

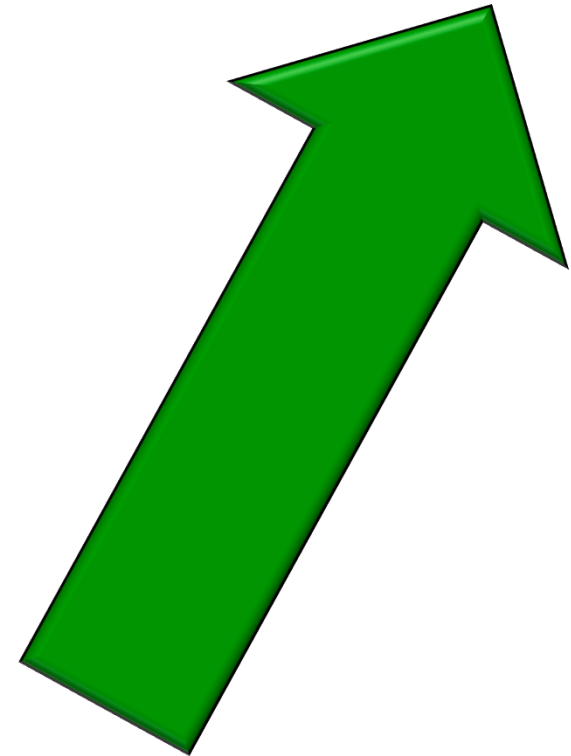
## What are some of the Risks?

- Again, think for 15 seconds...
- Let's talk...



# Benefits of using DSLs

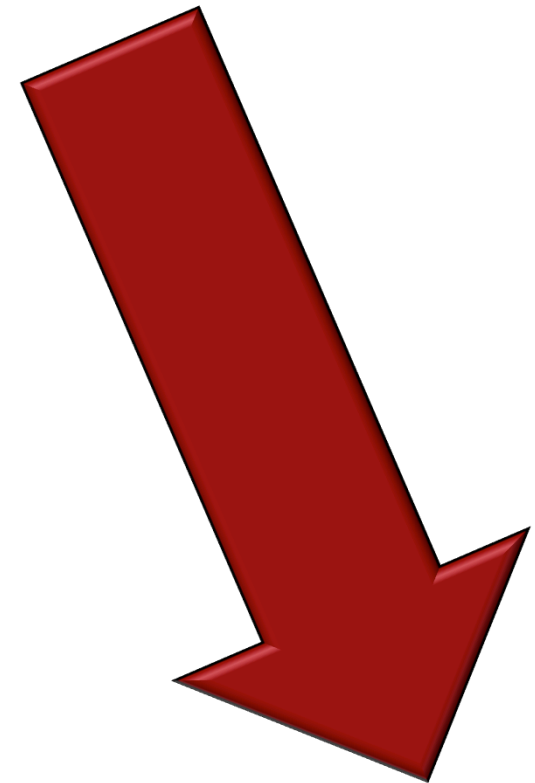
- **Expressiveness:** DSLs allow solutions to be expressed in the idiom and at the level of abstraction of the problem domain
- **Reusability:** DSL programs are concise, and can be reused for different purposes
- DSLs enhance **productivity, reliability, maintainability, portability, and testability**





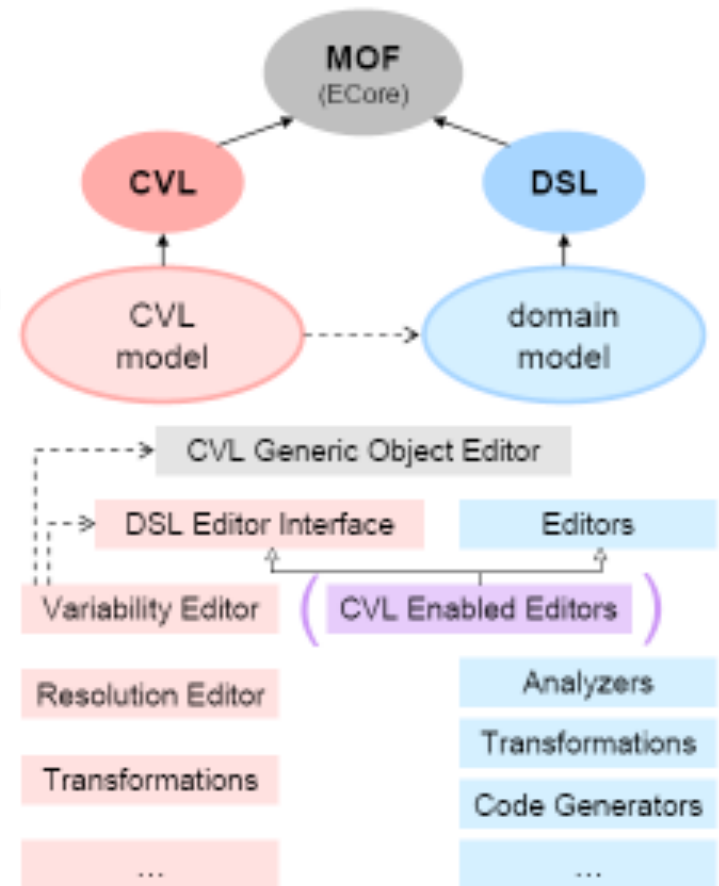
# Risks of using DSLs

- **Costs** shift towards
  - Designing, implementing and maintaining DSLs
- **Language issues**
  - Limited **availability** of DSLs
- **Issues in practice**
  - Potential loss of **efficiency**
  - **Integrating** various DSLs is difficult



# Example Implementation Approaches 1/3

- Macro processing, lexical processing, source-to-source transformation, pipeline
  - **Pros:** easy in implementation
  - **Cons:** absence of semantic analysis; problematic error reporting
- Embedding/Internal
  - **Pros:** Reused compiler/interpreter
  - **Cons:** Limited expressiveness; problematic error reporting



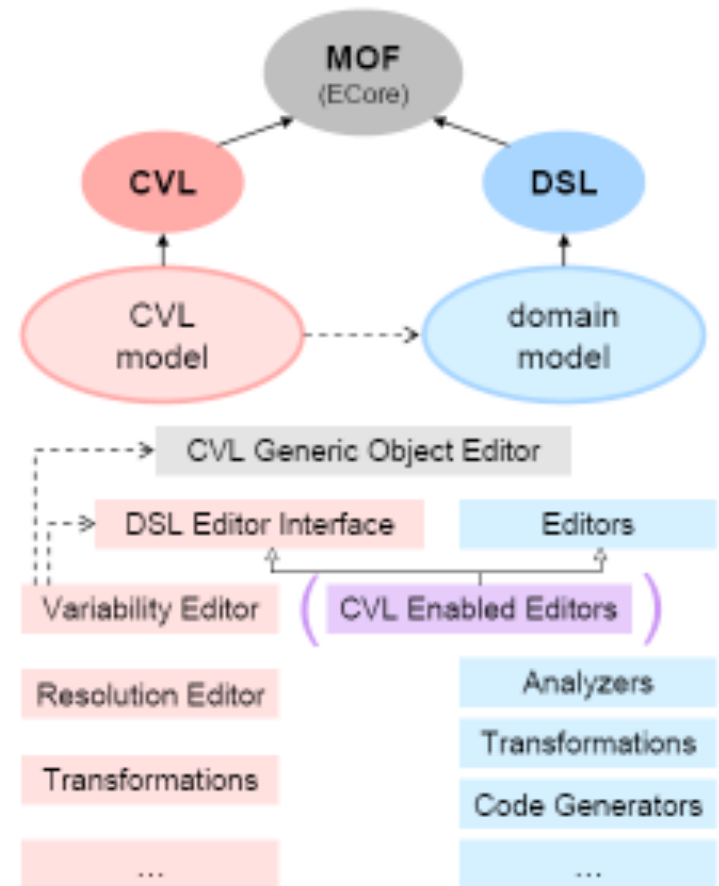
# Example Implementation Approaches 2/3

## ■ Compiler/interpreter

- **Pros:** Ability to domain-level optimization, analysis
- **Cons:** High building cost

## ■ Compiler generator

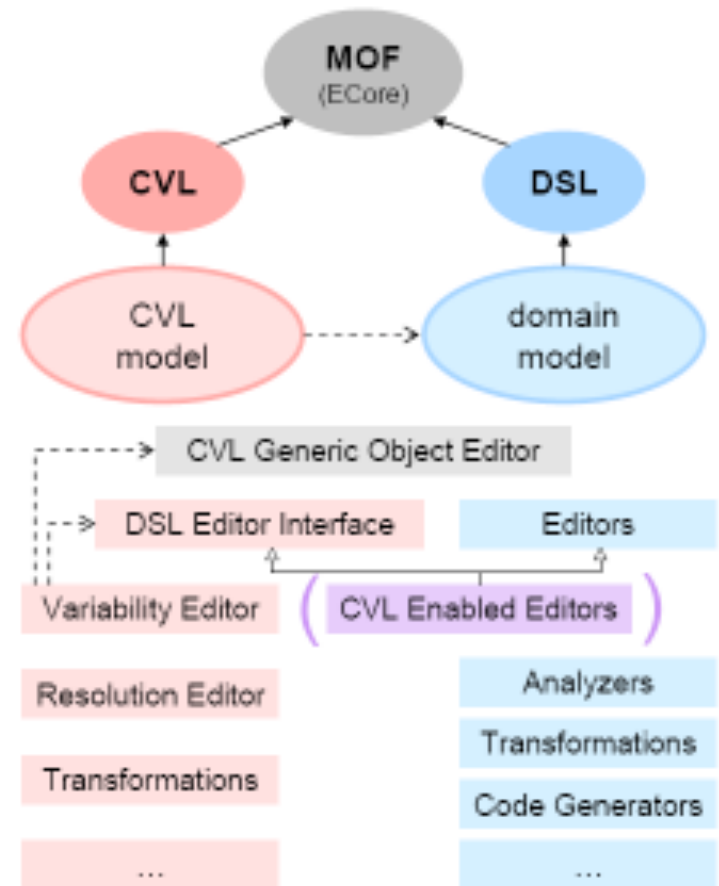
- **Pros:** Ability to domain-level optimization, analysis with minimized building efforts
- **Cons:** still, implementing compiler is hard even if compiler generator are used





# Example Implementation Approaches 3/3

- Extensible compiler/interpreter
  - **Pros:** Reused compiler with minimized effort
  - **Cons:** Extreme caution to prevent interference



# Eclipse Modeling Framework (EMF)

- Most programs manipulate some data model
  - It might be defined using Java, UML, XML Schemas, or some other definition language
- EMF extracts this intrinsic "model" and generates some of the implementation code
  - Can be a tremendous productivity gain
- EMF is one implementation of MOF
  - Not EMF = MOF



# EMF Model Definition 1/2

- **Specification of an application's data**
  - **Object attributes**
  - **Relationships (associations) between objects**
  - **Operations available on each object**
  - **Simple constraints (e.g., multiplicity) on objects and relationships**
  
- **Essentially the Class Diagram subset of UML**

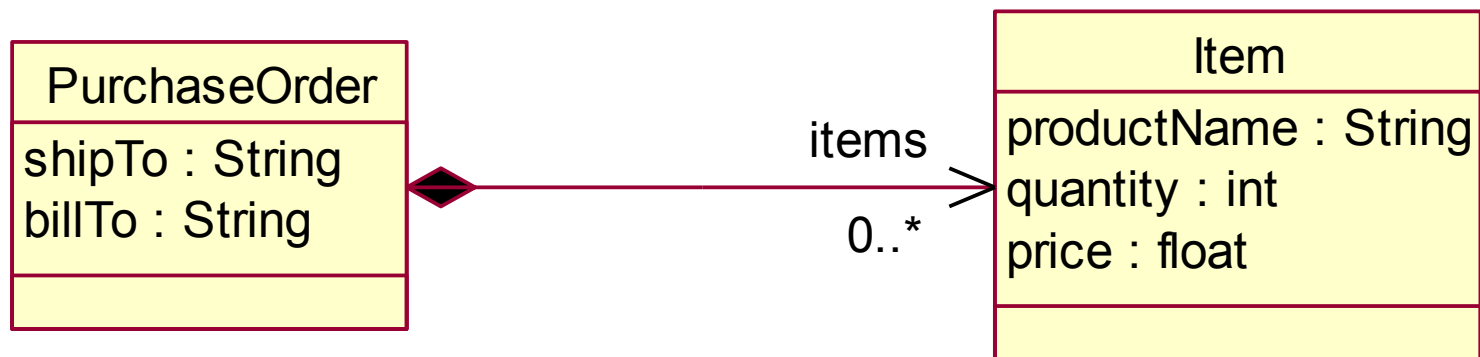


# EMF Model Definition 2/2

- EMF models can be defined in three ways:
  1. Java interfaces
  2. UML Class Diagram
  3. XML Schema
- Choose the one matching your perspective or skills, and EMF can generate the others as well as the implementation code



# EMF Model Definition: UML class diagrams





# EMF Model Definition: Java Interfaces

```
public interface PurchaseOrder {  
    String getShipTo();  
    void setShipTo(String value);  
    String getBillTo();  
    void setBillTo(String value);  
    List getItems(); // List of Item  
}
```

```
public interface Item {  
    String getProductName();  
    void setProductName(String value);  
    int getQuantity();  
    void setQuantity(int value);  
    float getPrice();  
    void setPrice(float value);  
}
```



# EMF Model Definition - XML

```
<xsd:complexType name="PurchaseOrder">
  <xsd:sequence>
    <xsd:element name="shipTo" type="xsd:string"/>
    <xsd:element name="billTo" type="xsd:string"/>
    <xsd:element name="items" type="PO:Item"
      minOccurs="0" maxOccurs="unbounded"/>
  </xsd:sequence>
</xsd:complexType>

<xsd:complexType name="Item">
  <xsd:sequence>
    <xsd:element name="productName" type="xsd:string"/>
    <xsd:element name="quantity" type="xsd:int"/>
    <xsd:element name="price" type="xsd:float"/>
  </xsd:sequence>
</xsd:complexType>
```

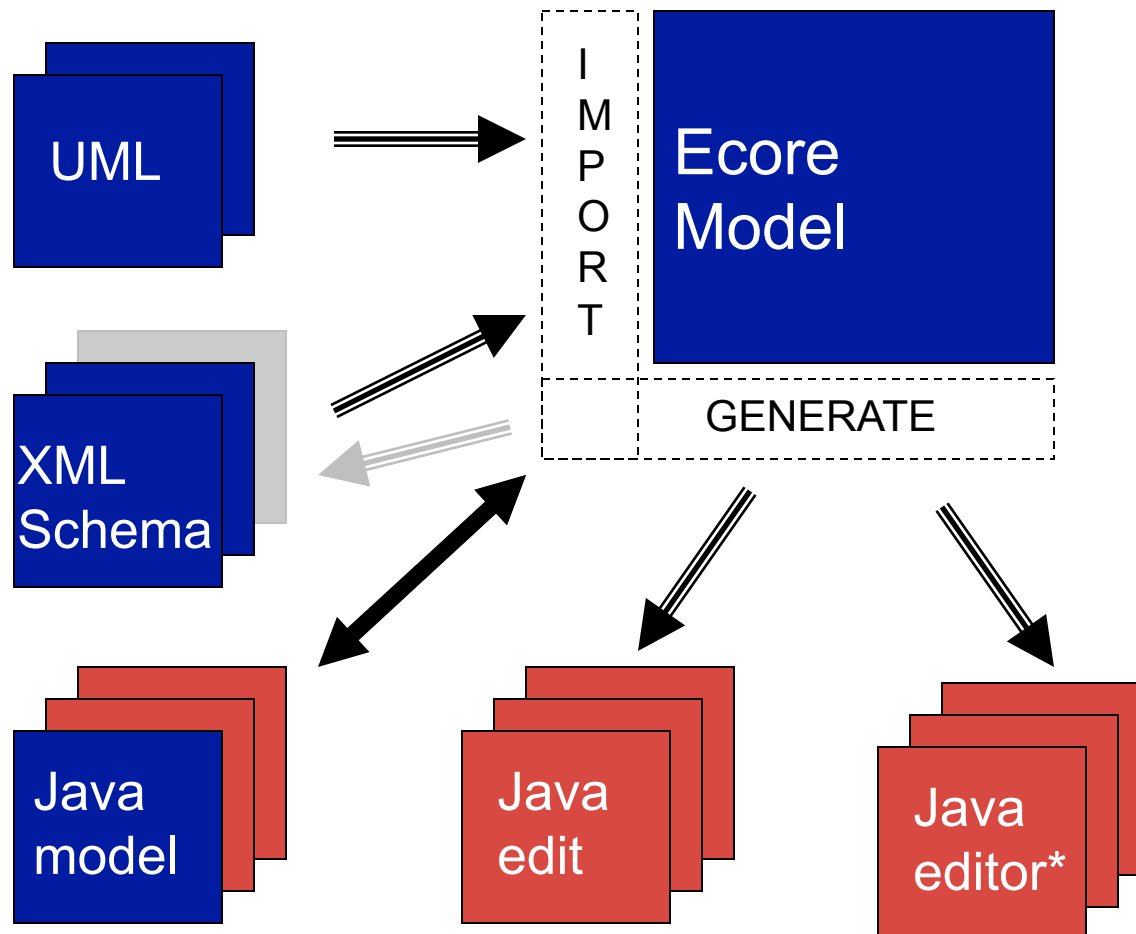
# Unifying Java, XML, and UML

- All three forms provide the same information
  - Different visualization/representation
  - The application's "model" of the structure
- From a model definition, EMF can generate:
  - Java implementation code, including UI
  - XML Schemas
  - Eclipse projects and plug-in





# EMF Architecture: Model Import and Generation



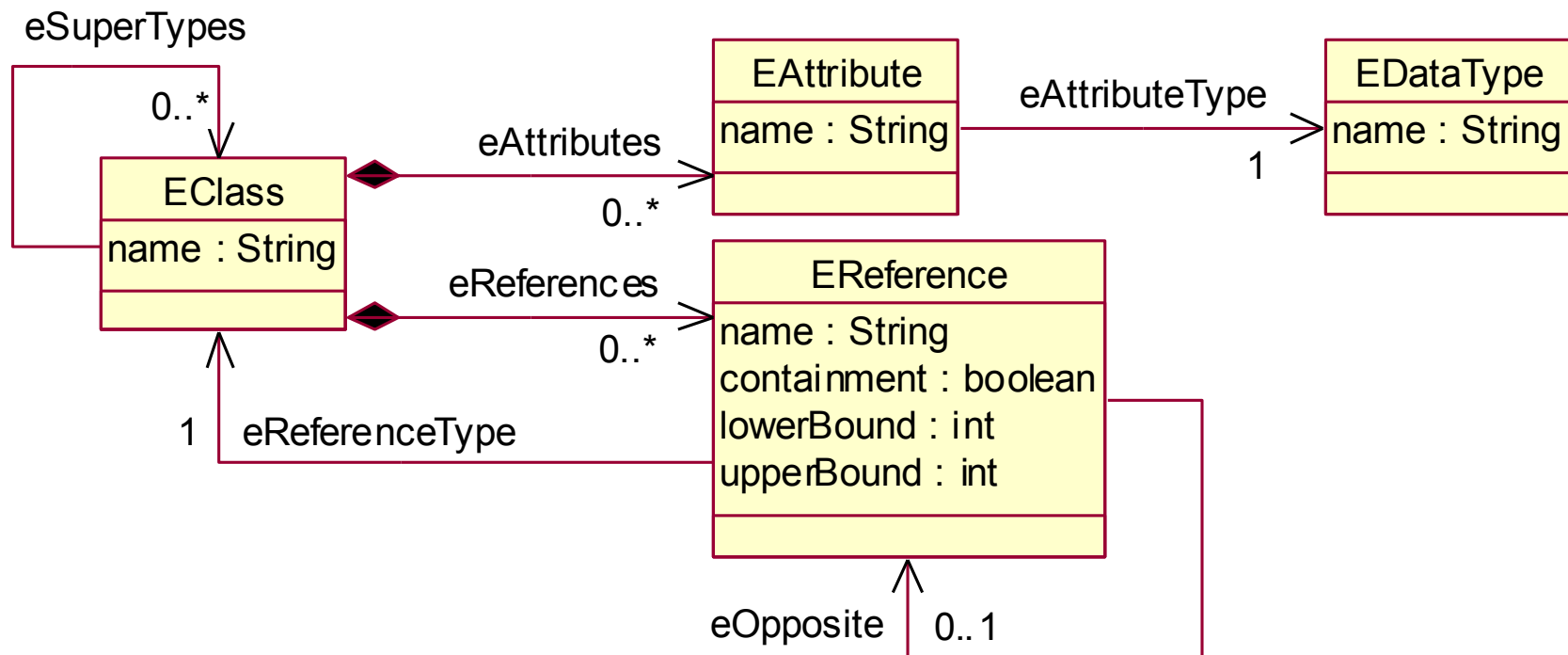
## Generator features:

- Customizable JSP-like templates (JET)
- Command-line or integrated with Eclipse JDT
- Fully supports regeneration and merge

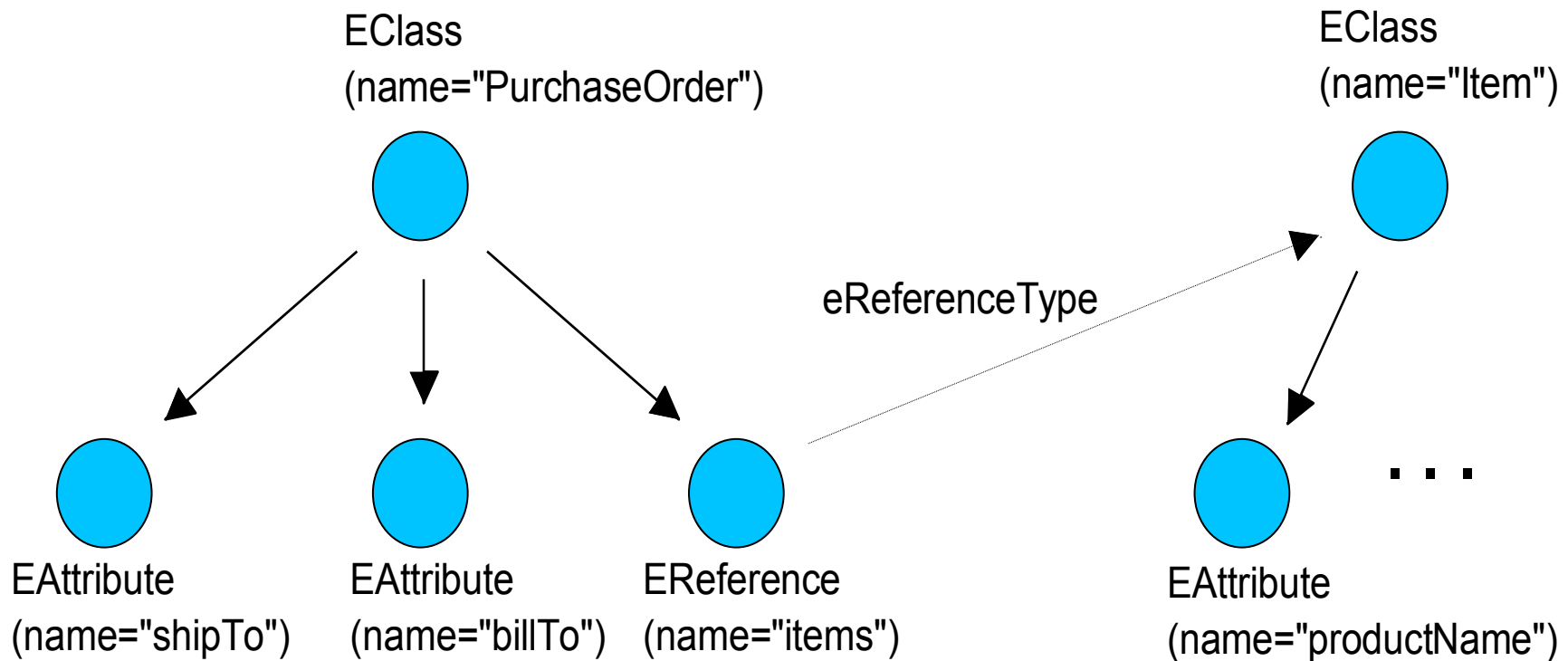
\* requires Eclipse to run

# EMF Architecture - Ecore

- Ecore is EMF's Metamodel (model of a model)
  - Persistent representation is XMI



# EMF Architecture - PurchaseOrder Ecore Model





# EMF Architecture - PurchaseOrder Ecore XMI

```
<eClassifiers xsi:type="ecore:EClass"  
  name="PurchaseOrder">  
  <eReferences name="items" eType="#//Item"  
    upperBound="-1" containment="true"/>  
  <eAttributes name="shipTo"  
    eType="ecore:EDataType http:...Ecore#//EString"/>  
  <eAttributes name="billTo"  
    eType="ecore:EDataType http:...Ecore#//EString"/>  
</eClassifiers>
```

- Alternate serialization format is EMOF
  - Part of MOF 2.0 Standard



# EMF Dynamic Architecture

- **Given an Ecore model, EMF also supports dynamic manipulation of instances**
  - **No generated code required**
  - **Dynamic implementation of reflective EObject API provides same runtime behavior as generated code**
  - **Also supports dynamic subclasses of generated classes**
- **All EMF model instances, whether generated or dynamic, are treated the same by the framework**



# Code Generation - Feature Change

- Efficient notification from “set” methods
  - Observer Design Pattern

```
public String getShipTo() {
    return shipTo;
}

public void setShipTo(String newShipTo) {
    String oldShipTo = shipTo;
    shipTo = newShipTo;
    if (eNotificationRequired())
        eNotify(new ENotificationImpl(this, ... );
}
```



# Code Generation

```
public interface EObject {  
    Object eGet(EStructuralFeature f);  
    void eSet(EStructuralFeature f, Object v);  
    ...  
}
```

- All EMF classes implement interface Eobject
- Provides an efficient API for manipulating objects reflectively
  - Used by the framework (e.g., generic serializer, copy utility, generic editing commands, etc.)
  - Also key to integrating tools and applications built using EMF

## Short Discussion/Exercise:

*How would you add behaviors to a declarative representation like that seen in EMF?*

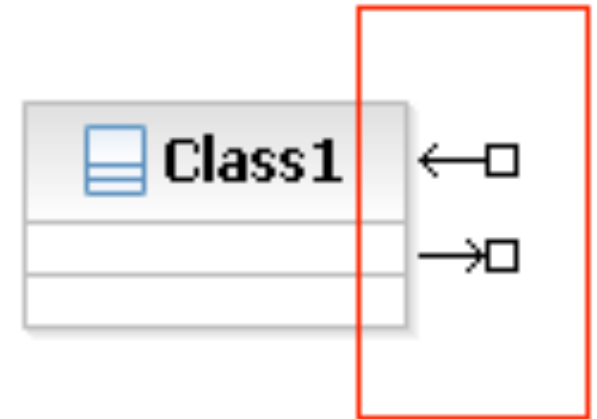
- What are the alternatives?
- How hard are they to implement?
- Is there support from the community?





# MOF Action Semantics

- EMF has limited Behavioral Modeling support
- Action semantics capture the behavior of a model (i.e., how the model behaves)
- Actions semantics has been proposed for UML 2.0.
  - Variants appear in Executable UML
- Let's talk more about Action semantics and Object Constraint Language (OCL) on Monday





# Homework and Milestone Reminders

- **Case Study/Homework: “UML 2: A model-driven development tool” by B. Selic**
  - Be prepared to discuss and even lead the discussion
  - Write a brief summary of observations on the paper based on assignment (on Angel)
- **Milestone 2: Establish a repository and structure for assembling components for your FacePamphlet application**
  - Due by 11:55pm Friday, April ??? 4<sup>st</sup>, 2011