

MA/CSSE 474 Day 32 Announcements and Summary

Announcements:

- 1) Exam 3 Feb 9. Will cover Sections 11.1-11.8, 12.1-12.4, 12.6 13.1-13.5, 13.8, 14.1-14.3, 17.1-17.3 HW 10-14, Lectures 19-31.
- 2) You may have noticed that the course material has become more difficult lately. So you should expect some harder questions on this exam.
- 3) HW15 Feb 11, HW16 Feb 15, HW17 no turn-in Final Exam Feb 25, 8:00 AM GM room.

Main ideas from today

- 1) **Exercise:** Use multiple tapes to multiply two natural numbers represented in binary. Description can be high-level.

2) Encoding a TM $M = (K, \Sigma, \Gamma, \delta, s, H)$ as a string $\langle M \rangle$:

i) Encoding the states: Let i be $\lceil \log_2(|K|) \rceil$.

- (1) Number the states from 0 to $|K|-1$ in binary (i bits for each state number):
- (2) The start state, s , is numbered 0; Number the other states in any order.
- (3) If t' is the binary number assigned to state t , then:
 - (a) If t is the halting state y , assign it the string yt' .
 - (b) If t is the halting state n , assign it the string nt' .
 - (c) If t is the halting state h , assign it the string ht' .
 - (d) If t is any other state, assign it the string qt' .

ii) Encoding the tape alphabet: Let j be $\lceil \log_2(|\Gamma|) \rceil$.

- (1) Number the tape alphabet symbols from 0 to $|\Gamma| - 1$ in binary.
- (2) The blank symbol is number 0.
- (3) The other symbols can be numbered in any order

iii) Encoding the transitions:

- (1) (state, input, state, output, move_direction)
- (2) Example: $(q000, a000, q110, a000, \rightarrow)$

iv) Encoding s and H (already included in the above)

v) A special case of TM encoding

- (1) One-state machine with no transitions that accepts only ϵ is encoded as $(q0)$

vi) Encoding other TMs: It is just a list of the machine's transitions:

- (1) Detailed example on slide

vii) Consider the alphabet $\Sigma = \{ (,), a, q, y, n, h, 0, 1, \text{comma}, \rightarrow, \leftarrow \}$. Is the following question decidable?

- (1) Given a string w in Σ^* , is there a TM M such that $w = \langle M \rangle$?

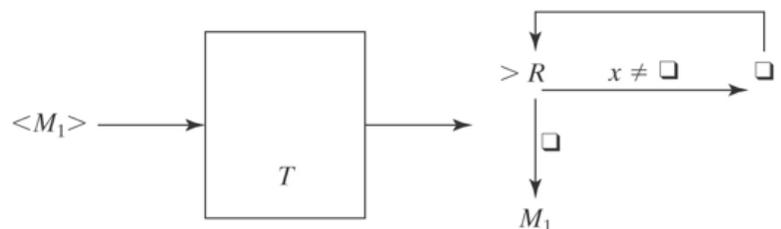
- 3) We can **enumerate all TMs**, so that we have the concept of "the i th TM"

Input: a TM M_1 that reads its input tape and performs some operation P on it.

- 4) We can have **processes (TMs?) whose input and outputs are TM encodings:**

Output: a TM M_2 that performs P on an empty input tape.

- 5) **Encoding multiple inputs:** $\langle x_1, x_2, \dots, x_n \rangle$



6) **Specification of U**, the Universal Turing Machine (UTM):

- a) U starts with $\langle M, w \rangle$ on its input tape, then simulates M 's action when it has input w :
- b) U halts iff M halts on w .
- c) If M is a deciding or semideciding machine, then:
 - i) If M accepts, U accepts.
 - ii) If M rejects, U rejects.
- d) If M computes a function, then $U(\langle M, w \rangle)$ must equal $M(w)$.

7) **Operation of U**

- a) Three tapes:
 - i) M 's tape
 - ii) $\langle M \rangle$
 - iii) M 's state
- b) Initialize U:
 - i) start with $\langle M, W \rangle$ on tape 1
 - ii) Move the $\langle M \rangle$ part to tape 2, leaving $\langle w \rangle$ on tape 1.
 - iii) Figure out how many bits in encoded states, and use this to write $\langle s \rangle$ on tape 3.
- c) U simulates a move of M . Repeat:
 - i) On tape 2 find a quintuple on tape 2 (if any) that matches the current state and tape symbol
 - ii) Perform the transition by appropriately changing tapes 1 and 3
 - iii) If no matching quintuple on tape 2, halt
 - iv) If U halts, report the same info that M would report.

8) **The Church-Turing Thesis**: If it is computable, it can be computed by a Turing Machine.