

Even if you have not finished HW4, I suggest that you read problems 2 and 3 from HW5 right away. You don't have to begin solving them today, but you should at least understand the problems and know what a solution to each will involve. **Ask questions soon about anything in the problem descriptions that you do not understand.** If the problems are firmly embedded in your mind, your brain may keep working on them even when you are not consciously doing so.

I also suggest that you block out a significant amount of time this weekend to work on these problems. Not necessarily one big chunk of time; several smaller chunks with some "incubation time" in between may be best.

Background needed for this assignment:

Problem 2: Formal mathematical definition of DFSM (Section 5.1). The example of constructing a DSM from another machine in Section 5.4 and the NDFSM to DFSM theorem video may also be useful.

Problem 3: Section 5.7. The definition of the equivalence classes induced by a language from three Day 7 videos, the result but not the proof) of the Myhill-Nerode Theorem. Basic arithmetic, including the definition of prime numbers. A bit of creativity, which may not come to you in the first 48 hours after you first look at this problem.

Problems 4-8: Section 6.1 These short and simple problems from chapter 6 deal with simple regular expressions.

The Problems

1. This is a placeholder. The previous problem 1 was moved to HW4.

Note: For many problems in this course, most of the credit will be for having the right ideas. Your score for *the next* problem will very much depend on precise mathematical formulation and careful proofs. My solution occupies more than a page (using 11-point font), and I do not see how a careful formulation and proof can be a whole lot shorter.

2. (t-9-9-15) Let $M_1=(K_1, \Sigma, \delta_1, s_1, A_1)$ and $M_2=(K_2, \Sigma, \delta_2, s_2, A_2)$ be DFSMs that accept the regular languages $L_1 = L(M_1)$ and $L_2 = L(M_2)$.
 - a. Show that $L = L_1 \cap L_2$ is regular by carefully constructing a DFSM $M=(K, \Sigma, \delta, s, A)$ such that $L=L(M)$. The idea is that each state of M is an ordered pair of states from the other machines. Give the details of the construction (i.e. define each of the five parts of M) using precise mathematical notation.

HINTS:

- i. The construction from Sessions 7-8 of the minimal DFSM based on the equivalence classes of a regular language can give you a model for how to express this. But there is probably no place for Myhill-Nerode style equivalence classes in this particular problem or its solution. Your construction of the 5 parts of M should be based on the 5 parts of M_1 and M_2 .
 - ii. The key to the construction is figuring out what the transition function δ for the intersection machine should be, based on δ_1 and δ_2 from the original machines.
 - iii. Cartesian product of states.
- b. Let M_1 be the 3-state DFSM that accepts $\{ w \in \{a,b\}^* : \text{length of } w \text{ is a multiple of } 3 \}$, and let M_2 be the 3-state DFSM whose diagram is shown in Example 5.2 of the textbook. M_2 accepts $\{ w \in \{a,b\}^* : \text{every } a \text{ in } w \text{ is followed by a } b \}$. Using your construction in part a, show a transition table or transition diagram for the machine (based on your construction in part a) that accepts the intersection of the languages accepted by M_1 and M_2 .
 - c. Carefully prove that $L=L(M)$ for the general case, not just for the specific case in part (b). You will need to use mathematical induction (induction on the length of a string) somewhere in your proof. There

will be some similarities between the general approach of this proof and the $L=L(M)$ proof for the minimal DFSM construction, but not many similarities in the details.

The similarity is that you will need to prove a lemma by induction that is more general than what is needed to solve this problem, then use a special case of that lemma to get the desired result.

What you need to show: Computations in your new DFSM simultaneously mirror computations in the two original DFSMs, and accept iff both computations from the original machine would accept.

Hint for the lemma: Ultimately we only care about computations that begin at the start state. But it is difficult to show what we need by induction if we only consider those. SO you need to make and prove a statement about the relationship between paths through the new DFSM (starting at any state) and paths in the original DFSMs.

Writing this proof: Probably by the time you get to this point, how the new DFSM works will be obvious. Then you have this problem about half done. The issue now is how to carefully write it up, using one of the notations for a computation (the textbook's \vdash notation or the $\hat{\delta}$ notation described below) and the notation of your constructions from part a,

A possibly helpful notation for part c. Extended delta function. An alternative to the textbook's \vdash notation. For any DFSM with transition function δ , define $\hat{\delta}$ by

$$\hat{\delta}(q, \epsilon) = q, \text{ and } \hat{\delta}(q, xa) = \delta(\hat{\delta}(q, x), a)$$

for all states $q \in K$, strings $x \in \Sigma^*$ and symbols $a \in \Sigma$. It should be clear (and could be proven by induction, but you don't have to) that if M 's start state is s , and if w is any string in Σ^* , then $\hat{\delta}(s, w)$ is the state that M will reach when M is started in state s with input w .

Of course part b can also be done using the textbook's \vdash "yields" notation instead of $\hat{\delta}$.

3. (t-15) Use the Myhill-Nerode theorem (instead of the pumping theorem, which we will study later) to show that the language

$$\Sigma = \{a\}, L = \{a^p : p \text{ is a positive prime integer}\}$$

is not regular. **In particular, show that for any pair of different positive prime integers p and q with $p < q$, the strings a^p and a^q are in different equivalence classes of \approx_L .**

No fancy number theory is needed for this problem. You only need to know and use the definitions of "prime" and "composite".

Reminder: 1 is not a prime integer. The first few positive prime integers are 2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37.

Your proof should not mention the word "state"; it should directly use the definition of \approx_L .

Hints: Let $k = q - p$. Here are a couple of possible approaches. (You may come up with something different):

Approach 1. Assume that there is such a pair of primes p and q that are in the same equivalence class; show that this leads to a contradiction. **A start:** If q and p are in the same equivalence class, what can you say about $p + k$?

Approach 2: Of course if there is a distinguishing string for a^p and a^q , it will be a^t for some t . Your job is to find a non-negative integer t such that concatenating a^t onto a^p and a^q produces one string of prime length and one

whose length is composite. Obviously this value of t will depend on p and q . So you must show (as a formula or algorithm) how to find the t for each p and q , and convince me that it is correct. This is not trivial. **Hint for the hint:** For any n and m , we can find n consecutive composite numbers that are at least as large as n . Finding the distinguishing t for a few particular p - q pairs may help you discover the general pattern, but you will not receive much credit for only doing some specific cases.

4. 6.1

5. (t-3) 6.1a

6. 6.2 a-k, n-p

For the "to-turn-in" parts of 6.2, aim for as simple a regular expression as you can come up with. Some of the credit may be for simplicity. If your expression is very complicated, some annotation may help the grader to know whether it is correct. The "burden of correctness" is on you. I did not require some of the more complex parts of this problem due to difficulties with grading, but you should try some of them.

7. (t-3) 6.2b

8. (t-3) 6.2c (the x in the problem statement should be changed to w ; $|wy|$ means "the length of the string wy ")

Some past questions and answers from Piazza:

Q2: "Each state of M is an ordered pair of states from the other machines"

How can a state be an ordered pair of states? Would the start state s then be (s_1, s_2) ?

Answer: A state from a given machine can't be an ordered pair of its own states. But a state from a new machine can certainly be an ordered pair of states from two other machines. This is somewhat akin to the NDFSM \rightarrow DFSM construction, where each state in the DFSM is a set of states from the NDFSM.

Yes, (s_1, s_2) is the start state for the intersection machine.

Q2 part b

After doing part a, is there a way to determine what lemma you need?

We've done one in class and for the practice test, but I haven't been able to figure out how you can come up with any lemma. I know what we have to prove, $L=L(M)$, but I don't know how to find a lemma that would help me prove it.

Answer: The theorem is about what happens after starting in the start state and doing a computation on the entire input string. "Processing the entire string" is something that we can't really look at by induction, But "the result of processing a string, starting in a state of the intersection machine" and how that relates to what happens when processing the same string starting in related states of the original machines, that is something we can show by induction on the length of the string. So the lemma should be something like that.

HW5 Problem 2 part c lemma

I have had several student questions today about the nature of the lemma that needs to be proven by induction.

The lemma basically says that the relationship between the δ function in the intersection machine and the δ functions in the original machines is what we intuitively think it is. The induction is on the length of the input string.

The lemma cannot be about accepting states, since whether $w=xa$ takes us to an accepting state is independent of whether x takes us to an accepting state.

Flyover view of HW5, Problem 2c

Here is a screenshot of my solution of HW5, problem 2c. I show it to let you know that I am expecting you to include the low-level details, not just a high-level, hand-waving overview.

Most of the details in my proof are in the two sections at the bottom. In those, the black lines are the individual steps, and the blue are the justifications of those steps. Your proof does not have to match mine, but it should include significant details. Note that I purposely blurred the picture so you can't read the details; that would be giving away the problem!



[HW5-Q3] If p & q are in the same equivalence class, what can we say about $p+k$.

From hw problem 3, if we assume p & q , which are both prime numbers, are in the same equivalence class, can we say if $p+k$ is prime so is $q+k$?

The instructors' answer

Not always. Consider $p=5$, $q=7$. Then $k=2$. $p+k$ is prime, but not $q+k$.