



MA/CSSE 474

Theory of Computation

Proofs of several things

(as much as we have time for)



Your Questions?

- Previous class days' material
- Reading Assignments
- HW5 problems
- Tuesday's Exam
- Anything else



My life these days



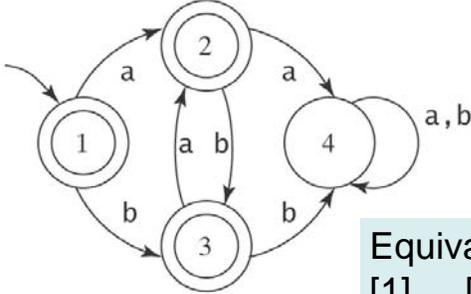
Luke Thomas
 Agapie
 Born 3/18/2018
 Grandchild #11






Example (continued)

$L = \{ w \in \{a, b\}^* : \text{no two adjacent characters are the same} \}$



Equivalence classes of \approx_L :

[1]	[ϵ]
[2]	[a, aba, ababa,
[3]	[b, ab, bab, abab, ...]
[4]	[aa, abaa, ababb...]

Lower bound on number of states

Theorem: Let M be a DFSM that accepts the regular language L . The number of states in M is greater than or equal to the number of equivalence classes of \approx_L .

Proof:

1. Suppose that the number of states in M were less than the number of equivalence classes of \approx_L .
2. Then, by the pigeonhole principle, there must be at least one state q that "contains" strings from more than one equivalence classes of \approx_L .
3. But then M 's future behavior on those strings will be identical, which is not consistent with the fact that they are in different equivalence classes of \approx_L .

The Myhill-Nerode Theorem

Theorem: A language is regular iff the number of equivalence classes of \approx_L is finite.

Proof: Show the two directions of the implication:

L regular \rightarrow the number of equivalence classes of \approx_L is finite: If L is regular, then

The number of equivalence classes of \approx_L is finite $\rightarrow L$ regular: If the cardinality of \approx_L is finite, then

NDFSMtoDFSM Correctness

We will probably not have time
to finish this in class;
we will do as much as we can.
Details are in the textbook
(Appendix C)

The Algorithm *ndfsmtodfsm*

ndfsmtodfsm(M : NDFSM) =

1. For each state q in K_M do:
 - 1.1 Compute $eps(q)$.
2. $s' = eps(s)$
3. Compute δ' :
 - 3.1 $active-states = \{s\}$.
 - 3.2 $\delta' = \emptyset$.
 - 3.3 While there exists some element Q of $active-states$ for which δ' has not yet been computed do:
 - For each character c in Σ_M do:
 - $new-state = \emptyset$.
 - For each state q in Q do:
 - For each state p such that $(q, c, p) \in \Delta$ do:
 - $new-state = new-state \cup eps(p)$.
 - Add the transition $(q, c, new-state)$ to δ' .
 - If $new-state \notin active-states$ then insert it.
4. $K' = active-states$.
5. $A' = \{Q \in K' : Q \cap A \neq \emptyset\}$.

Correctness Proof of *ndfsmtodfsm*

To prove:

From any NDFSM $M = (K, \Sigma, \Delta, s, A)$, *ndfsmtodfsm* constructs a DFSM $M' = (K', \Sigma, \delta', s', A')$, which is equivalent to M .

$$K' \subseteq \mathcal{P}(K) \text{ (a.k.a. } 2^K)$$

$$s' = \text{eps}(s)$$

$$A' = \{Q \subseteq K : Q \cap A \neq \emptyset\} \quad \text{Union}$$

$$\delta'(Q, a) = \bigcup \{ \text{eps}(p) : p \in K \text{ and } (q, a, p) \in \Delta \text{ for some } q \in Q \}$$

Correctness Proof of *ndfsmtodfsm*

From any NDFSM M , *ndfsmtodfsm* constructs a DFSM M' , which is:

- (1) **Deterministic:** By the definition in step 3 of δ' , we are guaranteed that δ' is defined for all reachable elements of K' and all possible input characters. Further, step 3 inserts a single value into δ' for each state-input pair, so M' is deterministic.
- (2) **Equivalent to M :** We constructed δ' so that M' mimics an “all paths” simulation of M . We must now prove that that simulation returns the same result that M would.

A Useful Lemma

Lemma: Let w be any string in Σ^* , let p and q be any states in K , and let P be any state in K' . Then:

$$(q, w) \vdash_M^* (p, \varepsilon) \text{ iff } ((\text{eps}(q), w) \vdash_{M'}^* (P, \varepsilon) \text{ and } p \in P) .$$

INFORMAL RESTATEMENT OF LEMMA: In other words, the original NDFSM M starts in state q and, after reading the string w , can land in state p (along at least one of its paths)

iff

the new DFSM M' must behave as follows:

Furthermore, the only-if part implies:

A Useful Lemma

Lemma: Let w be any string in Σ^* , let p and q be any states in K , and let P be any state in K' . Then:

$$(q, w) \vdash_M^* (p, \varepsilon) \text{ iff } ((\text{eps}(q), w) \vdash_{M'}^* (P, \varepsilon) \text{ and } p \in P)$$

Recall: NDFSM $M = (K, \Sigma, \Delta, s, A)$, DFSM $M' = (K', \Sigma, \delta', s', A)$,

It turns out that we will only need this lemma for the case where $q = s$, but the more general form is easier to prove by induction. This is common in induction proofs.

Proof: We must show that δ' has been defined so that the individual steps of M' , when taken together, do the right thing for an input string w of any length. Since the definitions describe one step at a time, we will prove the lemma by induction on $|w|$.

Base Case: $|w| = 0$, so $w = \varepsilon$

- if part: Prove:

$$(\text{eps}(q), \varepsilon) \vdash_{-M}^* (P, \varepsilon) \wedge p \in P \rightarrow (q, \varepsilon) \vdash_{-M}^* (p, \varepsilon)$$

Base Case

- only if part: We need to show:

$$(q, \varepsilon) \vdash_{-M}^* (p, \varepsilon) \rightarrow [(\text{eps}(q), \varepsilon) \vdash_{-M}^* (P, \varepsilon) \text{ and } p \in P]$$

Induction Step

Let w have length $k + 1$. Then $w = zc$ where $z \in \Sigma^*$ has length k , and $c \in \Sigma$.

Induction assumption. The lemma is true for z .

So we show that, assuming that M and M' behave identically for the first k characters, they behave identically for the last character also and thus for the entire string of length $k + 1$.

The Definition of δ'

$$\delta'(Q, a) = \cup \{eps(p) : \exists q \in Q ((q, a, p) \in \Delta)\}$$

What We Need to Prove

The relationship between:

- The computation of the NDFSM M :

$$(q, w) \vdash_M^* (p, \varepsilon)$$

and

- The computation of the DFSM M' :

$$(eps(q), w) \vdash_{M'}^* (P, \varepsilon) \text{ and } p \in P$$

What We Need to Prove

Rewriting w as zc :

- The computation of the NDFSM M :

$$(q, zc) \vdash_{M^*} (p, \varepsilon)$$

and

- The computation of the DFSM M' :

$$(\text{eps}(q), zc) \vdash_{M'} (P, \varepsilon) \text{ and } p \in P$$

What We Need to Prove

Breaking w into two pieces:

- The computation of the NDFSM M :

$$(q, zc) \vdash_{M^*} (s_i, c) \vdash_{M^*} (p, \varepsilon)$$

and

- The computation of the DFSM M' :

$$(\text{eps}(q), zc) \vdash_{M'} (Q, c) \vdash_{M'} (P, \varepsilon) \text{ and } p \in P$$

In other words, after processing z , M will be in some set of states S , whose elements we write as s_i . M' will be in some "set" state that we call Q . Again, we'll split the proof into two parts:

In the M derivation above, the second \vdash_{M^*} has a $*$ due to the possibility of epsilon moves. In the M' derivation there is no $*$ because of no epsilon moves in a deterministic machine.

If Part

We must prove:

$$(eps(q), zc) \vdash_{M'}^* (Q, c) \vdash_{M'} (P, \varepsilon) \text{ and } p \in P \rightarrow \\ (q, zc) \vdash_M^* (s_p, c) \vdash_M^* (p, \varepsilon)$$

Only If Part

We must prove:

$$(q, zc) \vdash_M^* (s_p, c) \vdash_M^* (p, \varepsilon) \rightarrow \\ (eps(q), zc) \vdash_{M'}^* (Q, c) \vdash_{M'} (P, \varepsilon) \text{ and } p \in P$$

Back to the Theorem

If $w \in L(M)$ then:

- The original machine M , when started in its start state, can consume w and end up in an accepting state.
- $(\text{eps}(s), w) \vdash_{M'}^* (Q, \varepsilon)$ for some Q containing some state $r \in A$.
 - In the statement of the lemma, let q equal s and $p = r$ for some $r \in A$.
 - Then M' , when started in its start state, $\text{eps}(s)$, will consume w and end in a state that contains r .
 - But if M' does that, then it has ended up in one of its accepting states (by the definition of A' in step 5 of the algorithm).
 - So M' accepts w (by the definition of what it means for a machine to accept a string).

Back to the Theorem 2

If $w \notin L(M)$ (i.e. the original NDFSM does not accept w):

- The original machine M , when started in its start state, will not be able to end up in an accepting state after reading w .
- If $(\text{eps}(s), w) \vdash_{M'}^* (Q, \varepsilon)$, then Q contains no state $r \in A$. This follows directly from the lemma.

The two cases, taken together, show that M' accepts exactly the same strings that M accepts.