474 Notes on Day 4 slides:

Slide 12: The Power of Encoding

What are some common ways of encoding integers:

Decimal

Binary

Hex

Unary

Slide 13: Web Pattern Matching

Obviously we would need to define the criteria for candidacy more precisely in order to make this a reasonable language to study.

Slide 20: Turning Problems into Decision Problems

First string is in the language; other two are not.

Slide 22: An Example

Given a machine that does integer multiplication how can we build a machine to recognize the multiplication language?

Suppose we have a machine M(x,y) that multiplies two integers.

Given a string in the form <int1>*<int2>=<int3>

X = convertToInt(<int1>)

Y = convertToInt(<int2>)

Z = convertToInt(<int3>)

If z = M(x,y) then accept. Else reject

The other way around?

Suppose we have a program P that checks whether strings like the one above are in INTEGERPROD.

This program computes the product of two integers x and y.

Enumerate the strings that are encodings of natural numbers.

For each one, <z>, feed <x>*<y>=<z> to P.

If P accepts, return z. Otherwise, keep going.

P will eventually accept