# MA/CSSE 473 – Design and Analysis of Algorithms

## Homework 8 86 points total Updated for Summer, 2017

# **Problems for enlightenment/practice/review/challenge** (not to turn in, but you should think about them):

How many of them you need to do serious work on depends on you and your background. I do not want to make everyone do one of them for the sake of the (possibly) few who need it. You can hopefully figure out which ones you need to do.

4.4.5 [4.3.5] (binary search linked list?)

5.3.2 [4.4.2] (LeafCounter algorithm)

5.5.1 [4.6.1] (one-dimensional closest-pair divide-and-conquer)

5.5.4 [4.6.3] (implement closest-pair divide-and-conquer)

5.5.9 [4.6.8] (case that leads to  $O(n^2)$  behavior for quickhull)

5.5.12 [4.6.10] (reasonably efficient shortest-path)

Which permutation immediately follows 37246510 in lexicographic order? Show how you use the algorithm from class to get your answer.

### Problems to write up and turn in:

- 1. (15) 5.3.8 [4.4.7] (Construct binary tree from inorder and postorder traversals) See details on the next page. Like most problems in this course, this can be a pencil-and-paper exercise, although you are welcome to write actual code if you wish. This is a review of 230 material. See details on a later page.
- 2. (5) 5.3.11 [4.4.10] (Chocolate bar puzzle)
- 3. (5) 5.4.9 [4.5.9] (Analyze Pan's matrix multiplication algorithm)
- 4. (10) 5.5.3 [4.6.2] (Recurrence/analysis for simpler divide-and-conquer closest points algorithm)

To solve recurrence, try backwards substitution

(review of this technique: pages 481-482 [475-476]).

Note that at each level you need to make a second copy of the list of points.

The original stays sorted by x-coordinate, and we sort the copy by y-coordinate.

#### 5. (5) 5.5.7 [4.6.6] (Find $p_{max}$ analytically)

#### Problem 1 previous questions and answers from Piazza:

**Q:** By analytically, does that mean that given  $p_1$  and  $p_n$ , we calculate  $p_{max}$ ? Or analytically similar to the left/right determinant method where we iterate over the points in  $S_1$  and "analytically" say if a certain point is  $p_{max}$ ? **A:** This problem basically asks you to write out a description of the process that I described verbally in class today, using determinant, triangle area, etc.

- 6. (5) (not in book) If the permutations of the numbers 0-7 are numbered from 0 to 8!-1, what is the (lexicographic ordering) sequence number of the permutation 37246510? Show how you get it.
  Example sequence numbers: 01234567 has sequence number 0, 01234576 has sequence number 1, 01234657 has sequence number 2, ..., 76543210 has sequence number 8! 1
- 7. (5) (not in  $2^{nd}$  ed) Which permutation of 01234567 has sequence number 25000 (zero-based) in lexicographic order? Show how you get it.

8. (15) 2.4.6 [not in be	[Dock] Restricted Towers of Hanoi. See details on next	Dage
9. (5) 4.5.4 [5.6.4]	(Derive the underlying formula for Interpolation Search)	In 2016-17, we discussed interpolation search in class on Day 12.
10. (10) 4.5.5 [5.6.5]	(worst case example and analysis for Interpolation Search). Show that the worst case is $\Theta(N)$	
11. (6) 4.5.6 [5.6.6]	(log log n properties) For part b, use the "limit of the ratio" app	roach.

Problem 11 previous questions and answers from Piazza:

Q: For question 11 on homework 8, is it supposed to be log(logn) + 1, or something else? I am unsure about where the parenthesis go here

A: You have it correct.

**Details for Problems #1 and #8 are on the following pages.** 

#### Details for Problem #1 5.3.8 [4.4.7]

- (a) 3 points. Instead of drawing the tree, you can simply list the order of its preorder traversal.
- (b) 2 points. Come up with as small an example as you can.
- (c) 10 points. I am changing the input and output specifications from what is given in the problem. The elements in the tree will be characters, not numbers. The same character cannot appear in two different nodes of the tree. An input to the algorithm will be one (even-length) string. The first half of the string is the inorder traversal of a binary tree, and the second half of the string is the postorder traversal of the same tree. Output should be the preorder traversal of the tree.

For definiteness, I will show you my top-level Python code and its output. You can use my code, adapt it to another language, start from scratch in any language, or simply write very clear pseudocode. You must present your algorithm in a way that makes it easy for the grader to determine whether it is correct. Include in your submission at least your code or pseudocode for buildTree, and the preorder traversal of the tree built from the string 'itfwGLOAIRsHMTySehtfiGOLIRAwMHyheSTs'.

**Note:** At first this may appear to be very complicated, but it does not have to be so. The body of my buildTree function is two lines of code; one of them is a call to the recursive function that actually builds the tree. My recursive procedure's body is 6 lines; preOrder's body is two lines.

#### **Top-level code:**

```
def processTraversalString(s):
    try:
        print (preOrder(buildTree(s)))
    except ValueError:
        print ('Inconsistent traversal strings')
```

```
processTraversalString('OCDCOD')
processTraversalString('PODYEPOYED')
processTraversalString('ASBLUFHSALUFHB')
processTraversalString('URPYMGUYPMRG')
processTraversalString('ECADECEABD')
processTraversalString('XYTMPAUCLFJKYMAUPTXJFLKC')
```

#### Output:

```
DOC
DOPEY
BASHFUL
GRUMPY
Inconsistent traversal strings
Inconsistent traversal strings
CXTYPMUAKLFJ
```

#### Problem 1 previous questions and answers from Piazza:

**Q:** I do not think I understand what this question is asking. Is it possible that someone can give me an example of two permutations that can be inorder and postorder traversal lists of the same binary tree since the question we need to answer is "cannot"?

#### A:

In both examples below, I am using the input format that I prescribed for part c in my answers to your quesuon. I hope that will help you get used to that notation.

for the tree below, CAB is the inorder traversal and CBA is the postorder traversal, so the input in the correct format for this problem would be CABCBA. The preorder traversal of this tree would thus be ACB.

А /\ С В

An example of invalid input that could not represent any tree is BADCDCBA. (Don't use this example in your answer). Why is it not valid? Based on the postorder, A must be the root of the tree. From the inorder, we can see that B must be in the left subtree, and C and D must be in the right subtree. In a postorder traversal, all nodes in the left subtree precede all nodes in the right subtree. But the "postorder" order here (DCB) violates that.

## Details for Problem 8 2.4.6 [not in 2<sup>nd</sup> edition]

6. Restricted Tower of Hanoi Consider the version of the Tower of Hanoi puzzle in which n disks have to be moved from peg A to peg C using peg B so that any move should either place a disk on peg B or move a disk from that peg. (Of course, the prohibition of placing a larger disk on top of a smaller one remains in place, too.) Design a recursive algorithm for this problem and find the number of moves made by it.