

# Student questions on ...

- Syllabus?
- Course procedures, policies, or resources?
- Course materials?
- Homework assignments?
- Anything else?

notation:  $\log n$  means  $\log_2 n$ 

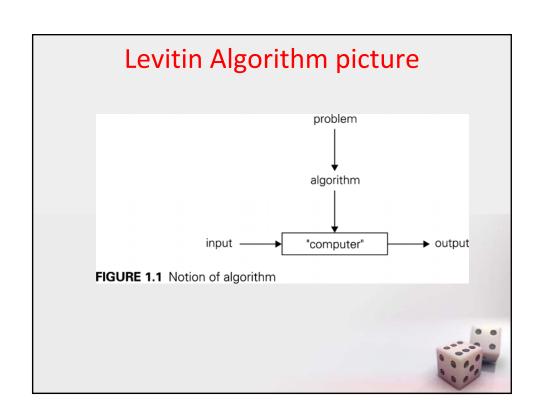
Also, **log n** without a specified base will usually mean **log<sub>2</sub> n** 

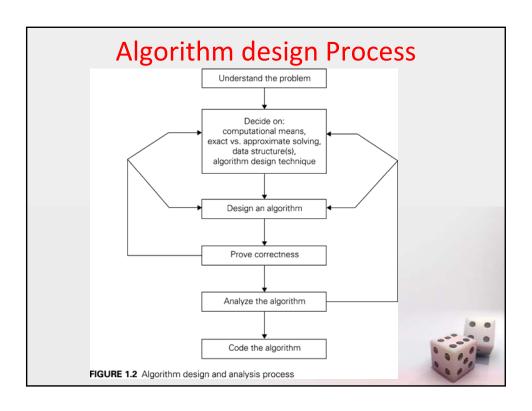
Roll call

#### Leftovers

- Algorithm definition:
  - Sequence of instructions (appropriate for audience)
  - For solving a problem
  - Unambiguous (including order)
  - Can depend on input
  - Terminates in a finite amount of time
- Session # → day of week algorithm from yesterday







#### Interlude

- What we become depends on what we read after all of the professors have finished with us. The greatest university of all is a collection of books.
  - Thomas Carlyle

#### **Review: The Master Theorem**

• The Master Theorem for Divide and Conquer recurrence relations:

For details, see Leviting

Consider the recurrence
 T(n) = aT(n/b) +f(n), T(1)=c,
 where f(n) = Θ(n<sup>k</sup>) and k≥0,

• The solution is

 $-\Theta(n^k)$  if  $a < b^k$ 

 $-\Theta(n^k \log n)$  if  $a = b^k$ 

 $-\Theta(n^{\log_b a})$  if  $a > b^k$ 

For details, see Levitin pages 490-491 [483-485] or Weiss section 7.5.3.

Grimaldi's Theorem 10.1 is a special case of the Master Theorem.

Note that page numbers in brackets refer to Levitin 2<sup>nd</sup> edition

We will use this theorem often. You should review its proof soon (Weiss's proof is a bit easier than Levitin's).

Binary Search Merge sort

## Arithmetic algorithms

- For the next few days:
  - Reading: mostly review from CSSE 230 and DISCO
  - In-class: Some review, but mainly arithmetic algorithms
    - Examples: Fibonacci numbers, addition, multiplication, exponentiation, modular arithmetic, Euclid's algorithm, extended Euclid.
  - Lots of problems to do
  - some over review material
  - Some over arithmetic algorithms.



#### Fibonacci Numbers

- F(0) = 0, F(1) = 1, F(n) = F(n-1) + F(n-2)
- Sequence: 0, 1, 1, 2, 3, 5, 8, 13, 21, 34, ...
- Straightforward recursive algorithm:

```
def fib1(n):
    if n==0:
        return 0
    if n==1:
        return 1
    return fib1(n-1) + fib1(n-2)
print fib1(6), fib1(7), fib1(8)
```

Correctness is obvious. Why?



### Analysis of the Recursive Algorithm

def fib1(n):
 if n==0:

if n==1:

return 0

return 1

return fib1(n-1) + fib1(n-2)

- What do we count?
  - For simplicity, we count basic computer operations
- Let T(n) be the number of operations required to compute F(n).
- T(0) = 1, T(1) = 2, T(n) = T(n-1) + T(n-2) + 3
- What can we conclude about the relationship between T(n) and F(n)?
- How bad is that?
- How long to compute F(200) on an exaflop machine (10^18 operations per second)?
  - http://slashdot.org/article.pl?sid=08/02/22/040239&from=rss

### A Polynomial-time algorithm?

```
def fib2(n):
    nums = [0]*(n+1)
    nums[0] = 0
    nums[1] = 1
    for i in range(2, n+1):
        nums[i] = nums[i-1] + nums[i-2]
    return nums[n]
```

- Correctness is obvious because it again directly implements the Fibonacci definition.
- Analysis?
- Now (if we have enough space) we can quickly compute F(14000)



# A more efficient algorithm?

- Let X be the matrix  $\begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix}$
- Then  $\begin{pmatrix} F_1 \\ F_2 \end{pmatrix} = X \cdot \begin{pmatrix} F_0 \\ F_1 \end{pmatrix}$
- also  $\begin{pmatrix} F_2 \\ F_3 \end{pmatrix} = X \cdot \begin{pmatrix} F_1 \\ F_2 \end{pmatrix} = X^2 \cdot \begin{pmatrix} F_0 \\ F_1 \end{pmatrix}, \dots, \begin{pmatrix} F_n \\ F_{n+1} \end{pmatrix} = X^n \cdot \begin{pmatrix} F_0 \\ F_1 \end{pmatrix}$
- How many additions and multiplications of numbers are needed to compute the product of two 2x2 matrices?
- If n = 2<sup>k</sup>, how many matrix multiplications does it take to compute X<sup>n</sup>?
  - What if n is not a power of 2?
  - Implement it with a partner (details on next slide)
  - Then we will analyze it
- But there is a catch!

