

MA/CSSE 473 – Design and Analysis of Algorithms

Homework 6 (103 points total) Updated for Summer, 2015

When a problem is given by number, it is from the textbook. 1.1.2 means “problem 2 from section 1.1”.

Problems for enlightenment/practice/review (not to turn in, but you should think about them):

How many of them you need to do serious work on depends on you and your background. I do not want to make everyone do one of them for the sake of the (possibly) few who need it. You can hopefully figure out which ones you need to do.

- 3.5.2 [5.2.2] (adjacency matrix vs adjacency list for DFS)
- 3.5.7 [5.2.7] (Use BFS/DFS to find a graph's connected components)
- 3.5.10 [5.2.10] (DFS and mazes)
- 4.1.8 [5.1.5] (insertion sort sentinel)
- 5.1.125.1.10 (Shell's sort) This should be review from 230
- 4.2.1 [5.3.1] (Topological sort examples)
- 4.2.2 [5.3.2] (Theoretical properties of topological sort)
- 4.3.1 [5.4.1] (Reasonableness of generating all permutations, subsets of a 25-element set)
- 4.3.9 [5.4.9] (Generation of binary reflected Gray Code based on bit-flipping)

Problems to write up and turn in:

1. (6) 3.5.3 [5.2.3] (independence of properties from specific DFS traversals) Explain your answers.
2. (10) 3.5.8a [5.2.8a] (Bipartite graph checking using DFS)
3. (5) 4.1.1 [5.1.1] (Ferrying Soldiers)
4. (5) 4.1.4 [5.1.3] (generate power set)
5. (5) (not in book) [5.1.9] (binary insertion sort efficiency).

Binary insertion sort uses binary search to find an appropriate position to insert $A[i]$ among the previously sorted $A[0] \leq \dots \leq A[i-1]$. Determine the worst-case efficiency class of this algorithm. I.e. get big- Θ time for number of comparisons and number of moves.

6. (9) 4.2.6 [5.3.6] (finding dag sources) Be sure to do all three parts.
7. (9) 4.2.9 [5.3.9] (Strongly connected components of a digraph)
8. (15) (Miller-Rabin test) For this problem you will need the excerpt from the Dasgupta book that is posted on Moodle.
Let $N = 1729$ (happens to be a Carmichael number, but you should not assume that as you discover the answers) for all parts of this problem.
 - (a) How many values of a in the range $1..1728$ pass the Fermat test [i.e. $a^{1728} \equiv 1 \pmod{1729}$]?
 - (b) For how many of these "Fermat test positive" values of a from part (a) does the Miller-Rabin test provide a witness that N is actually composite?
 - (c) If we pick a at random from among $1, 2, \dots, 1728$, what is the probability that running the Miller-Rabin test on a will show that N is composite? I.e., Rabin showed that for any N , the probability is at least 75% for every N ; what is that probability for the $N=1729$ case?

[Hint: writing some code is likely help you in this problem.
If you do that, include the code in your submission].

9. (9) 4.3.2 [5.4.2] (Examples of permutation generation algorithms)
You do not have to write any code, but you can do it that way if you wish.
10. (10) 4.3.10 [5.4.10] (Generation of all k-combinations from an n-element set)
11. (10) 4.3.11 [5.4.11] (Generation of binary reflected Gray code based on Tower of Hanoi moves.)
12. (10) 4.3.12 Fair attraction (not in 2nd edition). See the "problems" document for details.