MA/CSSE 473 – Design and Analysis of Algorithms

Homework 7 68 points total Updated for Fall, 2014

Summer: Before July 14 go to proctorU.com to sign up for an account and make an appointment to take the midterm exam on July 17. Information that you should know about ProctorU will be linked from the schedule page Session 23; should be available no later than July 5.

When a problem is given by number, it is from the textbook. 1.1.2 means "problem 2 from section 1.1" .

Problems for enlightenment/practice/review (not to turn in, but you should think about them):

How many of them you need to do serious work on depends on you and your background. I do not want to make everyone do one of them for the sake of the (possibly) few who need it. You can hopefully figure out which ones you need to do. These problems should all be review from CSSE 230.

5.1.1 [4.1.1]   (divide-and-conquer array max for unsorted array)
5.1.2 [4.1.2]   (divide-and-conquer array max/min for unsorted array)
5.1.7 [4.1.7]   (Mergesort stability)
5.1.9 [4.1.9]   (O(n log n) algorithm to count inversions in an array)
5.2.1 [4.2.1]   (quicksort example)
5.2.4 [4.2.4]   (quicksort sentinel)
5.2.6 [4.2.6]   (increasing arrays in quicksort)

Problems to write up and turn in:

Problems 1-2 are based on the Dasgupta excerpt that is available on ANGEL (in the Reading Materials folder).
Most of the material is also covered in Weiss, Sections 7.4 and 9.6, which are also on ANGEL

1.   (15)   (RSA decoding). If small primes are used, it is computationally easy to "crack" RSA codes.
                           Suppose my public key is N=703, e= 53. You intercept an encrypted message intended for me,
                           and the encrypted message is 361. What was the original message?
                            How did you get your answer?

2.   (6)   (RSA attacks) Find and read about various ways of attacking the RSA cryptosystem.
                           Write about two attacks that interest you. Explain how they work.

3.   (3) 5.1.4 [4.1.4]   (logarithm base in the Master Theorem)
4.   (6) 5.1.5 [4.1.5]   (Simple application of the Master Theorem)
5.   (6) 5.2.2 [4.2.2]   (Quicksort partition scan properties) Note that the old edition of the book has a part c, and
                           I want you to do it, you can find it in the
                           http://www.rose-hulman.edu/class/csse/csse473/201440/Homework/hw07_levitin_probs.pdf
                           document.
6.   (10)   Solve the average-case recurrence for quicksort. The recurrence is given on page 180 [133] of
                           Levitin. Feel free to look up a solution, understand it, and write it in your own words (and
                           symbols). The Weiss Data Structures book (Section 8.6.2) is one place that has a solution.
                           You should write a reasonable amount of detail, enough to convince me that you understand it.
7.   (6) 5.2.8 [4.2.8]   (Negatives before positives)
8.   (8) 5.2.9 [4.2.9]   (Dutch National Flag) [do it with a one-pass algorithm if you can]
9.   (8) 5.2.11 [4.2.11]   (Nuts and bolts). In addition to writing the algorithm,
                            write and try to solve a recurrence for average-case efficiency.