CSSE463: Image Recognition

Day 23

- This week:
 - K-means: a method of image segmentation
 - Lab 6 on k-means tomorrow
 - Sunday night: literature review due

Project Teams:

- 1. All about that Money!: Payden B, Graham F, Jacob O, Sydney S
- 2. Rhythm Game Detector: Tianyu L, Chris O, Caio, Luan
- 3. IGVC Obstacle Detection: Allison C, Joe S, Gustavo R
- 4. Drive smarter/safer or Sudoku solver: John S, Mohammed A, Orry J, Ben P
- 5. Sheet Music to MIDI: Austin Uphus, Christian Schultz, Man Chi Huen
- 6. Wordsearch: Garrett Barnes, Eric Yuhas, Zane Geiger
- Literature review: rubric and samples.
- Questions?

An image to segment...



Segmentation





- The process of breaking an image into regions.
- Two types:
 - General-purpose
 - "One size fits all"
 - Very difficult...
 - Specialized
 - Intended for a specific domain (say fruit-, circle- or skinfinding)
 - Can be successful
- One to right is created using the mean-shift algorithm
 - D. Comaniciu, P. Meer: Mean shift: A robust approach toward feature space analysis. IEEE Trans. Pattern Anal. Machine Intell, 24, 603-619, 2002.
 - EDISON code downloadable at http://www.caip.rutgers.edu/riul/ research/robust.html

What properties can we use to segment?

- Regions homogeneous wrt. color, texture, etc.
- Adjacent regions different (else merge)
- Smooth boundaries

Approaches

1. Models

- Uses an expected shape, color, etc. (fruit- and circle-finders)
- Can use probabilities

2. Clustering

- An unsupervised machine learning technique
 - No class labels used in learning!
- Groups pixels "close" to each other by some metric.
 - Color distance, texture, intensity, spatial location, etc.
- Regions are then found using connected components

$$\min_{C} D = \sum_{k=1}^{K} \sum_{x_{i} \in C_{k}} ||x_{i} - m_{k}||^{2}$$

- D= total distance
- K = # of clusters
- x are pixels
- C_k is the set of pixels in cluster k
- m_k is the center of cluster k
- ||.|| is a distance

- Goal: given K clusters, assign each pixel to one of the clusters such that the total distance from each pixel to the center of its cluster is minimized.
- We control C, the assignment of pixels to each cluster. (We will actually do this by specifying the location of their means)

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Problems:

- What's K?
- How do we know which pixel belongs to each cluster?
- K-means is an answer to the second question.

- Iterative process to group into k clusters.
- Algorithm (Sonka, p 403; Forsyth&Ponce, p. 315; Shapiro, p. 282)
- Initialize K cluster means
- Repeat until convergence:
 - For each pixel, find the closest mean and assign it to that cluster
 - Re-compute the mean of all pixels assigned to the cluster
- Label each pixel with its current cluster
- Example on board using 2D spatial distance

- We are trying to find out where the clusters are and which points are assigned to each cluster. We iteratively solve half the problem. Notice the overall structure:
- Repeat until convergence:
 - Assume you know where the cluster centers are. For each pixel, find the closest mean and assign it to that cluster
 - Assume you know which points belong to each cluster.
 Recompute the mean of all pixels assigned to the cluster
- Label each pixel with its current cluster

• Pros:

- Easy to implement
- Finds local optimum (best we can hope for)

Cons:

- The number of clusters, K, must be known in advance
- Some clusters might have 0 points
- Local optimum is not guaranteed to be global optimum

Ideas:

- Can re-run with several initializations
- Can choose K based on observation or statistical means
- Adaptive k-means:
 - split a cluster if the total distance to that cluster is too large. Do if you lose a mean along the way
 - Can try to merge adjacent clusters

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- K = # of clusters
- x are pixels
- C_k is the set of pixels in cluster k
- m_k is the center of cluster k
- ||.|| is a distance: could be 2D distance in image or 3D
 Euclidean distance between colors (or combination of both)

(On Lab: will produce disconnected regions)

K-means results



Original (120x160)



K=3

K=7