### CSSE463: Image Recognition

### Day 23

- Midterm behind us...
- Foundations of Image Recognition completed!
- This week:
  - K-means: a method of image segmentation
  - Saturday night: literature review due
- Questions?

#### An image to segment...



### Segmentation





- The process of breaking an image into regions.
- Two types:
  - General-purpose
    - "One size fits all"
    - Very difficult...
  - Specialized
    - Intended for a specific domain (say fruit-, circle- or skinfinding)
    - Can be successful
- One to right is created using the mean-shift algorithm
  - D. Comaniciu, P. Meer: <u>Mean shift: A robust</u> <u>approach toward feature space analysis</u>. *IEEE Trans. Pattern Anal. Machine Intell*, **24**, 603-619, 2002.
  - EDISON code downloadable at http://www.caip.rutgers.edu/riul/ research/robust.html

# What properties can we use to segment?

- Regions homogeneous wrt. color, texture, etc.
- Adjacent regions different (else merge)
- Smooth boundaries

# Approaches

- 1. Models
  - Uses an expected shape, color, etc. (fruit- and circle-finders)
  - Can use probabilities
- 2. Clustering
  - An *unsupervised* machine learning technique
    - No class labels used in learning!
  - Groups pixels "close" to each other by some metric.
    - Color distance, texture, intensity, spatial location, etc.
  - Regions are then found using connected components

$$\min_{C} D = \sum_{k=1}^{K} \sum_{x_i \in C_k} \|x_i - m_k\|^2$$

- D= total distance
- K = # of clusters
- x are pixels
- C<sub>k</sub> is the set of pixels in cluster k
- $m_k$  is the center of cluster k
- ||.|| is a distance

 Goal: given K clusters, assign each pixel to one of the clusters such that the *total* distance from each pixel to the center of its cluster is minimized.

 We control C, the assignment of pixels to each cluster. (We will actually do this by specifying the location of their means)

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#### **Problems:**

- What's K?
- How do we know which pixel belongs to each cluster?
- K-means is an answer to the second question.

- Iterative process to group into k clusters.
- Algorithm (Sonka, p 403; Forsyth&Ponce, p. 315; Shapiro, p. 282)
- Initialize K cluster means
- Repeat until convergence:
  - For each pixel, find the closest mean and assign it to that cluster
  - Re-compute the mean of all pixels assigned to the cluster
- Label each pixel with its current cluster
- Example on board using 2D spatial distance

- We are trying to find out where the clusters are and which points are assigned to each cluster. We iteratively solve half the problem. Notice the overall structure:
- Repeat until convergence:
  - Assume you know where the cluster centers are. For each pixel, find the closest mean and assign it to that cluster
  - Assume you know which points belong to each cluster.
    Recompute the mean of all pixels assigned to the cluster
- Label each pixel with its current cluster

#### • Pros:

- Easy to implement
- Finds local optimum (best we can hope for)
- Cons:
  - The number of clusters, *K*, must be known in advance
  - Some clusters might have 0 points
  - Local optimum is not guaranteed to be global optimum

#### Ideas:

- Can re-run with several initializations
- Can choose *K* based on observation or statistical means

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- K = # of clusters
- x are pixels
- C<sub>k</sub> is the set of pixels in cluster k
- $m_k$  is the center of cluster k
- ||.|| is a distance: could be 2D distance in image or 3D
  Euclidean distance between colors (or combination of both)

(On Lab: will produce disconnected regions)

### K-means results



Original (120x160)









