

# PYTHON REFLECTION

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Check out *PythonReflection* from SVN



# SELF-ISH IDEAS IN PYTHON

- Prototypes:
  - Use the copy module
  - “Fudge” method update
- Named slots instead of variables:
  - `__getattr__()`, `__setattr__()`

<http://irrepupavel.com/documents/python/instancemethod/>



# THE EXPRESSION PROBLEM



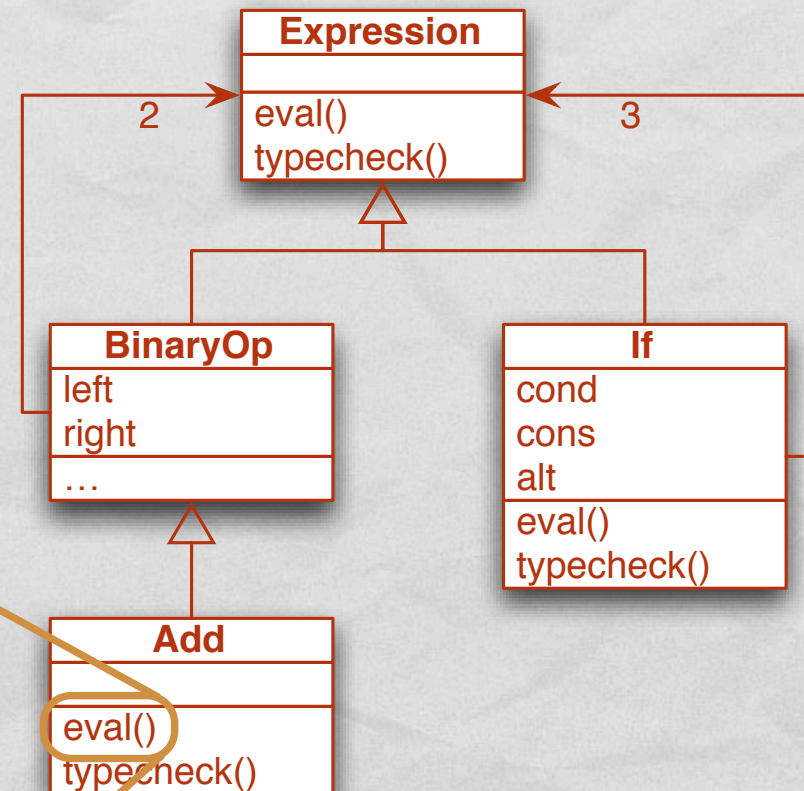
# CONSIDER

- A set of recursive datatypes, e.g.:
  - Widgets in a UI framework
  - Expressions in an interpreter
- Functions over the datatypes, e.g.:
  - `layout()`, `render()`
  - `eval()`, `typecheck()`

# STANDARD OO SOLUTION

- A hierarchy of classes
- Recursive methods

```
def eval(self):  
    lv = self.left.eval()  
    rv = self.right.eval()  
    return lv + rv
```





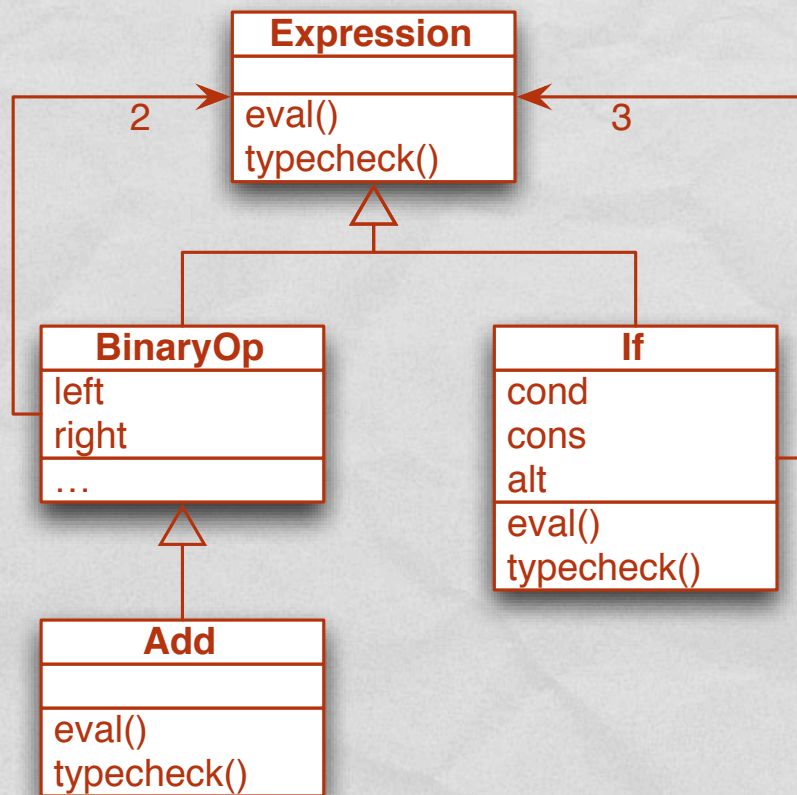
# STANDARD FUNCTIONAL SOLUTION

- Records
- Recursive functions with cases

```
(define eval
  (lambda (exp)
    (cond
      ((add-exp? exp)
       (+ (eval (add-exp->left exp))
          (eval (add-exp->right exp))))
      (...))))
```

```
(define typecheck ...)
```

# HOW WOULD WE ADD A “MINUS” EXPRESSION?



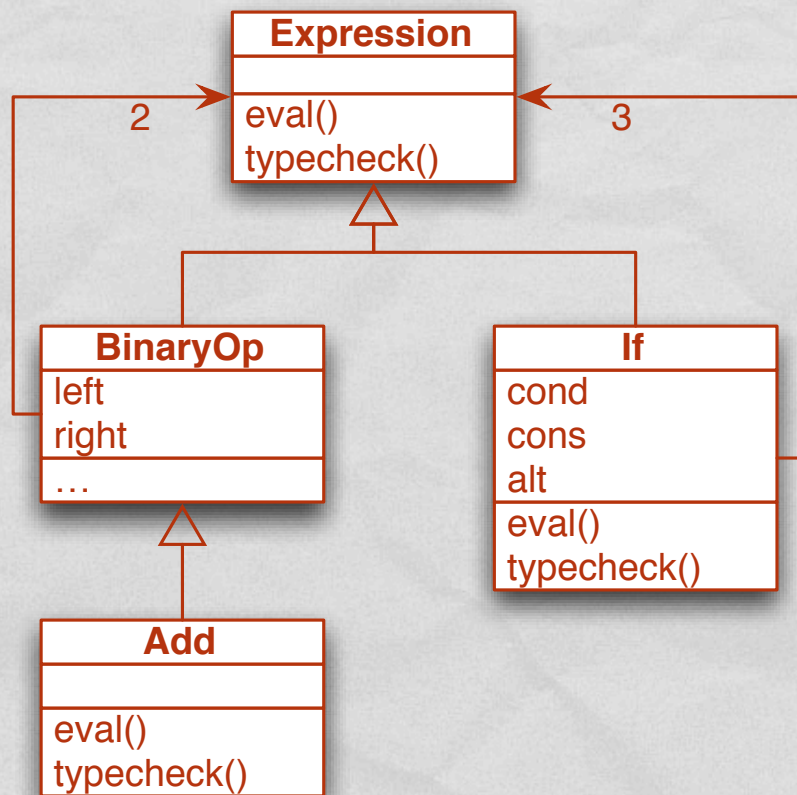
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      (...))))
```

```
(define typecheck ...)
```

Q1-3



# HOW WOULD WE ADD A “PRETTYPRINT” OPERATION?



```
(define eval
  (lambda (exp)
    (cond
      ((add-exp? exp)
       (+ (eval (add-exp->left exp))
          (eval (add-exp->right exp))))
      (...))))
```

```
(define typecheck ...)
```

Q4-6



# OO WORK-AROUND: THE VISITOR PATTERN

- Use function objects to represent operations
- Add “accept” methods to all datatypes
- Use double-dispatch to match operations and datatypes

# NEXT TIME

- Modifying Python's dispatch semantics
- Python wrap-up:
  - Think about strengths and weaknesses of Python and OOP in general