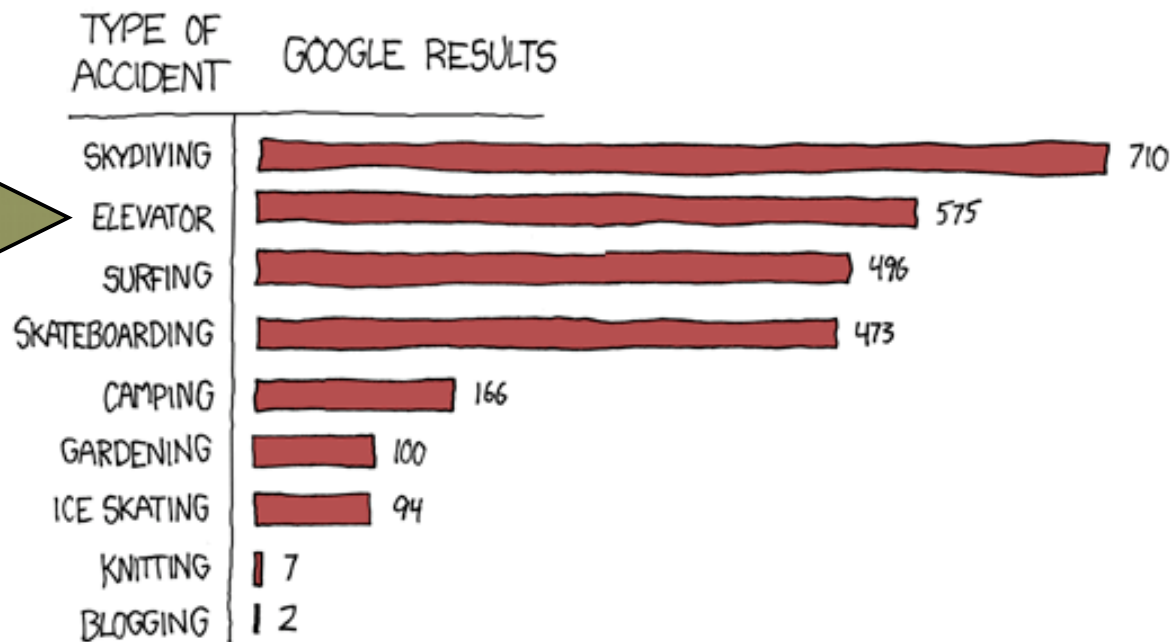


ALLOY MODULES,
INTEGERS, ANALYSIS

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DANGERS

INDEXED BY THE NUMBER OF GOOGLE RESULTS FOR
"DIED IN A _____ ACCIDENT"



ZERO RESULTS:

'SNAKE CHARMING' AND 'HABERDASHERY'



[HTTP://WWW.BIGELOWAEROSPACE.COM](http://www.bigelow aerospace.com)

MODULES

MODULE SYSTEM

- DECLARE MODULE: **module** pathname
- USE MODULE: **open** pathname
- ALLOY USES ACTUAL LOCATION OF MAIN MODULE TO GUESS LOCATION OF OPENED MODULES
- SUPPOSE THIS FILE IS IN C:\Desktop\main.als:

- **module** filesystem/main
- **open** filesystem/debug
- **open** filesystem/library/dirmodel
- ...

LOOKS IN C:\Desktop\debug.als



LOOKS IN C:\Desktop\library\debug.als

AVOIDING NAME CLASHES

- **USE ALIASES:**

- **open** library/graphs **as** G

- ...

- pred** Acyclic[] { G/Acyclic[parents] }

PARAMETRIC MODULES

- LIKE GENERIC TYPES IN C++

- EXAMPLE DECLARATION:

- **module** library/tree[nodeType]

- pred** isTree[r: nodeType -> nodeType] { ... }

- ...

- EXAMPLE USE:

- **open** library/tree[Object]

CRYPTOPHILUS INTEGER HEER



<http://www.zin.ru/animalia/Coleoptera/eng/cryintkm.htm>

ALLOY INTEGERS

ALLOY INTEGERS

- HAS Int ATOMS AND int VALUES
- LIKE JAVA'S Integer WRAPPER CLASS VS. int TYPE
- `int` → `Int`
 - ALLOY: `Int[4]`
 - JAVA: `new Integer(4)`
- `Int` → `int`
 - ALLOY: `int[e]`
 - JAVA: `int s = 0; for(Integer i : e) { s += i.intValue(); }`

?!?

INTEGER EXAMPLE

```
// Weighted Graph
sig Node {
  adj: Int lone -> Node
}
fact {
  all n: Node |
    let selfEdges = n.adj.n |
      some selfEdges => int[selfEdges] = 0
}
run {} for exactly 3 Node
```

WHY WAIT SO LONG?

- NOT ACTUALLY VERY USEFUL
- “IF YOU THINK YOU NEED THEM, THINK AGAIN.”
- WHAT PROPERTIES DO YOU REALLY NEED:
 - UNIQUE IDs? JUST USE ATOMS AND A FACT TO MAKE THEM DISJOINT
 - ORDERING? USE UTIL/ORDERING TO IMPOSE ORDER ON ATOMS

BOOLEANS?

- AVOID THEM! CONFLICT WITH SET LOGIC AND MAKE CONSTRAINTS TOO “WORDY”.

- USE SUB-SIGNATURES:

// BAD!

```
sig Lift { ...  
    doorOpen: Time -> Boolean  
}
```

// Good!

```
abstract sig DoorState {  
    one sig Open, Closed extends DoorState {  
sig Lift { ...  
    door: Time -> DoorState  
}
```

- USE OPTIONS:

// BAD!

```
sig Lift { ...  
    upArrowLit: Time -> Boolean  
    downArrowLit: Time -> Boolean  
}
```

// Good!

```
abstract sig Direction {  
    one sig Up, Down extends Direction {  
sig Lift { ...  
    arrowLit: Time -> lone Direction  
}
```

HOW DOES COMPUTER
PROGRAMMING WORK?

MAGIC.



全百博

ALLOY ANALYSIS

A PEEK UNDER THE HOOD

EQUIVALENT PROBLEMS

- CHECKING ASSERTIONS IS EQUIVALENT TO RUNNING PREDICATES
- FIND SOME ASSIGNMENT OF RELATIONS TO VARIABLES THAT MAKES CONSTRAINTS TRUE
- PREDICATES:
SIGS + FIELDS + FACTS + **PREDICATE CONSTRAINTS**
- ASSERTIONS:
SIGS + FIELDS + FACTS + **NOT(ASSERTION CONSTRAINTS)**

THE PROBLEM

- **ALLOY'S LOGIC IS UNDECIDABLE**
- **IMPOSSIBLE TO BUILD A TOOL THAT CAN CHECK EVERY ASSERTION**
- **MUST MAKE SOME COMPROMISES**

**ANY LOGIC STRONG ENOUGH
TO MODEL SOFTWARE SYSTEMS
IS (PROBABLY) UNDECIDABLE**

TRADITIONAL COMPROMISE

- **USE AUTOMATED THEOREM PROVING**
 - **TRIES TO BUILD PROOF THAT ASSERTION HOLDS**
 - **REQUIRES GUIDANCE FROM USER**
- **SUCCESS? – ASSERTION DEFINITELY HOLDS**
- **FAILURE? – ASSERTION MAY OR MAY NOT HOLD**

HARD TO TELL
WHICH IS THE CASE!

ALLOY'S COMPROMISE

- **USE INSTANCE FINDING**
 - LOOKS FOR A “REFUTATION” BY CHECKING AGAINST A HUGE SET OF TEST CASES
- **SUCCESS? – PRODUCES COUNTEREXAMPLE**
- **FAILURE? – ASSERTION MAY HOLD, OR THERE MAY BE A LARGER COUNTEREXAMPLE THAN WAS CHECKED**

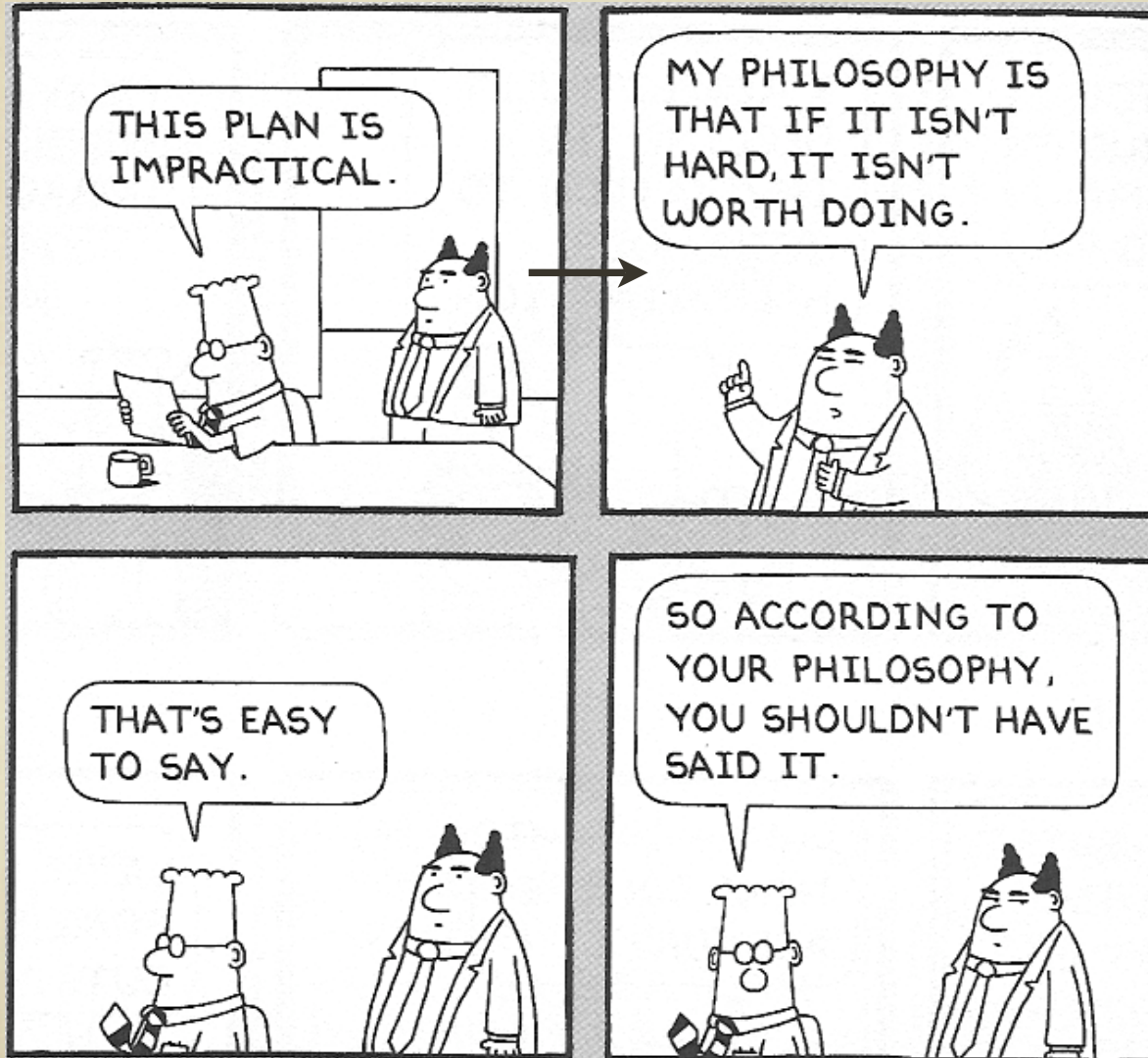
WHY INSTANCE FINDING?

- DURING EXPLORATORY MODELING MOST ASSERTIONS WILL BE INVALID
- SPECIFIC COUNTEREXAMPLES ARE HELPFUL
- INVALID ASSERTIONS CAN BE FOUND QUICKLY



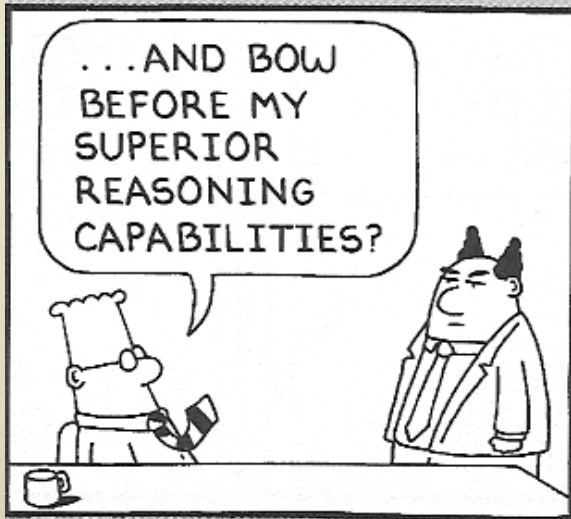
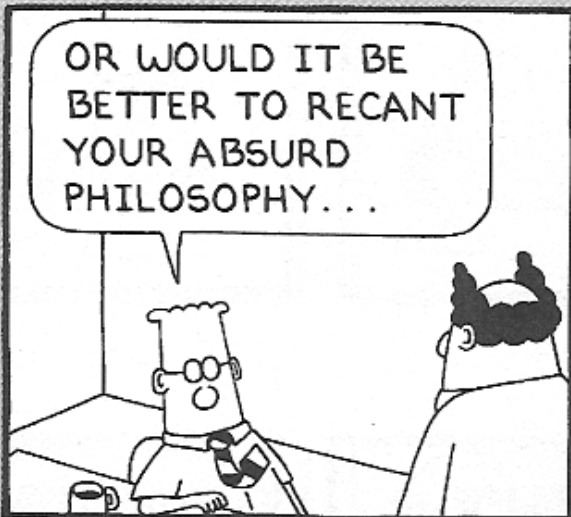
CAN STOP AFTER FIRST
COUNTEREXAMPLE

CARTOON OF THE DAY





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TRACTABLE INSTANCE FINDING

- **LIMIT SCOPE OF EACH SIGNATURE TO CONTROL SIZE OF SEARCH SPACE**
- **STILL HANDLES HUGE NUMBER OF TEST CASES**
- **MY P1 SOLUTION:**
 - **1 LIFT, 5 FLOORS, 25 MOMENTS IN TIME, 2 DIRECTIONS, 2 DOOR STATES:**
 - **CURRENT FLOOR RELATION: 25 POSSIBILITIES**
 - **REQUESTS RELATION: 25×2^5 POSSIBILITIES**
 - **DIRECTION INDICATOR RELATION: 25×3 POSSIBILITIES**
 - **PLANNED DIRECTION RELATION: 25×3 POSSIBILITIES**
 - **DOORS RELATION: 25×2 POSSIBILITIES**

**MORE THAN 5.6 BILLION
INSTANCES CHECKED!**

**PROGRAM TESTING CAN BE USED
TO SHOW THE PRESENCE OF BUGS,
BUT NEVER TO SHOW THEIR ABSENCE.**

DIJKSTRA

**IT CAN'T USUALLY SHOW
THEIR PRESENCE EITHER.**

– JACKSON

THE SMALL SCOPE HYPOTHESIS

**MOST BUGS HAVE SMALL
COUNTEREXAMPLES**