CSSE 304 Day 29Summary call/cc:

1. call/cc definition

- a. call/cc is an abbreviation for call-with-current-continuation
- b. call/cc is a procedure that takes one argument; the argument is a *receiver*.
- c. This receiver is a procedure that takes one argument; that argument (in this case) is a *continuation*.
- d. A continuation is a procedure (that takes one argument); that continuation embodies the context of the application of **call/cc**. It is an escape procedure.
- e. The application (call/cc receiver) has the same effect as (receiver continuation), where the continuation is
- f. an escape procedure that embodies the execution context of the entire call/cc expression.

2. call/cc definition summary:

- a. (call/cc receiver) → (receiver continuation), Hence the name: call-with-current-continuation.
- b. **Rephrasing it:** What is that continuation?

If c is a procedure that represents the execution context of this application of **call/cc**, then the continuation is equivalent to (**escaper c**).

3. call/cc example

- a. (call/cc receiver) → (receiver continuation),
- b. Consider (+ 3 (call/cc (lambda (k) (* 2 (k 5)))))
- c. The receiver r1 is (the procedure created by evaluating) (lambda (k) (* 2 (k 5)))
- d. The context c1 is (the procedure created by evaluating) (lambda (v) (+ 3 v))
- e. The continuation k1 is (escaper c1)
- f. Thus (+ 3 (call/cc (lambda (k) (* 2 (k 5))))) is equivalent to (+ 3 (call/cc r1))
 - → (+ 3 (r1 k1)) definition of call/cc
 - → (+ 3 (* 2 (k1 5))) normal Scheme application of a procedure.
 - → (k1 5) k1 is an escape procedure.
 - → 8 Normal Scheme evaluation.

4. More call/cc examples

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(+ 3 (call/cc (lambda (k) (* 2 5))))
r2: (lambda (k) (* 2 5))
k2: same as k1.
(+ 3 (call/cc r2)) → (+ 3 (r2 k2)) → (+ 3 10) → 13. Escape procedure k2 is never called.
(+ 3 (call/cc (lambda (k) (k (* 2 5)))))
```

- 6. (call/cc procedure?)
- 7. list-index example is detailed in the slides:

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8. ((car (call/cc list)) (list cdr 1 2 3))
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```
(let ([f 0] [i 0])
  (call/cc (lambda (k) (set! f k)))
  (printf "~a~n" i)
  (set! i (+ i 1))
  (if (< i 10) (f "ignore")))</pre>
```

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9. (define strangel
          (lambda (x)
                (display 1)
                (call/cc x)
                (display 2)))

(strangel (call/cc (lambda (k) k)))
```

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(define strange2; try this one yourself soon (lambda (x) (display 1) (call/cc (lambda (j) (x j))) (display 2) (call/cc (lambda (c) (x c))) (display 3)))
```