

CSSE 304 Day 04 Summary

1. Factorial examples

```
> (define fact
  (lambda (n)
    (cond
      [(zero? n) 1]
      [else (* n (fact
                  (- n 1)))])))
> (fact 4)
24
> (fact -2)
C-c C-c
break>q
```

```
> (trace fact)
fact)
> (fact 4)
|(fact 4)
| (fact 3)
| |(fact 2)
| |(fact 1)
| |(fact 0)
| |1
| |1
| |2
| |6
|24
24
```

Note that pressing Ctrl-c multiple times
will break Scheme out of an infinite loop

```
> (define fact2
  (lambda (n)
    (if (or (negative? n)
            (not (integer? n)))
        "error"
        (fact-acc n 1))))
> (define fact-acc
  (lambda (n acc)
    (if (zero? n)
        acc
        (fact-acc (- n 1)
                    (* n acc)))))
```

```
> (trace fact fact2
fact-acc)
(fact fact2 fact-
acc)
> (fact2 4)
|(fact2 4)
|(fact-acc 4 1)
|(fact-acc 3 4)
|(fact-acc 2 12)
|(fact-acc 1 24)
|(fact-acc 0 24)
|24
24
```

A place for your notes on the fact examples:

2. Make-adder example:

```
> (define make-adder
  (lambda (m)
    (lambda (n)
      (+ m n))))
> (define add5 (make-adder 5))
> add5
#<procedure>
> (add5 8)
13
> ((make-adder 5) 8)
13
> (((lambda (m)
      (lambda (n)
        (+ m n)))
     5)
  8)
13
```

3. cons vs. list vs. append (box-and-pointer diagrams)

```
(define x '(1 2 3)) (define y '(4 5)) (define z '(6 7))
```

(cons x y)

(list x y)

(append x y z)

4. **apply** applies a procedure to the elements of a list: **(apply cons '(2 4))** is the same as **(cons 2 4)**.

Other examples:

[if apply did not exist, could we write it?]

5. **(make-list n obj)** returns a list of **n** "copies" of **obj**. [If **obj** is a "by-reference" object, such as a list, it makes **n** copies of the reference].

6. **(firsts '((a b) (c d) (e f)))** → **(a c e)**

7. **Map-unary** applies a unary procedure to every element of a list and returns the list of the results.

(map-unary positive? '(2 -1 3 4)) → **(#t #f #t #t)**.

8. Use **map-unary** to rewrite **firsts**. [Note: **map-unary** has the same interface as built-in procedure **map**]

9. **(positives '(1 -3 6 0 2 -1 7))** → **(1 6 2 7)**

10. **(sorted? <= '(3 4 2 6))** → **#f** ; Hint: Use **or** and **and**.
(sorted? >= '(4 3 2 1)) → **#t** ; assume 2nd arg is a list of numbers