

Another letrec implementation approach: Use syntax-expand to replace letrec by a let plus mutation.

```
(define odd?
  (letrec ([o? (lambda (n) (if (zero? n)
                                #f
                                (e? (- n 1)))))]
    [e? (lambda (n) (if (zero? n)
                        #t
                        (o? (- n 1))))])
  (lambda (n) (o? n))))
```

Expands to ...

Add set! to the interpreted language. Some or all of this may not happen today.

Reference ADT: (deref ref) and (set-ref! ref val). If we have apply-env-ref, we get apply-env “almost for free”

The set! case of eval-exp is simple: [set!-exp (id exp)
 (set-ref! (apply-env-ref env id)
 (eval-exp exp env))]

One approach to implementing references: the *cell* ADT:

(cell value) creates a cell containing the value.
 (cell-ref cell) gives us the value in the cell.
 (cell-set! cell value) replaces the value in the cell.
 (cell? obj) asks if an object is a cell.

Use cells to implement the *reference* ADT. (i.e. to implement deref and set-ref!)

In the extend-env implementation, replace **vals** with (map cell vals)

Now all that is left is to implement cells.

1. A cell could be a pair:
3. A cell could be a built-in *Chez* Scheme datatype: a box.
2. A cell could be a vector: