## CSSE 304 Day 18 Summary

Now that we have seen how environments are supposed to work, we examine some possible implementation approaches

**Environment ADT** As usual for an ADT, we separate interface from representation and implementation.

Interface (mathematical model) An *environment* is a particular kind of finite function (from symbols to values):

a. **Interface:** If f is an environment, and s,  $s_1, ..., s_k$  are symbols, then

One of the slides shows examples of the usage of this interface.

- b. Possible environment representations in our interpreter
  - a. Scheme procedure

	b.	Record (via define-datatype)
	c.	List of lists (simple ribcage)
	d.	List of pairs (first part of each pair is a list, second part is a vector), a more efficient ribcage.
	e.	Alternate interface with succeed and fail callbacks (continuations).
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۷.	Overvie	w of the interpreter project. Details are on the slides. Use this space for any additional notes.