

CSSE 230

How do EBTs help use analyze BST search? What is a recurrence relation?

After today, you should be able to... ...explain what an extended binary tree is ...solve simple recurrences using patterns

Reminders/Announcements

• Today:

- Extended Binary Trees (on HW9)
- Average-case analysis of successful search on a (naïve) BST
- Recurrence relations, part 1

GraphSurfing Milestone 2

- Two additional methods: shortestPath(T start, T end) and stronglyConnectedComponent(T key)
- Tests on Living People subgraph of Wikipedia hyperlinks graph
- Bonus problem: find a "challenge pair"
 - Pair with as-long-as-possible shortest path

Extended Binary Trees (EBTs)

Bringing new life to Null nodes!

An Extended Binary Tree (EBT) just has null external nodes as leaves

Not a single NULL_NODE, but many NULL_NODEs

1-2

- An Extended Binary tree is either
 - an *external (null) node*, or
 - an (internal) root node and two EBTs T_L and T_R , that is, all nodes have 2 children
- Convention.
 - Internal nodes are circles
 - External nodes are squares
- This is simply an alternative way of viewing binary trees: external nodes are "places" where a search can end or an element can be inserted – for a BST, what legal values could eventually be inserted at an external node?

A property of EBTs

- Property P(N): For any N ≥ 0, any EBT with N internal nodes has _____ external nodes.
- Use example trees below to come up with a formula, let:
 - EN(T) = external nodes
 - IN(T) = internal nodes



A property of EBTs

- ▶ **Property** P(N): For any $N \ge 0$, any EBT with N internal nodes has N+1 external nodes.
- Prove by strong induction, based on the recursive definition.
 - A notation for this problem: IN(T), EN(T)



Hint (reminder): Find a way to relate the properties for larger trees to the property for smaller trees.

Analyzing BST Successful Search

- Define *internal path length*: the sum of depths of internal nodes in an EBT.
- How does it relate to the average-case running time of successful search on a BST?



Average-Case Analysis of Successful Search on a BST

Idea: find expected IPL(T), for a tree T of size N.
 Key point: How does IPL(T) relate to IPL(T₁) and IPL(T_R)?

 $IPL(T) = N - 1 + IPL(T_L) + IPL(T_R)$

- Take expected value of both sides
- Then, expected runtime of successful search is [expected IPL] / N.

Introduction to Recurrence Relations

A technique for analyzing recursive algorithms

Recall: Maximum Contiguous Subsequence Sum problem

Problem definition: Given a non-empty sequence of *n* (possibly negative) integers $A_1, A_2, ..., A_n$, find the maximum consecutive subsequence $S_{i,j} = \sum_{k=i}^{j} A_k$, and the corresponding values of *i* and *j*.



New MCSS Algorithm: Using Divide & Conquer

- Split the sequence in half
- Where can the maximum subsequence appear?
- Three possibilities :
 - entirely in the first half,
 - entirely in the second half, or
 - begins in the first half and ends in the second half



This leads to a recursive algorithm

- Using recursion, find the maximum sum of first half of sequence
- 2. Using recursion, find the maximum sum of **second** half of sequence
- 3. Compute the max of all sums that begin in the first half and end in the second half

• (Use a couple of loops for this)

4. Choose the largest of these three numbers

```
private static int maxSumRec( int [ ] a, int left, int right )
    int maxLeftBorderSum = 0, maxRightBorderSum = 0;
    int leftBorderSum = 0, rightBorderSum = 0;
    int center = ( left + right ) / 2;
                                                   N = array size
    if( left == right ) // Base case
        return a[ left ] > 0 ? a[ left ] : 0;
    int maxLeftSum = maxSumRec( a, left, center );
    int maxRightSum = maxSumRec( a, center + 1, right );
    for( int i = center; i >= left; i-- )
                                                    What's the
    ł
        leftBorderSum += a[ i ];
                                                    run-time?
        if ( leftBorderSum > maxLeftBorderSum )
            maxLeftBorderSum = leftBorderSum;
    }
    for( int i = center + 1; i <= right; i++ )</pre>
        rightBorderSum += a[ i ];
        if ( rightBorderSum > maxRightBorderSum )
            maxRightBorderSum = rightBorderSum;
    }
    return max3( maxLeftSum, maxRightSum,
                 maxLeftBorderSum + maxRightBorderSum );
```

```
private static int maxSumRec( int [ ] a, int left, int right )
   int maxLeftBorderSum = 0, maxRightBorderSum = 0;
   int leftBorderSum = 0, rightBorderSum = 0;
   int center = ( left + right ) / 2;
   if ( left == right ) // Base case
        return a[ left ] > 0 ? a[ left ] : 0;
   int maxLeftSum = maxSumRec( a, left, center );
   int maxRightSum = maxSumRec( a, center + 1, right );
   for( int i = center; i >= left; i-- )
                                                Runtime =
       leftBorderSum += a[ i ];
                                                Recursive part +
        if ( leftBorderSum > maxLeftBorderSum )
                                                non-recursive part
           maxLeftBorderSum = leftBorderSum;
    for( int i = center + 1; i <= right; i++ )</pre>
        rightBorderSum += a[ i ];
        if ( rightBorderSum > maxRightBorderSum )
           maxRightBorderSum = rightBorderSum;
    }
   return max3( maxLeftSum, maxRightSum,
                 maxLeftBorderSum + maxRightBorderSum );
```

Analysis?

- Write a Recurrence Relation
 - T(N) gives the run-time as a function of N
 - Two (or more) part definition:
 - Base case, like T(1) = c
 - Recursive case, like T(N) = T(N/2) + 1

So, what's the recurrence relation for the recursive MCSS algorithm?

General Form – Recurrence

- T(n) = aT(n/b) + f(n)
- a = # of subproblems
- n/b = size of subproblem
- f(n) = D(n) + C(n)
- D(n) = time to divide problem before recursion
- C(n) = time to combine after recursion

```
private static int maxSumRec( int [ ] a, int left, int right )
   int maxLeftBorderSum = 0, maxRightBorderSum = 0;
   int leftBorderSum = 0, rightBorderSum = 0;
   int center = ( left + right ) / 2;
   if ( left == right ) // Base case
        return a[ left ] > 0 ? a[ left ] : 0;
   int maxLeftSum = maxSumRec( a, left, center );
   int maxRightSum = maxSumRec( a, center + 1, right );
   for( int i = center; i >= left; i-- )
                                                Runtime =
       leftBorderSum += a[ i ];
                                                Recursive part +
        if ( leftBorderSum > maxLeftBorderSum )
                                                non-recursive part
           maxLeftBorderSum = leftBorderSum;
    for( int i = center + 1; i <= right; i++ )</pre>
        rightBorderSum += a[ i ];
        if ( rightBorderSum > maxRightBorderSum )
           maxRightBorderSum = rightBorderSum;
    }
   return max3( maxLeftSum, maxRightSum,
                 maxLeftBorderSum + maxRightBorderSum );
```

```
private static int maxSumRec( int [ ] a, int left, int right )
   int maxLeftBorderSum = 0, maxRightBorderSum = 0;
   int leftBorderSum = 0, rightBorderSum = 0;
   int center = ( left + right ) / 2;
   if ( left == right ) // Base case
        return a[ left ] > 0 ? a[ left ] : 0;
   int maxLeftSum = maxSumRec( a, left, center );
   int maxRightSum = maxSumRec( a, center + 1, right );
   for( int i = center; i >= left; i-- )
                                                Runtime =
       leftBorderSum += a[ i ];
                                                Recursive part +
        if ( leftBorderSum > maxLeftBorderSum )
                                                non-recursive part
           maxLeftBorderSum = leftBorderSum;
    for( int i = center + 1; i <= right; i++ )</pre>
        rightBorderSum += a[ i ];
        if ( rightBorderSum > maxRightBorderSum )
                                                   2T(N/2) + \theta(N)
           maxRightBorderSum = rightBorderSum;
    }
                                                         = ]
   return max3( maxLeftSum, maxRightSum,
                 maxLeftBorderSum + maxRightBorderSum );
```

Recurrence Relation, Formally

- An equation (or inequality) that relates the nth element of a sequence to certain of its predecessors (recursive case)
- Includes an initial condition (base case)
- Solution: A function of n.

- Similar to differential equation, but discrete instead of continuous
- Some solution techniques are similar to diff. eq. solution techniques

Solve Simple Recurrence Relations

- One strategy: look for patterns
 - Forward substitution
 - Backward substitution
- Examples:

```
As class:
```

- 1. T(0) = 0, T(N) = 2 + T(N-1)
- 2. T(0) = 1, T(N) = 2 T(N-1)
- 3. T(0) = 0, T(1) = 1, T(N) = T(N-2) + T(N-1)

```
On quiz:

1. T(0) = 1, T(N) = N T(N-1)

2. T(0) = 0, T(N) = T(N-1) + N

3. T(1) = 1, T(N) = 2 T(N/2) + N

(just consider the cases where N=2^k)
```

Next time: More solution ^{13–14} strategies for recurrence relations

- Find patterns
- Telescoping
- Recurrence trees
- The master theorem

GraphSurfing Work Time