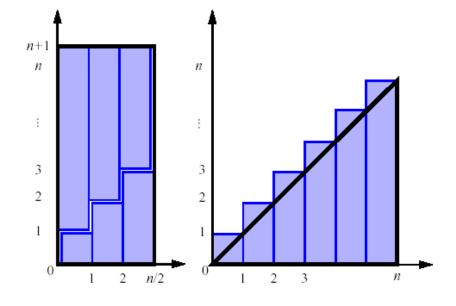
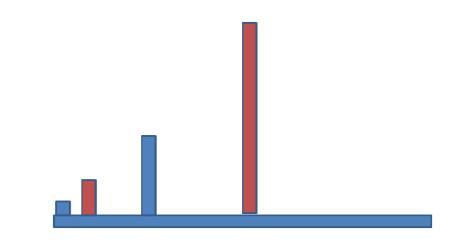
CSSE 230 Data Structures and Algorithm Analysis Day 1

$$\sum_{i=1}^{n} i = 1 + 2 + 3 + \dots + n = \frac{n^2 + n}{2}$$

- two visual representations



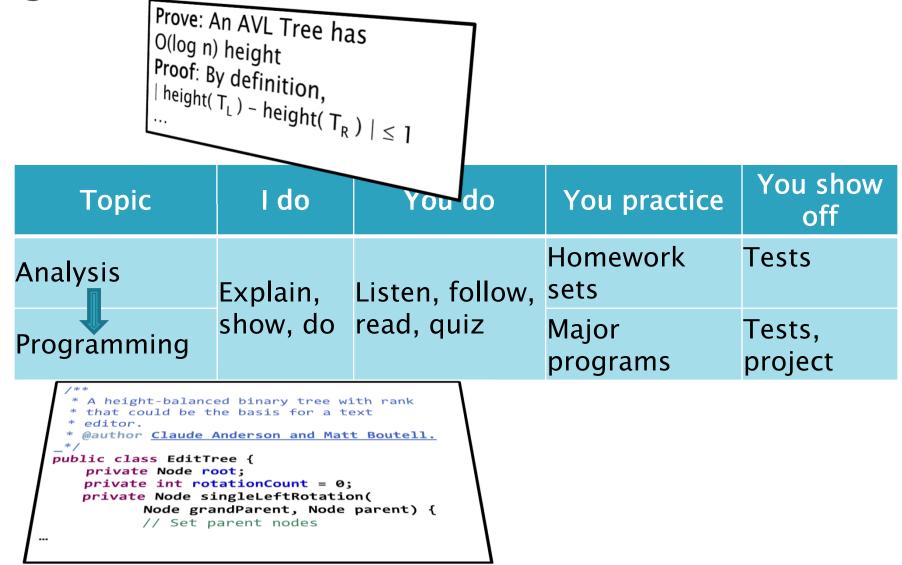


Student Introductions

Roll call

- Introduce yourself to the person next to you
- I'll soon post an assignment to Moodle that asks you to share more with classmates on a Piazza discussion forum, e.g., what's your favorite food, what are your hobbies, types of work you've done, etc.

Goal: independently design, develop, and debug software that uses correct, clear, and efficient algorithms and data structures



Why *efficient* algorithms? Here's \$1,000,000,000:



- Find serial number KB46279860I
- If unsorted, you could look at all 10 million bills.
- If sorted by serial number, binary search finds it by only looking at _____ bills.

https://commons.wikimedia.org/wiki/File:Oenbilliondollar.jpg

How to succeed in CSSE230

- Work hard
 - Re-do CSSE220 stuff as needed to make sure your foundations (recursion and linked lists) are strong
- Take initiative in learning
 - Read the text, search Javadocs, come for help
- Focus while in this class
 - <u>https://www.rose-</u> <u>hulman.edu/class/cs/csse230/201930/MiscDocuments/LaptopsA</u> <u>reGreatButNotDuringaLectureoraMeeting.pdf</u> (11/26/2017 NYT)

Start early and plan for no all-nighters

- Two assignments each week: 1 homework set and 1 major program
- Talk to and work with others
 - Don't be the "lone ranger"
- But never give or use someone else's answers

Tools

- https://www.rose-hulman.edu/class/csse/csse230/201930/Schedule/ schedule, reading/HW/program assignments, room #s!
 - Read the Syllabus: Tomorrow's quiz will start with questions about it.
- www.piazza.com, not email: homework questions and announcements
 - If you email, I'll usually reply, "Great question! Please post it to Piazza"
 - It should auto-email you whenever there is a post.
- moodle.rose-hulman.edu: gradebook, homework pdf turn-in, peer evaluations, solutions

After today's class, you will be able to...

- analyze runtimes of code snippets by counting instructions.
- explain why arrays need to grow as data is added.
- derive the average and worst case time to insert an item into an array [GrowableArray exercise]

Analysis/Math Review

Notation

Floor

[x] = the largest integer ≤ x • Ceiling [x] = the smallest integer ≥ x

 java.lang.Math, provides the static methods floor() and ceil()

Summations

- Summations
 - general definition:

$$\sum_{i=s}^{t} f(i) = f(s) + f(s+1) + f(s+2) + \dots + f(t)$$

- where *f* is a function, *s* is the start index, and *t* is the end index

Geometric progressions: each term is a constant multiple of the previous term

- Geometric progression: $f(i) = a^i$
 - given an integer $n \ge 0$ and a real number $0 \le a \ne 1$

$$\sum_{i=0}^{n} a^{i} = 1 + a + a^{2} + \dots + a^{n} = \frac{1 - a^{n+1}}{1 - a}$$
 Memorize
this
formula!

- geometric progressions exhibit exponential growth

Exercise: What is
$$\sum_{i=2}^{6} 3^i$$
 ?

This will be useful for today's Growable Arrays exercise!

The sum can also be written: $a^{n+1} - 1$ a - 1

this

Arithmetic progressions: constant difference Q11-12 Most important to us: a difference of 1

- Arithmetic progressions:
 - An example $\begin{array}{l}
 \text{Memorize}\\
 \text{this}\\
 \text{formula!}\\
 \\
 i = 1
 \end{array}$ $\begin{array}{l}
 n\\2
 \end{array}$ $\begin{array}{l}
 n\\2
 \end{array}$ $\begin{array}{l}
 n\\2
 \end{array}$ $\begin{array}{l}
 1 + 2 + 3 + \dots + n = \frac{n^2 + n}{2} \\
 40
 \end{array}$

Exercise:

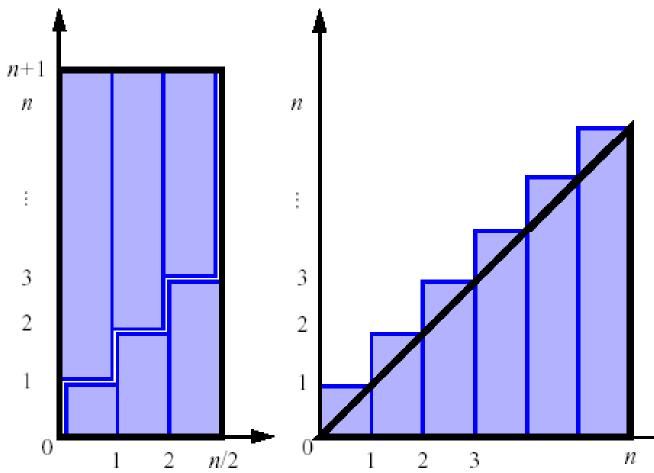
i=21

Also useful for today's Growable Arrays exercise!

Visual proofs of the summation formula

$$\sum_{i=1}^{n} i = 1 + 2 + 3 + \dots + n = \frac{n^2 + n}{2}$$

- two visual representations



Application: Runtime of Selection Sort

1 for (int i = n-1; i > 0; i--) { 2 int maxPos = 0;3 **for** (int j = 0; j <= i; j++) { **if** (a[j] > a[maxPos]) { 4 5 maxPos = j; б 7 swap a[maxPos] with a[i]; 8 9

Selection Sort

- Basic idea:
 - Think of the array as having a sorted part (at the beginning) and an unsorted part (the rest)

0	1	2	3	4	5	6	7	8	9
38	44	87	2033	3 99	1500	100	90	239	748

- Find the smallest value in the unsorted part
- Move it to the end of the sorted part (making the sorted part bigger and the unsorted part smaller)

Repeat until unsorted part is empty

Application: Find exact and big-Oh runtime of Selection Sort

```
1 for (int i = n-1; i > 0; i--) {
2     int maxPos = 0;
3     for (int j = 0; j <= i; j++) {
4         if (a[j] > a[maxPos]) {
5             maxPos = j;
6         }
7     }
8     swap a[maxPos] with a[i];
9 }
```

- On what line is comparison performed?
- How many comparisons of array elements are executed? Exact? Big-Oh?
- How many times are array elements copied?

Growable Array Analysis

An exercise in doubling, done by pairs of students

Arrays are ubiquitous

- Basis for ArrayLists, sorting, and hash tables
- Why? O(1) access to any position, regardless of the size of the array.
- Limitation of ArrayLists:
 - Fixed capacity!
 - If it fills, you need to re-allocate memory and copy items
 - How efficient is this?
 - Consider two schemes: "add 1" and "double"

Work on Growable Array Exercise

- Work with a partner
- Hand in the document before you leave today if possible. Otherwise due start of day 2's class.
- Get help as needed from me and the assistants.

Handy for Growable Arrays HW

Properties of logarithmsProperties of exponents
$$log_b(xy) = log_b(x) + log_b(y)$$
 $a^{(b+c)} = a^b a^c$ $log_b(x'y) = log_b(x) - log_b(y)$ $a^{bc} = (a^b)^c$ $log_b(x^{\alpha}) = alog_b(x)$ $a^{bc} = (a^b)^c$ $log_b(x^{\alpha}) = alog_b(x)$ $a^b/_{a^c} = a^{(b-c)}$ $log_b(x) = \frac{log_a(x)}{log_a(b)}$ $b = a^{log_a(b)}$ $a^{log_b(n)} = n^{log_b(a)}$ $b^c = a^{c*log_a(b)}$