

After today, you should be able to...

... give the minimum number of nodes in a height-balanced tree

- ...explain why the height of a height-balanced trees is O(log n)
- ...help write an induction proof

### Today's Agenda

- Announcements
  - EditorTrees team preferences due tonight
  - Exam 2 (programming only) in class on Thursday (day 14)

- Another induction example
- Recap: The need for balanced trees
- Analysis of worst case for height-balanced (AVL) trees

A useful result... by way of induction

- Recall our definition of the Fibonacci numbers:
  - $F_0 = 0$ ,  $F_1 = 1$ ,  $F_n = F_{n-1} + F_{n-2}$

#### Prove the closed form:

7.8 Prove by induction the formula

$$F_{N} = \frac{1}{\sqrt{5}} \left( \left( \frac{(1+\sqrt{5})}{2} \right)^{N} - \left( \frac{1-\sqrt{5}}{2} \right)^{N} \right)$$

Recall: How to show that property P(n) is true for all  $n \ge n_0$ :

(1) Show the base case(s) directly

(2) Show that if P(j) is true for all j with  $n_0 \le j < k$ , then P(k) is true also

#### Details of step 2:

- a. Fix "arbitrary but specific"  $k \ge$ \_\_\_\_\_.
- b. Write the induction hypothesis: assume P(j) is true  $\forall j : n_0 \le j < k$
- c. Prove P(k), using the induction hypothesis.

	Α	В	C	D	E
1		1/SQRT(5) =	0.447213595		
2		(1 + SQRT(5))/2 =	1.618033989		
3		(1 - SQRT(5))/2 =	-0.618033989		
4					
5			Fibonacci		Fibonacci
6			Open Form		Closed Form
7	n	<b>f</b> <sub>n</sub> =	f <sub>n-1</sub> + f <sub>n -2</sub>		C\$1*(POWER(C\$2,n) - POWER(C\$3,n))
8					
9	0	f0 =	0		0
10	1	f1 =	1		1
11	2	f2 =	1		1
12	3	f3 =	2		2
13	4	f4 =	3		3
14	5	f5 =	5		5
15	6	f6 =	8		8
16	7	f7 =	13		13
17	8	f8 =	21		21
18	9	f9 =	34		34
19	10	f10 =	55		55
20	11	f11 =	89		89
21	12	f12 =	144		144
22	13	f13 =	233		233
23	14	f14 =	377		377
24	15	f15 =	610		610
25	16	f16 =	987		987
26	17	f17 =	1597		1597
27	18	f18 =	2584		2584
28	19	f19 =	4181		4181
29	20	f20 =	6765		6765

## Review: The number of nodes in a tree with height h(T) is bounded



### Review: Therefore the height of a tree with N(T) nodes is also bounded



#### We want to keep trees balanced so that the run QQQ time of BST algorithms is minimized

- BST algorithms are O(h(T))
- Minimum value of h(T) is  $\left[\log(N(T) + 1)\right] 1$
- Can we rearrange the tree after an insertion to guarantee that h(T) is always **minimized**?

But keeping complete balance is too expensive! Q5

- Consider inserting 1 in the following tree.
- What does it take to get back to complete balance?
- Keeping completely balanced is too expensive:
  - O(N) to rebalance after insertion or deletion



Height-Balanced Trees have subtrees whose heights differ by at most 1



Still height-balanced?

More precisely, a binary tree **T** is height balanced if

#### T is empty, or if

| height( $T_L$ ) - height( $T_R$ ) |  $\leq$  1, and

 $T_L$  and  $T_R$  are both height balanced.

## What is the tallest height-balanced tree with N nodes?

Is it taller than a completely balanced tree?

 Consider the dual concept: find the minimum number of nodes for height h.

> A binary search tree T is height balanced if T is empty, or if | height( $T_L$ ) – height( $T_R$ ) $| \le 1$ , and  $T_L$  and  $T_R$  are both height balanced.

An AVL tree is a height-balanced BST that maintains balance using "rotations"

- Named for authors of original paper, Adelson-Velskii and Landis (1962).
- Max. height of an AVL tree with N nodes is:
   H < 1.44 log (N+2) 1.328 = O(log N)</li>

08-9

# Our goal is to rebalance an AVL tree after insert/delete in O(log n) time

- Why?
- Worst cases for BST operations are O(h(T))
  find, insert, and delete
- h(T) can vary from O(log N) to O(N)
- Height of a height-balanced tree is O(log N)
- So if we can rebalance after insert or delete in O(log N), then all operations are O(log N)