



What is the min height of a tree with X external nodes?

CSSE 230

Sorting Lower Bound

Radix Sort

Radix sort to the rescue ... sort of...

After today, you should be able to...

- ...explain why comparison-based sorts need at least $O(n \log n)$ time
- ... explain bucket sort
- ... explain radix sort
- ... explain the situations in which radix sort is faster than $O(n \log n)$

<http://www.cs.auckland.ac.nz/software/AlgAnim/radixsort.html>

Announcements

- ▶ GraphSurfing MS2 due tonight.
- ▶ SortingRaces due Friday.
- ▶ The sounds of sorting. Radix sort later.
 - <https://www.youtube.com/watch?v=kPRA0W1kECg>

A Lower-Bound on Sorting Time

We can't do much better than
what we already know how to
do.

What's the best best case?

- ▶ Lower bound for best case?
- ▶ A particular algorithm that achieves this?

What's the best worst case?

- ▶ Want a function $f(N)$ such that the **worst case running time** for **all sorting algorithms** is $\Omega(f(N))$
- ▶ How do we get a handle on “all sorting algorithms”?

Tricky!

What are “all sorting algorithms”?

- ▶ We can't list all sorting algorithms and analyze all of them
 - Why not?
- ▶ But we can find a **uniform representation** of any sorting algorithm that is based on **comparing** elements of the array to each other

First of all...

- ▶ The problem of sorting N elements is at least as hard as determining their ordering
 - e.g., determining that $a_3 < a_4 < a_1 < a_5 < a_2$
 - sorting = determining order, then movement
- ▶ So any lower bound on all "order-determination" algorithms is also a lower bound on "all sorting algorithms"

Sort Decision Trees

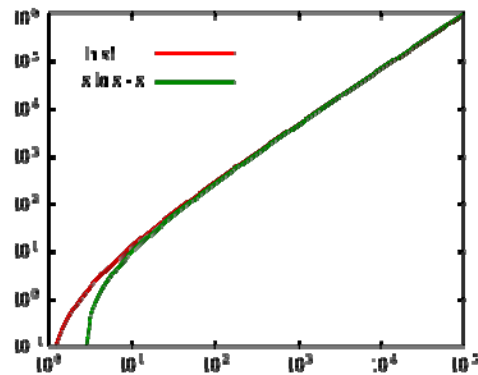
Q1

- ▶ Let A be any **comparison-based algorithm** for sorting an array of distinct elements
- ▶ We can draw an EBT that corresponds to the comparisons that will be used by A to sort an array of N elements
 - This is called a **sort decision tree**
 - Internal nodes are comparisons
 - External nodes are orderings
 - Different algorithms will have different trees

An approximation for $\log(n!)$

- Use **Stirling's approximation**:

$$\ln n! = n \ln n - n + O(\ln(n))$$



http://en.wikipedia.org/wiki/Stirling%27s_approximation

So what?

Q2-4

- Minimum number of external nodes in a sort decision tree? (As a function of N)
- Is this number dependent on the algorithm?
- What's the height of the shortest EBT with that many external nodes?

$$\lceil \log N! \rceil \approx N \log N - 1.44N = \Omega(N \log N)$$

No comparison-based sorting algorithm, known or not yet discovered, can ever do better than this!

Can we do better than $N \log N$?

- ▶ $\Omega(N \log N)$ is the best we can do if we compare items
- ▶ Can we sort without comparing items?

Yes, we can! We can avoid comparing items and still sort. This is fast if the range of data is small. Q5

- ▶ Observation:
 - For N items, if the range of data is less than N , then we have duplicates
- ▶ $O(N)$ sort: Bucket sort
 - Works if possible values come from limited range
 - Example: Exam grades histogram
- ▶ A variation: Radix sort

Q6-7

Radix sort

- ▶ A picture is worth 10^3 words, but an animation is worth 2^{10} pictures, so we will look at one.
- ▶ <http://www.cs.auckland.ac.nz/software/AlgAnim/radixsort.html> (good but blocked)
- ▶ https://www.youtube.com/watch?v=xuU-DS_5Z4g&src_vid=4S1L-pyQm7Y&feature=iv&annotation_id=annotation_133993417 (video, good basic idea, distracting zooms)
- ▶ <http://www.cs.usfca.edu/~galles/visualization/RadixSort.html> (good, uses single array)

Q8-10

RadixSort is almost $O(n)$

- ▶ It is $O(kn)$
 - Looking back at the radix sort algorithm, what is k ?
- ▶ Look at some extreme cases:
 - If all integers in range 0-99 (so, many duplicates if N is large), then $k = \text{-----}$
 - If all N integers are distinct, $k = \text{-----}$