



CSSE 230 Day 9

Binary Tree Iterators

After today, you should be able to...

- ... implement a simple iterator for trees
- ... implement `_lazy_` iterators for trees

Announcements

- ▶ Partner Evaluation done?
- ▶ Doublets progress?
 - Time for Q/A now.

Binary Tree Iterators

What if we want to iterate over the elements in the nodes of the tree one-at-a-time instead of just printing all of them?

What's an iterator?

- ▶ In Java, specified by **java.util.Iterator<E>**

<code>boolean</code>	<code>hasNext ()</code> Returns <code>true</code> if the iteration has more elements.
<code>E</code>	<code>next ()</code> Returns the next element in the iteration.
<code>void</code>	<code>remove ()</code> Removes from the underlying collection the last element returned by the iterator (optional operation).

Implement an iterator using our `toArrayList()`.

- ▶ Pros: easy to write.
- ▶ So let's recall or write `toArrayList()` now and use it.
- ▶ Cons? We'll see shortly!

What's an iterator?

- ▶ In Java, specified by **java.util.Iterator<E>**

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E	<u>next</u> () Returns the next element in the iteration.
void	<u>remove</u> () Removes from the underlying collection the last element returned by the iterator (optional operation).

- ▶ **ListIterator<E>** adds:

boolean	<u>hasPrevious</u> () Returns true if this list iterator has more elements when traversing the list in the reverse direction.
int	<u>nextIndex</u> () Returns the index of the element that would be returned by a subsequent call to next.
Object	<u>previous</u> () Returns the previous element in the list.
int	<u>previousIndex</u> () Returns the index of the element that would be returned by a subsequent call to previous.
void	<u>set</u> (Object o) Replaces the last element returned by next or previous with the specified element (optional operation).

Using an Iterator

ag can be any Collection of Integers, since all Collections implement Iterable

```
for (Integer val : ag)
    sum += val;
System.out.println(sum);
```

The Java compiler translates the above into this:

```
for (Iterator<Integer> itr = ag.iterator(); itr.hasNext(); )
    sum += itr.next();
System.out.println(sum);
```

Why is the ArrayListIterator an inefficient iterator?

- ▶ Consider a tree with 1 million elements.
- ▶ What is the runtime of iterating over only the first 100 elements?

- ▶ (example on board)

- ▶ To improve efficiency, the iterator should only get as few elements as possible
 - The one time where being lazy has a reward!

Recall the four types of traversals

- ▶ What are they?
- ▶ How would you make a lazy **pre-order** iterator? (brainstorm an algorithm now)
- ▶ What do you need to add to create the other recursive iterators?
- ▶ What about the last iterator?
 - A quick change. Magic? Not really...

Work time

A good goal would be to complete Milestone 1 of BinarySearchTrees by next class