

CSSE 230 Day 12

Height-Balanced Trees

After today, you should be able to...

- ...give the minimum number of nodes in a height-balanced tree
- ...explain why the height of a height-balanced trees is $O(\log n)$
- ...help write an induction proof

Today's Agenda

▶ Announcements

- Welcome, Dr. Mutchler's students!
- Reminder: Doublets evals due last night
- Term project partner preferences: do today or by 4/9.
- HW5 "late day" is extended until Friday of break

▶ Another induction example

▶ Recap: The need for balanced trees

▶ Analysis of worst case for height-balanced (AVL) trees

Another induction example (we'll use this result)

- ▶ Recall our definition of the Fibonacci numbers:
 - $F_0 = 0, F_1 = 1, F_{n+2} = F_{n+1} + F_n$
- ▶ An exercise from the textbook

7.8 Prove by induction the formula

$$F_N = \frac{1}{\sqrt{5}} \left(\left(\frac{1 + \sqrt{5}}{2} \right)^N - \left(\frac{1 - \sqrt{5}}{2} \right)^N \right)$$

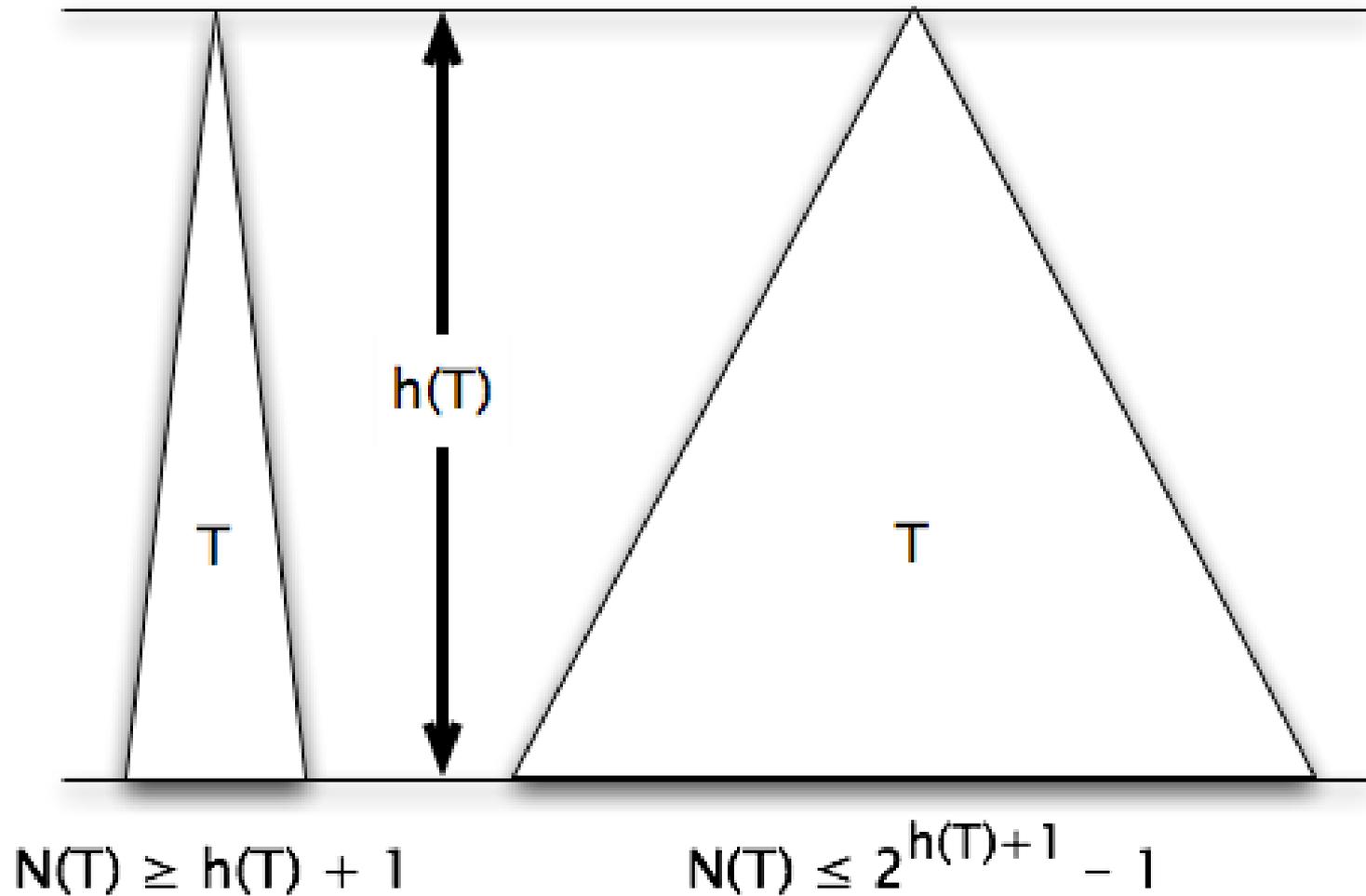
Recall: How to show that property $P(n)$ is true for all $n \geq n_0$:

- (1) Show the base case(s) directly
- (2) Show that if $P(j)$ is true for all j with $n_0 \leq j < k$, then $P(k)$ is true also

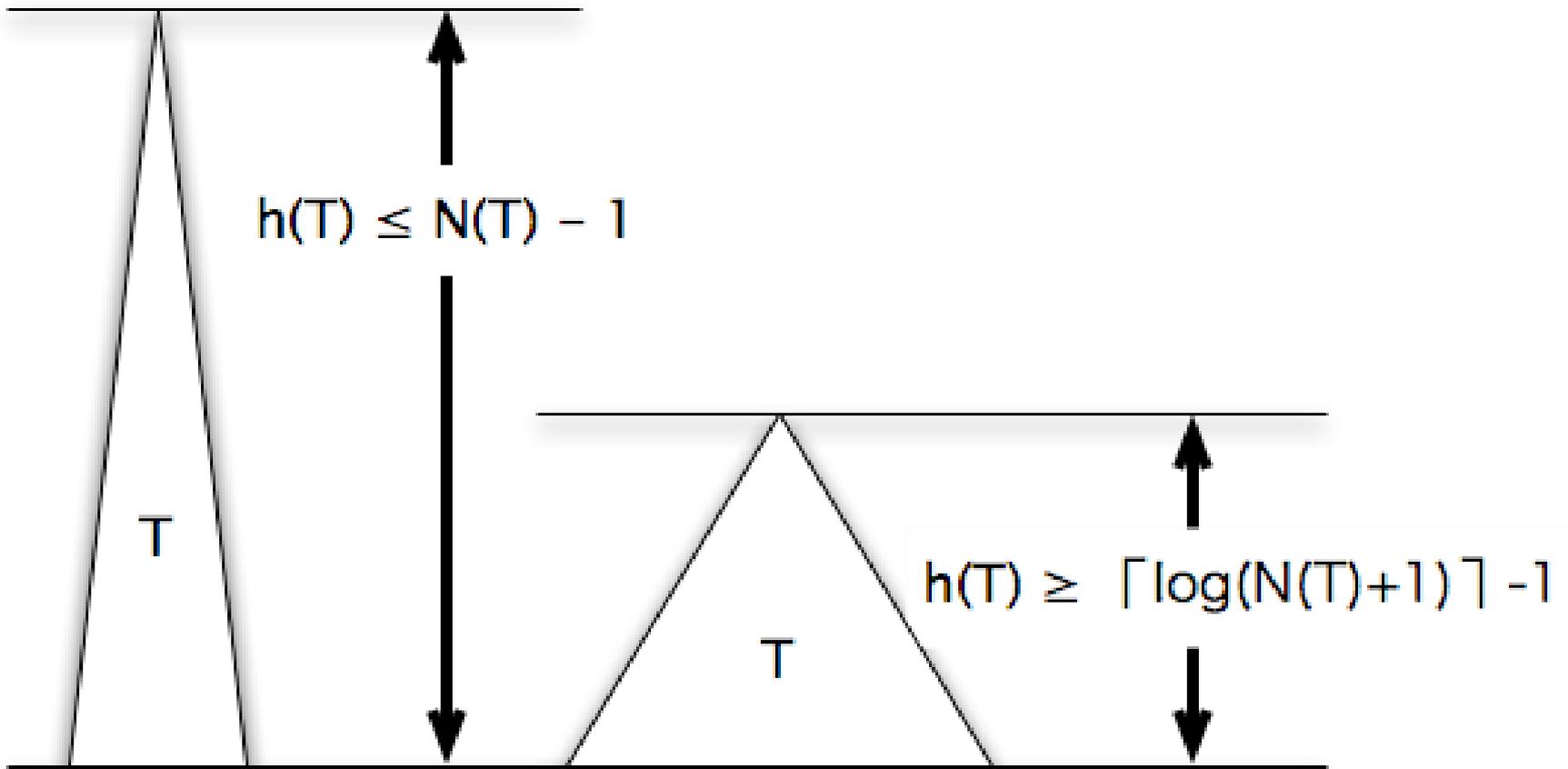
Details of step 2:

- a. Write down the induction assumption for this specific problem
- b. Write down what you need to show
- c. Show it, using the induction assumption

Review: The number of nodes in a tree with height $h(T)$ is bounded



Review: Therefore the height of a tree with $N(T)$ nodes is also bounded

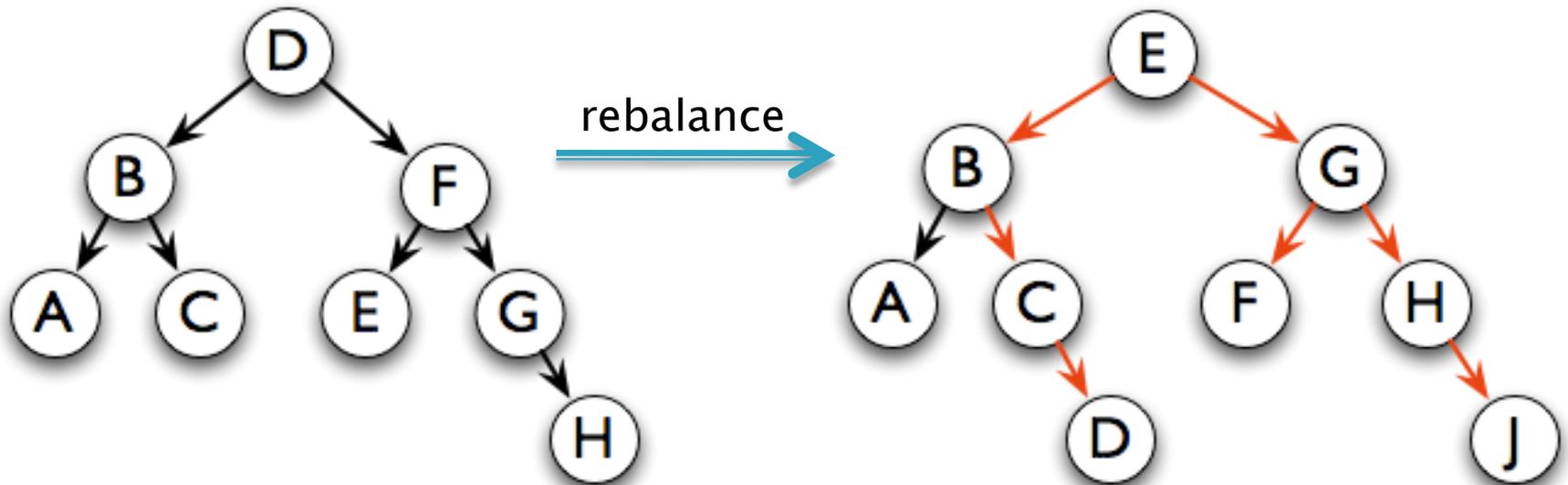


We want to keep trees balanced so that the run time of BST algorithms is minimized

- ▶ BST algorithms are $O(h(T))$
- ▶ Minimum value of $h(T)$ is $\lceil \log(N(T)+1) \rceil - 1$
- ▶ Can we rearrange the tree after an insertion to guarantee that $h(T)$ is always minimized?

But keeping complete balance is too expensive!

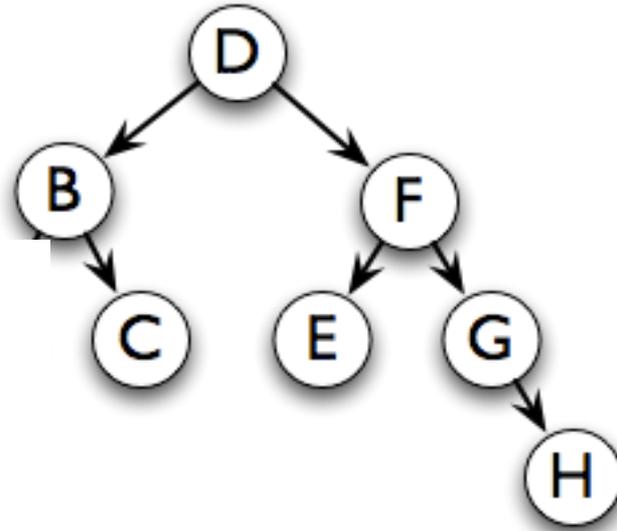
- ▶ Height of the tree can vary from $\log N$ to N
- ▶ Where would J go in this tree?
- ▶ What if we keep the tree perfectly balanced?
 - so height is always proportional to $\log N$
- ▶ What does it take to balance that tree?
- ▶ Keeping completely balanced is too expensive:
 - $O(N)$ to rebalance after insertion or deletion



Solution: Height Balanced Trees (less is more)

Height-Balanced Trees have subtrees whose heights differ by at most 1

Still height-balanced?



More precisely , a binary tree T is height balanced if

T is empty, or if

$| \text{height}(T_L) - \text{height}(T_R) | \leq 1$, and

T_L and T_R are both height balanced.

What is the tallest height-balanced tree with N nodes?

Is it taller than a completely balanced tree?

- Consider the dual concept: find the minimum number of nodes for height h .

A binary search tree T is height balanced if

T is empty, or if

$| \text{height}(T_L) - \text{height}(T_R) | \leq 1$, and T_L and T_R are both height balanced.

An AVL tree is a height-balanced BST that maintains balance using “rotations”

- ▶ Named for authors of original paper, **A**delson-**V**elskii and **L**andis (1962).
- ▶ Max. height of an AVL tree with N nodes is:
 $H < 1.44 \log(N+2) - 1.328 = O(\log N)$

Our goal is to rebalance an AVL tree after insert/delete in $O(\log n)$ time

- ▶ Why?
- ▶ Worst cases for BST operations are $O(h(T))$
 - **find**, **insert**, and **delete**
- ▶ $h(T)$ can vary from $O(\log N)$ to $O(N)$
- ▶ Height of a height-balanced tree is $O(\log N)$
- ▶ So if we can rebalance after insert or delete in $O(\log N)$, then **all** operations are $O(\log N)$

Homework 5 preview

- ▶ See schedule page