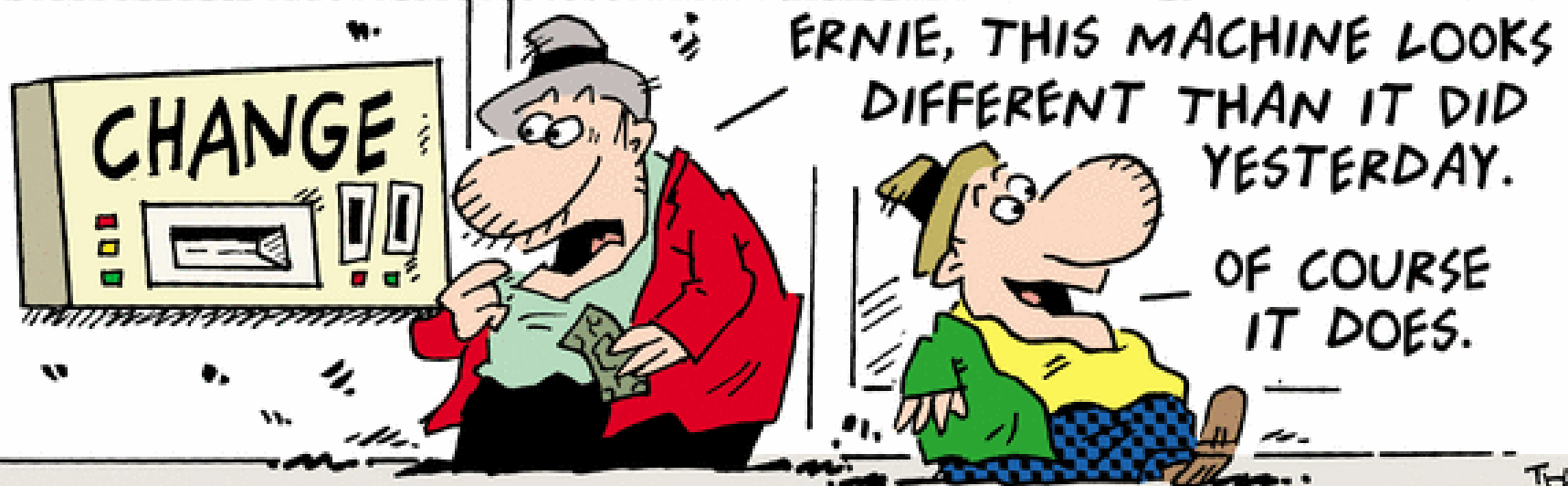


CSSE 230 Day 10

Binary Search Tree intro BST with order properties

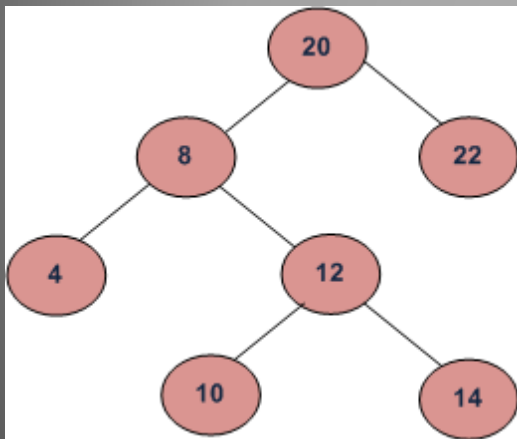
- After today, you should be able to...
- ... implement insertion into a BST
 - ... implement search (contains) in a BST
 - ... implement deletion from a BST

Questions?



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Binary Search Trees



Binary Trees that store elements in increasing order

A Binary Search Tree (BST) allows easy and fast lookup of its items because it keeps them ordered

Draw a "birthday BST"

- ▶ A BST is a Binary Tree T with these properties:
 1. Elements are Comparable, and non-null
 2. No duplicate elements (we implement TreeSet)
 3. All elements in T 's left subtree are less than the root element
 4. All elements in T 's right subtree are greater than the root element
 5. Both subtrees are BSTs
- ▶ **Advantage:** Lookup of items is $O(\text{height}(T))$
- ▶ What does the inorder traversal of a BST yield?

BST insert, contains, and delete are different than in a regular binary tree

```

public class BinarySearchTree<T extends Comparable<T>> {

    private BinaryNode root;

    public BinarySearchTree() {
        this.root = NULL_NODE; // or null;
    }

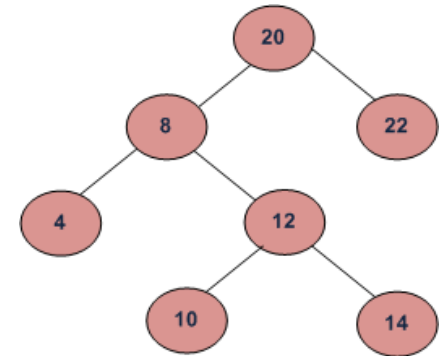
    // insert obj. If already there, return false
    public boolean insert(T obj) // yesterday

    // delete obj. If not there, return false
    public boolean delete(T obj)
        // 3 cases (see text)

        https://en.wikipedia.org/wiki/Binary\_search\_tree#Deletion
        http://stackoverflow.com/questions/21800298/remove-a-node-in-binary-search-tree
        Hibbard deletion: http://dl.acm.org/citation.cfm?id=321108

    // Does this tree contain obj?
    public boolean contains(T obj)

```



Implementation issues, part 1 (notes from spec)

- ▶ The **recursive BinaryNode** insert() and delete() in the text return BinaryNodes. So how do the BinarySearchTree methods return Booleans?
- ▶ Could let the Boolean be a tree field. But could encapsulate better.
- ▶ Can the helper method return 2 things?
 - Create a simple composite class to hold both a boolean and a BinaryNode.
- ▶ Can you pass a parameter to the helper method and mutate it?
 - Parameters are call-by-value, so primitives can't be mutated.
 - Pass a simple BooleanContainer object so you can mutate the Boolean inside.

Implementation issues, part 2

- ▶ Modifying (inserting/deleting) from a tree should cause any current iterators to fail (throw a `ConcurrentModificationException`).
 - How do you detect this?
- ▶ How do you remove from an iterator?
 - Just call `BST remove()`.
 - But throw exceptions if `next()` hasn't been called, or if `remove` is called twice in a row. (Javadoc for `TreeSet` iterator has details.)