

Maximum Contiguous Subsequence Sum

After today's class you will be able to:

state and solve the MCSS problem on small arrays by observation find the exact runtimes of the naive MCSS algorithms

Limits and Asymptotics

Consider the limit

$$\lim_{n \to \infty} \frac{f(n)}{g(n)}$$

- What does it say about asymptotic relationship between f and g if this limit is...
 - · 0?
 - finite and non-zero?
 - infinite?

Apply this limit property to the following pairs of functions

- 1. n and n²
- log n and n (on these questions and solutions ONLY, let log n mean natural log)
- 3. n log n and n²
- 4. $\log_a n$ and $\log_b n$ (a < b)
- 5. n^a and a^n (a > 1)
- 6. a^n and b^n (a < b)

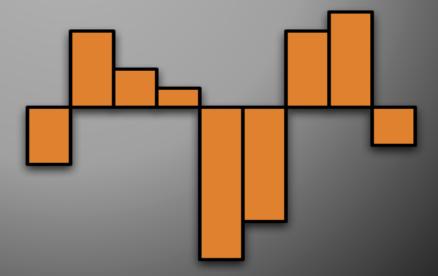
Recall l'Hôpital's rule: under appropriate conditions,

$$\lim_{n \to \infty} \frac{f(n)}{g(n)} = \lim_{n \to \infty} \frac{f'(n)}{g'(n)}$$

Maximum Contiguous Subsequence Sum

A deceptively deep problem with a surprising solution.

$$\{-3, 4, 2, 1, -8, -6, 4, 5, -2\}$$



Why do we look at this problem?

- It's interesting
- Analyzing the obvious solution is instructive
- We can make the program more efficient

A Nice Algorithm Analysis Example

Problem: Given a sequence of numbers, find the maximum sum of a contiguous subsequence.

Consider:

- What if all the numbers were positive?
- What if they all were negative?
- What if we left out "contiguous"?

Formal Definition: Maximum Contiguous Subsequence Sum

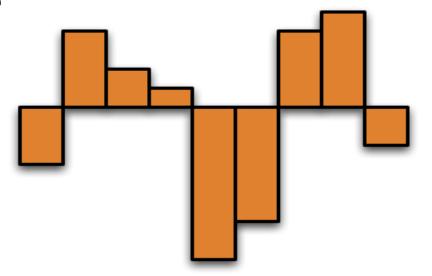
Problem definition: Given a non-empty sequence of n (possibly negative) integers A_1, A_2, \ldots, A_n , find the maximum consecutive subsequence $S_{i,j} = \sum_{k=i}^{j} A_k$, and the corresponding values of i and j.

- Quiz questions:
 - In $\{-2, 11, -4, 13, -5, 2\}, S_{2,4} = ?$
 - ∘ In {1, −3, 4, −2, −1, 6}, what is MCSS?
 - If every element is negative, what's the MCSS?

1-based indexing. We'll use when analyzing b/c easier

Write a simple correct algorithm now

- Must be easy to explain
- Efficiency doesn't matter.
- 3 minutes
- Examples to consider:
 - \circ {-3, 4, 2, 1, -8, -6, 4, 5, -2}
 - \circ {5, 6, -3, 2, 8, 4, -12, 7, 2}



First Algorithm

return maxSum;

Find the sums of all subsequences

```
public final class MaxSubTest {
              private static int segStart = 0;
              private static int seqEnd = 0;
              /* First maximum contiguous subsequence sum algorithm.
               * seqStart and seqEnd represent the actual best sequence.
              public static int maxSubSum1( int [ ] a ) {
                                                                Where
                  int maxSum = 0:
i: beginning of
                    //In the analysis we use "n" as a shorthand for "a length
subsequence
                                                               will this
                  for (int i = 0; i < a.length; i++)
                                                               algorithm
                      for (int_j = i; j < a.length; j++) {
j: end of
                           int thisSum = 0;
                                                               spend the
subsequence
                           for (int k = i; k \le j; k++)
                                                               most
                               thisSum += a[ k ];
 k: steps through
                                                               time?
 each element of
                           if ( thisSum > maxSum ) {
 subsequence
                                        = thisSum;
                               maxSum
                               seqStart = i;
                               segEnd
                                        = i;
```

How many times (exactly, as a function of N = a.length) will that statement execute?

Analysis of this Algorithm

- What statement is executed the most often?
- How many times?
- How many triples, (i,j,k) with 1≤i≤k≤j≤n?

```
//In the analysis we use "n" as a shorthand for "a length "

for ( int i = 0; i < a.length; i++ )

for ( int j = i; j < a.length; j++ ) {

  int thisSum = 0;

for ( int k = i; k <= j; k++ )

  thisSum += a[k];
```

Outer numbers could be 0 and n - 1, and we'd still get the same answer.

How to find the exact sum

- By hand
- Using Maple

Counting is (surprisingly) hard!

- How many triples, (i,j,k) with 1≤i≤k≤j≤n?
- What is that as a summation?
 - Can also just get from code

$$\sum_{i=1}^n \left(\sum_{j=i}^n \left(\sum_{k=i}^j 1 \right) \right)$$

Let's solve it by hand to practice with sums

Simplify the sum

$$\sum_{i=1}^{n} \left(\sum_{j=i}^{n} \left(\sum_{k=i}^{j} 1 \right) \right)$$

When it gets down to "just Algebra", Maple is our friend

Help from Maple, part 1

Simplifying the last step of the monster sum

```
> simplify((n^2+3*n+2)/2*n
-(n+3/2)*n*(n+1)/2+1/2*n*(n+1)*(2*n+1)/6);
\frac{1}{6}n^3 + \frac{1}{2}n^2 + \frac{1}{3}n
```

> factor(%);

$$\frac{1}{6}(n+2)n(n+1)$$

Help from Maple, part 2

Letting Maple do the whole thing for us:

sum (sum (sum (1, k=i..j), j=i..n), i=1..n);

$$\frac{1}{2}(n+1)n^2 + 2(n+1)n + \frac{1}{3}n + \frac{5}{6} - \frac{1}{2}n(n+1)^2 - (n+1)^2$$

$$+ \frac{1}{6}(n+1)^3 - \frac{1}{2}n^2$$
> factor (simplify(%));

$$\frac{1}{6}(n+2)n(n+1)$$

We get same answer if we sum from 0 to n-1, instead of 1 to n

```
factor(simplify(sum(sum(sum(1,k=i..j), j=i..n),
i=1..n)));
                  n(n+2)(n+1)
factor(simplify(sum(sum(1,k=i..j),j=i..n-1),
i=0..n-1)));
                  n(n+2)(n+1)
```

Interlude

 Computer Science is no more about computers than astronomy is about ______.

Donald Knuth

Interlude

 Computer Science is no more about computers than astronomy is about telescopes.

Donald Knuth

Fun tangent

Observe that
$$\frac{n(n+1)(n+2)}{6} = \binom{n+2}{3}$$
, from basic counting/probability

The textbook makes use of this in a curious way to find the sum more easily. Fun, but not required for class.

Where do we stand?

- We showed MCSS is $O(n^3)$.
 - Showing that a **problem** is O(g(n)) is relatively easy just analyze a known algorithm.
- Is MCSS $\Omega(n^3)$?
 - Showing that a **problem** is Ω (g(n)) is much tougher. How do you prove that it is impossible to solve a problem more quickly than you already can?
 - Or maybe we can find a faster algorithm?

```
f(n) is O(g(n)) if f(n) \leq cg(n) for all n \geq n_0
• So O gives an upper bound
f(n) is \Omega(g(n)) if f(n) \geq cg(n) for all n \geq n_0
• So \Omega gives a lower bound
f(n) is \theta(g(n)) if c_1g(n) \leq f(n) \leq c_2g(n) for all n \geq n_0
```

So θ gives a tight bound
f(n) is θ(g(n)) if it is both O(g(n)) and Ω(g(n))

What is the main source of the simple algorithm's inefficiency?

```
//In the analysis we use "n" as a shorthand for "a length "

for ( int i = 0; i < a .length; i++ )

for ( int j = i; j < a .length; j++ ) {

   int thisSum = 0;

   for ( int k = i; k <= j; k++ )

       thisSum += a[ k ];
```

The performance is bad!

Eliminate the most obvious inefficiency...

```
for ( int i = 0; i < a.length; i++ ) {
    int thisSum = 0;
    for (int j = i; j < a.length; j++) {
        thisSum += a[ j ];
        if( thisSum > maxSum ) {
            maxSum = thisSum;
            seqStart = i;
            seqEnd = j;
                             This is \Theta(?)
```

MCSS is $O(n^2)$

- Is MCSS $\Omega(n^2)$?
 - Showing that a problem is Ω (g(n)) is much tougher. How do you prove that it is impossible to solve a problem more quickly than you already can?
 - Can we find a yet faster algorithm?

```
f(n) is O(g(n)) if f(n) \leq cg(n) for all n \geq n_0
• So O gives an upper bound

f(n) is \Omega(g(n)) if f(n) \geq cg(n) for all n \geq n_0
• So \Omega gives a lower bound

f(n) is \theta(g(n)) if c_1g(n) \leq f(n) \leq c_2g(n) for all n \geq n_0
• So \theta gives a tight bound
• f(n) is \theta(g(n)) if it is both O(g(n)) and \Omega(g(n))
```

Can we do even better?

Tune in next time for the exciting conclusion!



http://www.etsu.edu/math/gardner/batman