Grader Comments in Eclipse

- How to see them (next slide = What to do with them)
 - 1. Update your homework project
 - Right-click the project and select Team ⇒Update to HEAD
 - Examine your Tasks view
 - One of the tabs at the bottom of Eclipse
 - Use Window ⇒Reset Perspective if necessary
 - Use Window ⇒ Show View ⇒ task if Task view does not appear
 - Your Tasks view has been configured to show all comments with TODO,
 FIXME and CONSIDER in them.
 - » If you want to use other tags too, it's easy: Look at Window ⇒ Preferences ⇒ Java ⇒ Compiler ⇒ Task Tags
 - 3. Each CONSIDER "task" is a place where the grader has suggested an improvement to your code
 - The grader made a CONSIDER for every place where the grader deducted points
 - Each homework has a link to its grading rubric.
 - » Note especially the link in the grading rubric to General Instructions for Grading Programs

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- What to do with them: Earn Back!
 - Within 3 days of receiving your project back, at each CONSIDER:
 - 1. Correct the error.
 - 2. Change the word CONSIDER to REGRADE
 - The grader will re-grade any (but only) such tags. If you correct all your errors,
 you earn back all the points that were deducted!
 - Some assignments may allow Earn Back, some won't.
 Earn Back is available for HW1.
 - Earn Back is a privilege don't abuse it. Put forth your "good faith" effort on the project and reserve Earn Back for errors that you did not anticipate.
 - If the comment from the grader does not make clear what your error is:
 - First look at the grading rubric for the homework (and the link therein to General Instructions for Grading Programs).
 - Then ask questions as needed.

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Some common errors from HW 1:

- Leaving behind a TODO (either not doing the TODO or doing it but not erasing the TODO comment itself)
- Leaving behind compiler warning messages
- Failing to put your own name as author of your classes
- Using variable names that are not self-documenting
- Not using the required names for the SeriesSum class and its method
- Various formatting errors that Control-Shift-F corrects
- Declaring a for-loop variable outside of the for-loop
- Using double as the return type for factorial or seriesSum
 - In general, use int or long for exact arithmetic. Using double opens the door for roundoff error.
- Not an error, just a comment: my style is to put the class name before static fields, e.g. Factorial.MAX instead of just MAX