

CSSE 220 Day 11

Exam review,
Game of Life work time

Exam Coming!

- ▶ Test Wednesday
- ▶ **Can start at 7:30 if you want extra time**
- ▶ Topics from Ch. 1–7
- ▶ Will include:
 - A paper part—logic, short answer, fill-in-the-blank
 - A programming part—a few small programs, unit tests provided

Exam Review Questions?

Animating Game of Life

- ▶ How: use **Timer** class to automatically “click” button
- ▶ Details: in **GameOfLifeMain**:
 - Introduce local variable for **UpdateButton** object
 - Add timer code to end of main:
 - **Timer mrClicker =
 new Timer(INTERVAL, updateButton);
 mrClicker.start();**
- ▶ Learn more: Big Java, Ch. 9.9

Work Time

- ▶ Work with your partner on Game of Life
- ▶ Get help as needed

- ▶ Remember:
 - Exam 1, Wednesday
 - Chapter 8 reading and ANGEL quiz due Friday, 8:05 am