| <b>Y</b> O  | our name:   | <del></del>   |  |  |  |  |
|---|---|---|--|--|--|--|
| lf <sup>,</sup>   | If you don't know the answer to a que   | estion, leave it blank and LEARN the answer via the Answer Key.   |  |  |  |  |
| 1. At each session, you find what to do BEFORE the session at (circle your choice):                           |   |   |  |  |  |  |
|   | Moodle <u>w</u>   | ww.rose-hulman.edu/class/csse/csse120/202320 (in the Preparation for the session)   |  |  |  |  |
| 2.  | . You use Moodle primarily for which of the following? (Check all that apply) |   |  |  |  |  |
|   | Taking quizzes associated wit   | Taking quizzes associated with the Preparation Videos/Reading.  |  |  |  |  |
| Turning in work.  |   |   |  |  |  |  |
|   | Seeing your grades.   |   |  |  |  |  |
| 3. At each session, you normally do which of the following <b>BEFORE</b> the in-class session? (Check all the |   |   |  |  |  |  |
|   | ling) and do their associated quizzes on Moodle.                              |   |  |  |  |  |
|   | Do a Preparation-Summary Q  | uiz, turn it in to Moodle, and check your own answers.  |  |  |  |  |
|   | Get Starting Code for the cod   | ing exercises.  |  |  |  |  |
|   | Watch and do Follow-Me vide   | eos, using the Starting Code for coding exercises.  |  |  |  |  |
|   | Take notes as desired, especia  | ally questions to ask in class based on the Preparation materials.  |  |  |  |  |
| 4.  | 4. At each session, you normally do w   | hich of the following <b>DURING</b> the in-class session? (Check all that apply)  |  |  |  |  |
|   | assmates' questions) about the Preparation material.                          |   |  |  |  |  |
|   | Do a short <i>Before-the-Coding</i>   | Quiz.   |  |  |  |  |
|   |   | oding exercises, sometimes via Pair Programming, on-one help whenever you are stuck or unsure of your answer.   |  |  |  |  |
| 5.  | 5. At each session, you normally do w   | hich of the following <b>AFTER</b> the in-class session? (Check all that apply)   |  |  |  |  |
|   | during evening office hours, a  | ing that you did not finish in class, getting help from student assistants is well as from your instructor. Turn it in by doing TWO things: in class) and do the relevant quiz in Moodle. |  |  |  |  |
|   | Reach out for help with any c   | oncepts from the session that are not clear to you.   |  |  |  |  |
|   | Do the Preparation for the <i>ne</i>  | xt session.   |  |  |  |  |
|   |   |   |  |  |  |  |

6. **True** or **False** (circle one): In a *flipped* classroom, the instructor typically spends about half of each session lecturing.

| 7.   | . <b>True</b> or <b>False</b> (circle one): You get <b>full credit</b> for any serious attempt at the quizzes that are part of the Preparation for most sessions, as well as for any in-class quizzes. |             |                        |                                 |                            |  |  |  |
|--|--|-------------|------------------------|---------------------------------|----------------------------|--|--|--|
| 8. What parts of software engineering will we cover in this class? Check all that apply.   |  |             |                        |                                 |                            |  |  |  |
|  | Marketing research   |             | Gathering              | Gathering requirements          |                            |  |  |  |
|  | Analyzing the problem Coding the software  |             | Designing the software |                                 |                            |  |  |  |
|  |  |             | Fixing bugs            |                                 |                            |  |  |  |
|  | Maintenance  |             |                        |                                 |                            |  |  |  |
| 9.   | 2. The programming language that we will use in CSSE 120 is called:  |             |                        |                                 |                            |  |  |  |
| 10   | n Python, the symbol # is used for what purpose? Circle the right answer.  |             |                        |                                 |                            |  |  |  |
|  | hashtags phon  | e numbers   | comm                   | ents tic tac too                | e boards                   |  |  |  |
| 11   | 11. Write a statement that, when run (executed), would cause <b>Hello, Mohammed!</b> to appear on the Console (aka <i>Run window</i> ).  |             |                        |                                 |                            |  |  |  |
| 12. Write a statement that, when run (executed), would cause 1 2 3 to appear on the Console. This time use the 3-argument form of the PRINT statement. |  |             |                        |                                 |                            |  |  |  |
| 13   | . When the following statement ru  | าร (execute | s):                    |                                 |                            |  |  |  |
|  | print("ok")  |             |                        |                                 |                            |  |  |  |
|  | what appears on the Console?   | ok          | "ok"                   | nothing appears                 | (circle your choice)       |  |  |  |
| 14   | When the following statement runs (executes):  |             |                        |                                 |                            |  |  |  |
|  | # print("ok")  |             |                        |                                 |                            |  |  |  |
|  | what appears on the Console?   | ok          | "ok"                   | nothing appears                 | (circle your choice)       |  |  |  |
| 15   | . What <i>syntax error</i> does the follov   | ving statem | ent have? (Comm        | ent: the statement is OK in Pyt | thon 2 but NOT in Python 3 |  |  |  |
|  | print  |             |                        |                                 |                            |  |  |  |
| (If you do not know what the word <i>syntax</i> means, <i>learn its meaning</i> from the Answer Key.)  |  |             |                        |                                 |                            |  |  |  |