each session lecturing.

Your name:			
If	If you don't know the answer to a question, leave it blank and LEARN the answer via the Answer Key.		
1.	At each session, you find what to do BEFORE the session at (circle your choice):		
	Moodle <u>www.rose-hulman.edu/class/csse120/202220</u> [Throughout, answers are in RED]		
2.	You use Moodle primarily for which of the following? (Check all that apply)		
	Taking quizzes associated with the Preparation Videos/Reading.		
	Turning in work.		
	Seeing your grades.		
3.	At each session, you normally do which of the following BEFORE the in-class session? (Check all that apply)		
	Watch videos (and/or do reading) and do their associated quizzes.		
	Do a <i>Preparation-Summary Quiz</i> , turn it in to Moodle, and check your own answers.		
	Get Starting Code for INDIVIDUAL coding (to be done before and possibly during/after the session).		
	Get Starting Code for PAIR-PROGRAMMING (to be done during and possibly after the session).		
	Watch and do Follow-Me videos, using the Starting Code for INDIVIDUAL coding.		
4.	At each session, you normally do which of the following DURING the in-class session? (Check all that apply)		
	Do a short Begin-the-Coding Quiz		
	Watch videos.		
	Listen to your instructor lecture.		
	Do active learning by doing coding exercises, usually via Pair Programming, and getting IMMEDIATE one-on-one help whenever you are stuck or unsure of your answer.		
5.	At each session, you normally do which of the following AFTER the in-class session? (Check all that apply)		
	Complete any part of the coding that you did not finish in class, getting help from student assistants during evening office hours, as well as from your instructor.		
	Do the Preparation for the <i>next</i> session.		
6.	True or <i>False</i> (circle one): In a <i>flipped</i> classroom, the instructor typically spends about half of		

7.	True or False (circle one): You get full credit for any serious attempt at the quizzes that are part of the Preparation for most sessions.
8.	What parts of software engineering will we cover in this class? Check all that apply.
	Marketing research Gathering requirements
	Analyzing the problem Designing the software
	Coding the software Fixing bugs
	Maintenance
9.	The programming language that we will use in CSSE 120 is called: Python. More precisely, Python 3 (as opposed to the older-but-still-currently-used Python 2).
10	. In Python, the symbol # is used for what purpose? Circle the right answer.
	hashtags phone numbers <u>comments</u> tic tac toe boards
11	. Write a statement that, when run (executed), would cause Hello, Mohammed! to appear on the Console (aka <i>Run window</i>).
	<pre>print("Hello, Mohammed!")</pre>
12	. Write a statement that, when run (executed), would cause 1 2 3 to appear on the Console. This time use the 3-argument form of the PRINT statement.
	<pre>print(1, 2, 3) or print("1", "2", "3") or combinations thereof</pre>
	<pre>print("1 2 3") causes the same output but is the single-argument form of PRINT.</pre>
13	. When the following statement runs (executes):
	print("ok")
	what appears on the Console? ok "ok" nothing appears (circle your choice)
14	. When the following statement runs (executes):
	<pre># print("ok")</pre>
	what appears on the Console? ok " ok " <i>nothing appears</i> (circle your choice)
15	. What <i>syntax error</i> does the following statement have? (Comment: the statement is OK in Python 2 but NOT in Python 3.)
	<pre>print</pre>

(If you do not know what the word *syntax* means, *learn its meaning* from the Answer Key.)