## Name:

Section: 1 2 3 4

Use this quiz to help make sure you understand the videos/reading. **Answer all questions.** Make additional notes as desired. **Not sure of an answer?** Ask your instructor to explain in class and revise as needed then.

Throughout, where you are asked to "circle your choice", you can circle or underline it (whichever you prefer).

## Video: Simple Scrum [7:16 minutes]

- In your project, you will use a simple version
  of the Agile development process called:
  [Hint: Begins with an S and rhymes with Thumb.]
- In the context of the Pig-and-Chicken-Open-A-Restaurant joke, there are no chickens in Scrum, just pigs, because chickens are not to producing a high-quality product.
- 3. For each of the following, indicate whether it is a *feature* of a software product or a *task* that might occur in implementing the product:

The robot can follow a black curvy line.	Task	Feature	(circle your choice)
Implement the LineFollowing class.	Task	Feature	(circle your choice)

- 4. Each Sprint begins with a Sprint *Planning* Meeting. What does that meeting determine?
- 5. How often does the Development Team hold a Scrum Meeting? (circle your choice)
  - a. Once an hour.
  - b. Once a workday.
  - c. Once a week.
  - d. Once a month.
  - e. Once in a blue moon.
- 6. At the end of each Sprint, the team produces which of the following? (circle your choice)
  - a. Code that implements the functions and classes that were planned for the Sprint.
  - b. Code that implements the features that were planned for the Sprint.
- 7. In your Capstone Project for CSSE 120:
  - a. How many Sprints will your team run? \_\_\_\_\_\_
  - b. Each Sprint will take roughly how many days? \_\_\_\_\_\_