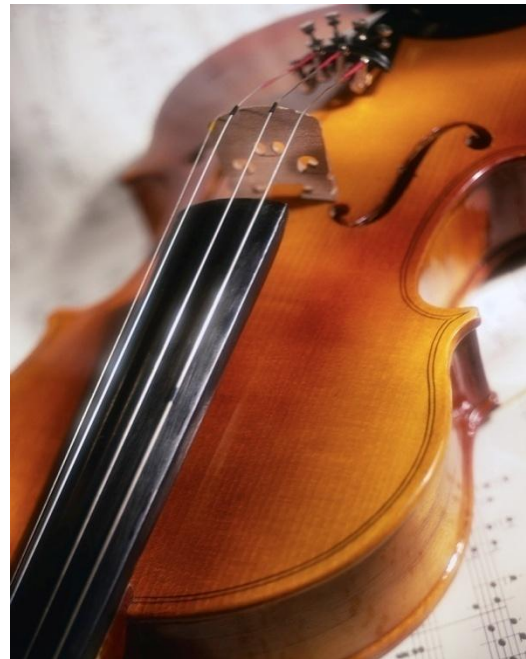


# CHARACTERS AND STRINGS

CSSE 120—Rose Hulman Institute of Technology

# Characters and Strings



# Characters in Python

- Just a one-character *string*

```
>>> myChar = 'C'
```

```
>>> print myChar
```

C

```
>>> print ord(myChar) # converts character to int
```

67

```
>>> print chr(67)      # converts int to character
```

C

# Characters in C

- C's **char** type is really a kind of number!
- A **char** takes 1 byte of storage space
- Predict the output:

```
char myChar;  
myChar = 'C';  
printf("%c\n", myChar); /* %c is format spec. for char */  
printf("%d\n", myChar);  
printf("%c\n", 67);  
myChar++;  
printf("%c\n", myChar);
```

# Seven Ways to Say 'A'

```
int i = 'A';  
printf("A");  
printf("%c", 'A');  
printf("%c", 'B'-1);  
printf("%c", i);  
putchar('A'); /* can "push" single characters to output */  
putchar(toupper('a')); /* Need to #include <ctype.h> */  
putchar(i);
```

# Seven Ways to Say 'A'

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int i = 'A';  
printf("A");  
printf("%c", 'A');  
printf("%c", 'B'-1);  
printf("%c", i);  
putchar('A'); /* can "push" single characters to output */  
putchar(toupper('a')); /* Need to #include <ctype.h> */  
putchar(i);  
printf("Eh!");
```

# Summary: Math with Characters

`'C' + 1 == 'D'`

`char b = 'b';`

`b--;`

`putchar(b);` */\* outputs a \*/*

- Combine these ideas to write a **for** loop that prints the characters from 'a' to 'z' on a single line
  - ▣ Try this in Eclipse; you may work with a neighbor
  - ▣ Write your answer on your quiz

# Character Input

- To read a single character from the console use:
  - ▣ **getchar()**
  - ▣ Caveat: **getchar()** returns an **int**, either a **char** value or **EOF** (end of file)

Note: most operating systems only pass characters to your program after the user presses the **enter** key

```
int inChar;
int count = 0;
printf("\n\nType some text, then press 'Enter': ");
fflush(stdout);
inChar = getchar();
while (inChar != '\n') {
    count++;
    inChar = getchar();
}
printf("\nYou entered %d characters.", count);
```



# Character Functions: *ctype.h*

## □ Conversion Functions:

- ▣ **int tolower(int c);**
- ▣ **int toupper(int c);**

## □ Test functions:

- ▣ **isdigit(c)**
- ▣ **isalpha(c)**
- ▣ **islower(c)**
- ▣ **isupper(c)**
- ▣ **isspace(c)**

See the *C Library Reference* link on ANGEL under Course Resources for more functions.

# Just Stringing You Along

- A string in C is just
  - ▣ An array of characters,
  - ▣ with a '\0' at the end

- Examples:

- ▣ **char fname[] = "Lou";      char lname[10];**

...note difference in box-and-pointer diagrams

- How would we assign "Gehrig" to lname?
  1. char lname[] = "Gehrig"
  2. character-by-character assignment
  3. strcpy(coming soon)

# String variables vs. constants

- String Variable

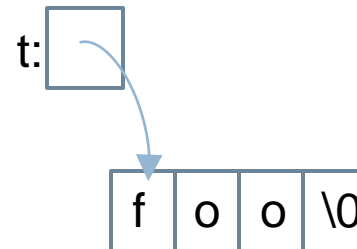
- `char s[] = "foo";`



- String Constant

- `char *t = "foo";`

- Strings declared in this way **cannot** be mutated!



# String Functions: *string.h*

Function	Purpose
<code>char *strcpy(char *dest, char* src)</code>	copy string src to string dest, including '\0'; return dest <b>Note: strings are <i>mutable</i> in C, unlike Python! Must reserve space for dest before calling strcpy</b>
<code>char *strcat(char *dest, char* src)</code>	concatenate string src to end of dest; return dest. <b>Must reserve space for dest before calling strcat</b>
<code>int strcmp(char *str1, char *str2)</code>	compare string str1 to string str2, return a negative number if $str1 < str2$ , zero if $str1 == str2$ , or positive otherwise
<code>size_t strlen(char *str)</code>	return length of str (size_t is a typedef for int on most systems)

Note: we usually ignore the return values from `strcpy` and `strcat`, since they mutate dest.

See Kochan or the *C Library Reference* link on ANGEL for more.

# String Concatenation Using *strcat()*

- Consider:

```
char s1[] = "Go, Red! Go, White! ";  
char s2[] = "Go Rose, Fight!";  
/* ??? */  
printf("%s\n", s3);
```

- What goes in the space? We want:

- ▣ the output to be

Go, Red! Go, White! Go Rose, Fight!

- ▣ and no additional string literals

# Summary: Strings in C

- Strings are arrays of characters:

- ▣ `char fname[] = "Lou";`

or

- ▣ `char lname[10];`  
`strcpy(lname, "Gehrig");`



- "Null terminated", that is, a `'\0'` at the end
- Don't forget to reserve enough space to hold the string

# When C Gives You Lemons...

- Problem:
  - ▣ Python includes high level functions for strings
  - ▣ C (and some other languages) do not
  - ▣ What if you need to use C, but also need strings?
- Solution: Make your own string functions!
- Homework:
  - ▣ Check out ***Session26CharactersAndStrings*** from SVN
  - ▣ Let's start it together.