## ASSIGNMENT AND LOOPS

CSSE 120 - Rose-Hulman Institute of Technology

## Outline (some of Chapters 2 and 3)

$\square$ Variables and assignments
$\square$ Definite loops
$\square$ Basic types: numbers (int and float)
$\square$ Math library
$\square$ Accumulator problem

## Some Numeric Operations

| Operator | Operation |
| :---: | :---: |
| + | Addition |
| - | Subtraction |
| * | Multiplication |
| / | Division |
| ** | Exponentiation |
| \% | Remainder |
| // | Integer division (even on floats) |
| Function | Operation |
| abs(x) | Absolute value of $x$ |
| round ( $x, y$ ) | Round $x$ to $y$ decimal places |
| $\operatorname{int}(x)$ | Convert $x$ to the int data type |
| float(x) | Convert x to the float data type |

## Variables and Assignments

$\square$ Variable
$\square$ Identifier that stores a value
$\square$ A value must be assigned to the variable when it is created
$\square$ <variable> $=$ <expr> (assignment syntax)
$\square$ Assignment
$\square$ Process of giving a value to a variable
$\square$ Python uses $=$ (equals sign) for assignment
$\square x=0.25$
$\square x=3.9 * x *(1-x)$

## Variables as sticky notes



$$
\begin{aligned}
& x=10 \\
& x=x+1
\end{aligned}
$$

## Assignment Statements

1. Simple assignments

- <variable> = <expr>

2. Input assignments

- <variable> = input(<prompt>)
- temp = input("Enter high temperature for today")

3. Compound assignments

- <var>op=<expr> means <var> = <var> op <expr> where op is + , - , $*$, or \%
- Example: total += 5 is the same as total = total + 5

4. Simultaneous (multiple) assignments
$\square$ <var>, <var>, ..., <var> = <expr>, <expr>, ..., <expr>

- sum, diff $=x+y, x-y$

Q1-2

## Compound Assignment: += and related operators (-=, *=, ...)

$\square \mathrm{a}+=\mathrm{b}$ is equivalent to $\mathrm{a}=\mathrm{a}+\mathrm{b}$

IDLE 1.2.1
>>> $x=5$
>>> x += 6; print x
11
>>> x *= 2; print $x$
22
>>> x -= 3; print x
19
>>> x \%= 7; print x
5
>>> s = "abc"
>>> s += "d"; print s abcd
>>> nums $=[1,2,3]$
>>> nums += $[4,5]$
>>> print nums
$[1,2,3,4,5]$

## Sequence

$\square$ A list of things
$\square$ For example:
ㅁ $[2,3,5,7]$

- ["My", "dog", "has", "fleas"]
$\square$ Every for loop uses a list.


## Definite loops

$\square$ Definition

- Loop: a controll structure for executing a portion of a program multiple times
- Definite: Python knows how many times to iterate the body of the loop
$\square$ Syntax:
for <var> in <sequence> :
<body>
Executes <body> once for every element of
<sequence>, with <var> set to that element.


## Examples using loops



Loop body
>>> for b in ["John", "Paul", "George", "Ringo"]: print b, " was a Beatle"

## Flowchart for a for loop



Trace this by hand:

## $a=0$

no for iin $[1,2,3,4]$ : $\mathbf{a}=\mathbf{a}+1$ print a

## An accumulator

 combines parts of a list using looping.We'll use this idea often this term!

## The range function

$\square$ A way to create a list that is an arithmetic sequence
$\square$ Useful to generate a list used by a for loop
$\square$ General formats for range function:
$\square$ range(<expr>)
$\square$ range(<expr>, <expr>)
$\square$ range(<expr>, <expr>, <expr>)
$\square$ What do the following range calls do?
$\square$ print range(8) print range $(3,18,2)$ print range(1,7) print range(17, -5, -3)

## Use range to make the list for a loop

for in range(7): print i, i*i
$\square$ for in range(15, 2, -1): print i,
print

## Another loop with an accumulator

$\square$ Find the sum of the odd numbers that are $\leq 13$
$\square$ Do it together as a class, in IDLE

## More math library components

| Pyihon | Mathematics | English |
| :--- | :--- | :--- |
| pi | $\pi$ | Approximation of $p i$ |
| e | e | Approximation of e |
| $\sin (\mathrm{x})$ | $\sin \mathrm{x}$ | The sine of x |
| $\cos (\mathrm{x})$ | $\cos \mathrm{x}$ | The cosine of x |
| $\tan (\mathrm{x})$ | $\tan \mathrm{x}$ | The tangent of x |
| $\operatorname{atan} 2(\mathrm{y}$, | $\tan ^{-1} \mathrm{y} / \mathrm{x}$ | Arc tangent (inverse tangent) of <br> angle of line from $(0,0)$ to $(x, y)$ |
| x$)$ |  | The natural (base e$) \log$ of x |

## Math library functions

Quadratic formula to find real roots for quadratic equations of the form $a x^{2}+b x+c=0$

- Solution:

$$
x=\frac{-b+\sqrt{b^{2}-4 a c}}{2 a} \quad x=\frac{-b-\sqrt{b^{2}-4 a c}}{2 a}
$$

$\square$ Write out the Python expression for the first formula.
$\square$ If you have time, test it in IDLE

## EXPLORING WITH PYTHON

## Pair Programming

$\square$ Working in pairs on a single computer
$\square$ One person, the driver, uses the keyboard
$\square$ The other person, the navigator, watches, thinks, and takes notes
$\square$ For hard (or new) problems, this technique
$\square$ Reduces number of errors
$\square$ Saves time in the long run
$\square$ Works best when partners have similar skill level
$\square$ If not, then student with most experience should navigate, while the other student drives.

## Food tasting

$\square$ Suppose you are at food tasting show and are tasting 5 different dishes
$\square$ Sampling the dishes in different orders may affect how good they taste
$\square$ If you want to try out every possible ordering, how many different orders would there be?
$\square$ That number is the factorial of 5
$\square \mathrm{n}!=n(\mathrm{n}-1)(\mathrm{n}-2) \ldots$ (1)
$\square$ What type of problem is this?

## Accumulating results: factorial

$\square$ Work in groups of two
$\square$ Pick a driver and navigator
$\square$ Write a Python program that
$\square$ Prompts the user for an integer
$\square$ Calculates the factorial of the integer
$\square n!=n(n-1)(n-2) \ldots(1)$
$\square$ Outputs the result to the screen
$\square$ Driver: email the code to your partner (so each has the program for the open-computer parts of exams)
$\square$ Submit one copy of program with both student's names in a program comment.
$\square$ Submit it in ANGEL to the Lessons > Homework > Homework 3 > Factorial Drop Box

## Graphics Exercise with loops

$\square$ Trade roles with partner-new driver, new navigator
$\square$ Write a program that draws a figure like this where the lengths of the lines increase by a constant amount
$\square$ Use your previous graphics program as a model of how to import graphics functions, create a
76 Graphics Window - $\square \mathbf{\square}$ window, etc.
$\square$ You may want to use variables to hold current $x$-coordinate and current line length, and change the values of those variables each time through the loop
$\square$ Homework $3>$ Bar Chart Drop Box


## If you don't finish Factorial or Bar Chart program

$\square$ Meet before next class to finish them
$\square$ Reminders:

- Driver: email the code to your partner (so each has the program for the open-computer parts of exams)
$\square$ Submit one copy of program with both student's names in a program comment.
$\square$ Log into Angel and go to the class's webpage
$\square$ Click on the Lessons tab then go to Homework > Homework 3
$\square$ Submit the factorial program in the Factorial Drop Box
$\square$ Submit the line drawing program in the Bar Chart Drop Box

