

# MA/CSSE 474

## Theory of Computation

Remove Useless Nonterminals  
Ambiguity  
Normal forms

### Your Questions?

- Previous class days' material
- Reading Assignments
- HW 9, 10 problems
- Anything else

This is quite a  
"complement"  
to Euclid!



## Prove the Correctness of a Grammar

$$A^n B^n = \{a^n b^n : n \geq 0\}$$

$$G = (\{S, a, b\}, \{a, b\}, R, S),$$

$$R = \left\{ \begin{array}{l} S \rightarrow a S b \\ S \rightarrow \varepsilon \\ \end{array} \right\}$$

- Prove that  $G$  generates only strings in  $L$ .
- Prove that  $G$  generates all the strings in  $L$ .

## Simplify Context-Free Grammars

*Remove non-productive and unreachable non-terminals.*

## Remove Unproductive Nonterminals

*removeunproductive*( $G$ : CFG) =

1.  $G' = G$ .
2. Mark every nonterminal symbol in  $G'$  as unproductive.
3. Mark every terminal symbol in  $G'$  as productive.
4. Until one entire pass has been made without any new nonterminal symbol being marked do:
  - For each rule  $X \rightarrow \alpha$  in  $R$  do:
    - If every symbol in  $\alpha$  has been marked as productive and  $X$  has not yet been marked as productive then:
      - Mark  $X$  as productive.
5. Remove from  $G'$  every unproductive symbol.
6. Remove from  $G'$  every rule that contains an unproductive symbol.
7. Return  $G'$ .

## Remove Unreachable Nonterminals

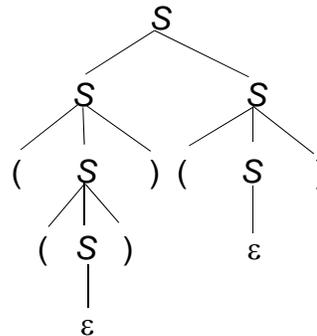
*removeunreachable*( $G$ : CFG) =

1.  $G' = G$ .
2. Mark  $S$  as reachable.
3. Mark every other nonterminal symbol as unreachable.
4. Until one entire pass has been made without any new symbol being marked do:
  - For each rule  $X \rightarrow \alpha A \beta$  (where  $A \in V - \Sigma$ ) in  $R$  do:
    - If  $X$  has been marked as reachable and  $A$  has not, then:
      - Mark  $A$  as reachable.
5. Remove from  $G'$  every unreachable symbol.
6. Remove from  $G'$  every rule with an unreachable symbol on the left-hand side.
7. Return  $G'$ .

## Derivations and parse trees

Parse trees capture essential structure:

1	2	3	4	5	6
$S \Rightarrow$	$SS \Rightarrow$	$(S)S \Rightarrow$	$((S))S \Rightarrow$	$((S))S \Rightarrow$	$((S))S \Rightarrow$
$S \Rightarrow$	$SS \Rightarrow$	$(S)S \Rightarrow$	$((S))S \Rightarrow$	$((S))S \Rightarrow$	$((S))S \Rightarrow$
1	2	3	5	4	6



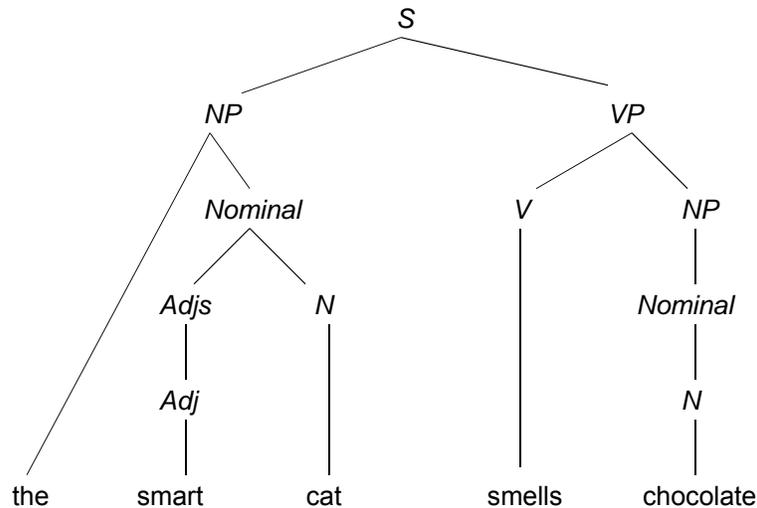
## Parse Trees

A **parse tree**, (derivation tree) derived from a grammar  $G = (V, \Sigma, R, S)$ , is a rooted, ordered tree in which:

- Every leaf node is labeled with an element of  $\Sigma \cup \{\varepsilon\}$ ,
- The root node is labeled  $S$ ,
- Every other node is labeled with an element of  $N = V - \Sigma$  and
- If  $m$  is a non-leaf node labeled  $X$  and the (ordered) children of  $m$  are labeled  $x_1, x_2, \dots, x_n$ , then  $R$  contains the rule

$$X \rightarrow x_1 x_2 \dots x_n.$$

## Structure in English



## Generative Capacity

Because parse trees matter, it makes sense, given a grammar  $G$ , to distinguish between:

- $G$ 's **weak generative capacity**, defined to be the set of strings,  $L(G)$ , that  $G$  generates, and
- $G$ 's **strong generative capacity**, defined to be the set of parse trees that  $G$  generates.



## Ambiguity

A grammar is *ambiguous* iff there is at least one string in  $L(G)$  for which  $G$  produces more than one parse tree\*.

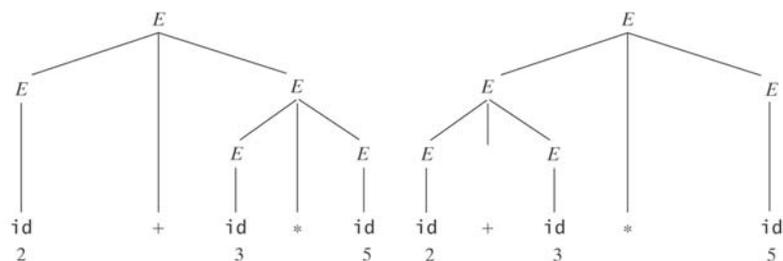
For many applications of context-free grammars, this is a problem.

Example: A programming language.

- If there can be two different structures for a string in the language, there can be two different meanings.
- Not good!

\* Equivalently, more than one leftmost derivation, or more than one rightmost derivation.

## An Arithmetic Expression Grammar

$$\begin{aligned} E &\rightarrow E + E \\ E &\rightarrow E * E \\ E &\rightarrow (E) \\ E &\rightarrow \text{id} \end{aligned}$$


## Inherent Ambiguity

Some CF languages have the property that **every** grammar for them is ambiguous. We call such languages *inherently ambiguous*.

Example:

$$L = \{a^n b^n c^m : n, m \geq 0\} \cup \{a^n b^m c^m : n, m \geq 0\}.$$

## Inherent Ambiguity

$$L = \{a^n b^n c^m : n, m \geq 0\} \cup \{a^n b^m c^m : n, m \geq 0\}.$$

One grammar for  $L$  has these rules:

$$S \rightarrow S_1 \mid S_2$$

$$\begin{array}{l} S_1 \rightarrow S_1 c \mid A \quad /* \text{Generate all strings in } \{a^n b^n c^m\}. \\ A \rightarrow aAb \mid \varepsilon \end{array}$$

$$\begin{array}{l} S_2 \rightarrow aS_2 \mid B \quad /* \text{Generate all strings in } \{a^n b^m c^m\}. \\ B \rightarrow bBc \mid \varepsilon \end{array}$$

Consider any string of the form  $a^m b^n c^n$ .

It turns out that  $L$  is inherently ambiguous.

## Ambiguity and undecidability

Both of the following problems are undecidable\*:

- Given a context-free grammar  $G$ , is  $G$  ambiguous?
- Given a context-free language  $L$ , is  $L$  inherently ambiguous?

**Informal definition of *undecidable* for the first problem:**

There is no algorithm (procedure that is guaranteed to always halt) that, given a grammar  $G$ , determines whether  $G$  is ambiguous.