The LifeCycle model: Combining Particle Swarm Optimisation, Genetic Algorithms and HillClimbers

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Life Cycle Concept

- Animals in nature progress through stages
- Change their actions and life based on stimuli/time
- This can be adapted to modify optimization algorithms

Models - PSO Model

- Particles move around a search space
- Record the best location found by all the particles
 - o Modify velocity based on the best point found

$$\boldsymbol{v}_i = \chi(w\boldsymbol{v}_i + \boldsymbol{\varphi}_{1i}(\boldsymbol{p}_i - \boldsymbol{x}_i) + \boldsymbol{\varphi}_{2i}(\boldsymbol{p}_g - \boldsymbol{x}_i))$$

• Over time, the particles converge on an overall best value

Models - GA Model

- Standard genetic algorithm
- Each individual represents a solution
 - Mutations are done on each individual to modify their position
 - A new generation is made from the mutated individuals

$$x_{child1} = w * x_{parent1} + (1 - w) * x_{parent2}$$

 $x_{child2} = w * x_{parent2} + (1 - w) * x_{parent1}$

$$\Delta x_j = \begin{cases} +(Max - x_j)(1 - r^{(1-t/T)^b}) \\ -(x_j - Min)(1 - r^{(1-t/T)^b}) \end{cases}$$

- Binary tournament selection to perform culling
 - o Elitism to not perform culling

Models - HillClimber

- Individuals represent a given solution
 - Look at the surrounding values
 - o Choose a random nearby value, weighted by its fitness

$$p = 1/(1 + exp(\frac{eval(\mathbf{x}_n) - eval(\mathbf{x}_c)}{T})) \qquad (minimisation)$$

Effective at finding local optima

Models - LifeCycle

- Combination of all previous models
- Mimics life cycle process in nature
 - Designed to switch when the fitness is not changing quickly enough (50 iterations)
 - PSO > GA > HillClimb > PSO > etc.

```
program LifeCycle_Model
begin
   while (not terminate-condition) do
      begin
          for (all individuals)
             evaluate fitness
             switch LifeCycle stage if no recent improvement
          for (PSO particles)
             calculate new velocity vectors
          for (GA individuals)
             select new population
             recombine population
             mutate population
          for (HillClimbers)
             find possible new neighbouring solution
             evaluate fitness for the new solution
             shift to new solution with probability p
      end
```

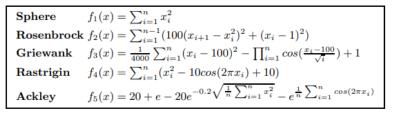
Fig. 1. Structure of the LifeCycle model.

Experimental Settings

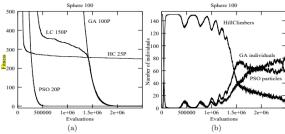
Compare the performance of standard PSO, GA, HillClimber and LifeCycle

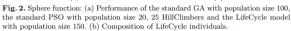
5 numerical minimisation problems are used for testing

Table 1. Test functions



Experiment Result





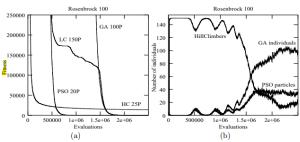
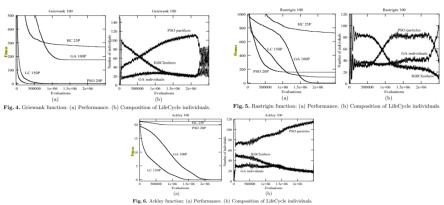


Fig. 3. Rosenbrock function: (a) Performance. (b) Composition of LifeCycle individuals three. Moreover, we set the mutation loop dependency b to 5 and used a fixed population size of 100 individuals.

HC fails to find a exact solution while it has the fastest improvement.

LC is faster than normal GA but lower than PSO

Experiment Result



PSO is better than GA in Griewank, Rastrigin

LC can always keep a relatively fast speed, and it is also the fastest in Ackley (Reliable, Steady)

Questions?