Five Big Ideas in Artificial Intelligence

1. Perception

Accuracy: 99.4%

SOCIETAL IMPA

ostive and negative

3-LEARNING

Computers perceive the world using sensors. Perception is the process of extracting meaning from sensory signals. Making computers "see" and "hear" well enough for practical use is one of the most significant achievements of Al to computers perceive the world using sensors date.

5. Societal Impact

Al can impact society in both positive and negative ways. Al technologies are changing the ways we work, travel, communicate, and care for each other. But we must be mindful of the harms that can potentially occur. For example, biases in the data used to train an AI system could lead to some people being less well served than others. Thus, it is important to discuss the impacts that Al is having on our society and develop criteria for the ethical design and deployment of AI-based systems.

2. Representation & Reasoning Agents maintain representations of the world

and use them for reasoning. Representation is one of the fundamental problems of intelligence, both natural and artificial. Computers construct representations using data structures, and these representations support reasoning algorithms that derive new information from what is already known. While Al agents can reason about very complex problems, they do not think the way a human does.

4. Natural Interaction

NATURAL INTERACTION Intelligent agents require many kinds of knowlege to interact naturally with humans. Agents must be able to converse in human languages, recognize facial expressions and emotions, and draw upon knowledge of culture and social conventions to Computers can learn from data. infer intentions from observed behavior. All of these are difficult problems. Today's AI systems can use language to a limited extent, but lack the general reasoning and conversational capabilities of even a child.

3. Learning

REPRESENTATION & REASONING e them for reasoning. Computers can learn from data. Machine learning is a kind of statistical inference that finds patterns in data. Many areas of Al have progressed significantly in recent years thanks to learning algorithms that create new representations. For the approach to succeed, tremendous amounts of data are required. This "training data" must usually be supplied by people, but is sometimes acquired by the machine itself.



Object ID:

