Transformers – Part 2

Excerpts from Chapter 10 of Speech and Language Processing, Jurafsky and Martin, Aug. 20, 2024 draft as well as some assistance from Claude Sonnet 4.5 Michael Wollowski

1

Transformers

Transformers

DECODER

ONLY

ENCODER ONLY auto-encoding models TASKS Named entity recognitionExtractive question-

answering

• Masked language

EXAMPLES

auto-regressive models

TASKS

- Text generationCausal language modeling
- EXAMPLES

ENCODER-DECODER sequence-to-sequence models

- TASKS Translation
- SummarizationGenerative questionanswering
 - **EXAMPLES**

Source: https://www.comet.com/site/blog/explainable-ai-for-transformers/

Reminder: Dot Product

• Definition:

$$\mathbf{a}\cdot\mathbf{b}=\sum_{i=1}^n a_ib_i$$

 Outcome: Can be used to calculate the similarity between two vectors.

4

Bird's Eye View of Attention in Transformers

- Starting at the bottom, we calculate the dot product between:
 - X_3 and X_3
 - X_3 and X_2
 - X_3 and X_1
- This should give us a similarity of X₃ to the prior tokens, X₁, X₂ and X₃.

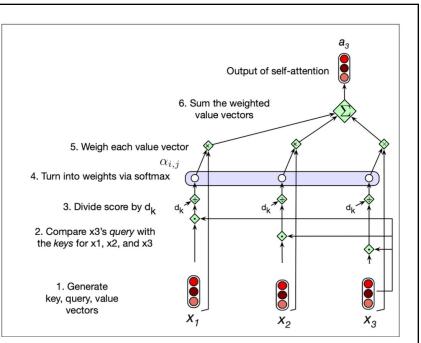


Image source: Modified from Speech and Language Processing, Jurafsky and Martin, Feb. 3, 2024 draft

Bird's Eye View of Attention in Transformers

- Next, we normalize the values of the dot product.
- Otherwise, the values may be quite large and impede training, due to loss of gradients.
- We divide by the square root of the dimensionality of the key vector, d_k

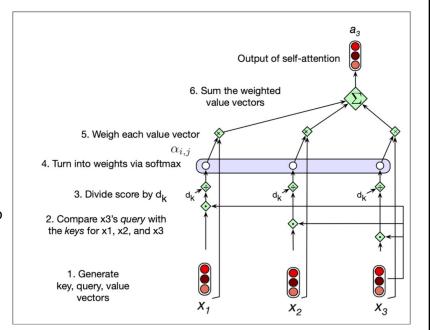


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6

Bird's Eye View of Attention in Transformers

- Now, we run the values through softmax to obtain weights.
- These weights are now used to determine the relevance of each of X₁ to X₃
- Finally, we produce the weighted sum with the X₁, X₂, and X₃.

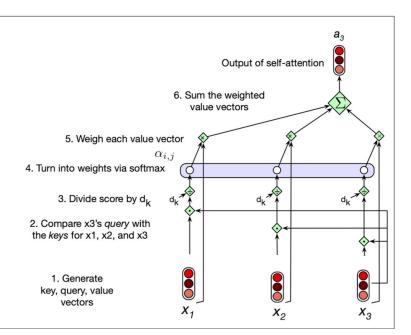


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Reminder: Softmax

• Definition:
$$\sigma(\mathbf{z})_i = rac{e^{z_i}}{\sum_{j=1}^K e^{z_j}}$$

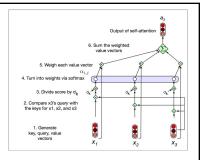
- The softmax function takes as input a vector and:
 - turns each component into an interval (0,1)
 - the components will add up to 1,
 - they can be interpreted as probabilities

8

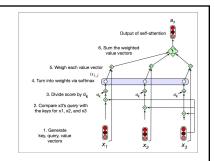
A Sitting Example

- Consider the token sequence: "The cat sat <end>"
- 4 tokens
- Embedding dimension: 4
- Step 1: Produce input embeddings:

Token 1 "The": [1.0, 0.5, 0.2, 0.1] Token 2 "cat": [0.5, 1.0, 0.3, 0.2] Token 3 "sat": [0.3, 0.2, 1.0, 0.5] Token 4 "<end>": [0.1, 0.1, 0.1, 1.0]



A Sitting Example



- Step 2: Determine Attention Score of "The":
 - Token 1 attending to Token 1:

```
[1.0, 0.5, 0.2, 0.1] \cdot [1.0, 0.5, 0.2, 0.1] = 1.0 + 0.25 + 0.04 + 0.01 = 1.30
```

• Token 1 attending to Token 2:

$$[1.0, 0.5, 0.2, 0.1] \cdot [0.5, 1.0, 0.3, 0.2] = 0.5 + 0.5 + 0.06 + 0.02 = 1.08$$

• Token 1 attending to Token 3:

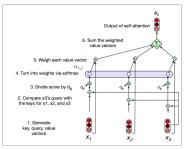
$$[1.0, 0.5, 0.2, 0.1] \cdot [0.3, 0.2, 1.0, 0.5] = 0.3 + 0.1 + 0.2 + 0.05 = 0.65$$

Token 1 attending to Token 4:

$$[1.0, 0.5, 0.2, 0.1] \cdot [0.1, 0.1, 0.1, 1.0] = 0.1 + 0.05 + 0.02 + 0.1 = 0.27$$

10

A Sitting Example



- Step 3: Normalize
 - Divide each score by dk, which is the square root of the dimensionality.
 - Dimensionality = 4.
 - Hence divide by 2.
 - Token 1 attending to Token 1: 1.30 / 2 = 0.65
 - Token 1 attending to Token 2: 1.08 / 2 = 0.54
 - Token 1 attending to Token 3: 0.65 / 2 = 0.325
 - Token 1 attending to Token 4: 0.27 / 2 = 0.135

A Sitting Example

6. Sum the weighted value vectors

5. Weigh each value vector

4. Turn into weights via softmax

3. Divide score by d_k

4. 2. Compare x3's query with the Aeys for x1', x2, and x3

1. Generate key, query, value vectors

X₁

X₂

X₃

- Step 4: Apply Softmax
 - exp(0.65) = 1.916
 - exp(0.54) = 1.716
 - exp(0.325) = 1.384
 - exp(0.135) = 1.145
 - Sum = 6.161
- Attention weights

[1.916/6.161, 1.716/6.161, 1.384/6.161, 1.145/6.161] = [0.311, 0.278, 0.225, 0.186]

• These weights tell us:

Token 1 pays 31.1% attention to itself, 27.8% to "cat", 22.5% to "sat", and 18.6% to "<end>".

12

A Sitting Example

• Step 5: Output for token 1 ("The")

0.311 × [1.0, 0.5, 0.2, 0.1] ("The")

+ 0.278 × [0.5, 1.0, 0.3, 0.2] ("cat")

+ 0.225 × [0.3, 0.2, 1.0, 0.5] ("sat")

+ 0.186 × [0.1, 0.1, 0.1, 1.0] ("<end>")

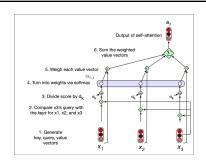
= [0.311, 0.156, 0.062, 0.031]

+ [0.139, 0.278, 0.083, 0.056]

+ [0.068, 0.045, 0.225, 0.113]

+ [0.019, 0.019, 0.019, 0.186]

= [0.537, 0.498, 0.389, 0.386]



- This output vector for "The" is now context-aware.
- It contains information weighted from all tokens in the sequence.

Transformers – for reals

- We should add some weights.
- After all that is what NNs are all about.
- We want to have a trainable distance measure, rather than a static one.

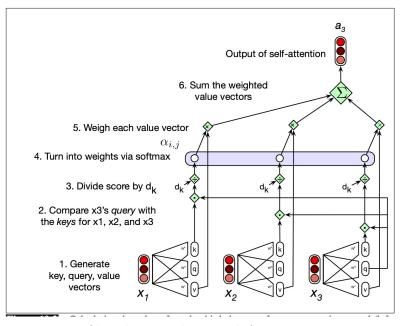


Image source: Speech and Language Processing, Jurafsky and Martin, Feb. 3, 2024 draft

14

Transformers – for reals

- Each X_i is run through a different weight matrix to produce:
 - A Key, k
 - · A Query, q and
 - A Value, v

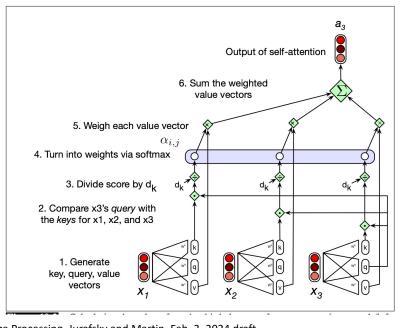


Image source: Speech and Language Processing, Jurafsky and Martin, Feb. 3, 2024 draft

Keys, Queries and Values

- Consider the phrase: "The cat sat <end>"
- Suppose we process the token "cat"
- What do we wish to learn about the cat?
- One thing: what is the cat doing?
- In this case, it is sitting.

16

Keys, Queries and Values

- Consider the phrase: "The cat sat <end>"
- When processing the above phrase, we wish to learn more about the token "cat", we say that we issue a **query** about "cat".
- Each word in the phrase provides some more or less relevant information.
- The token "sat" is a verb and would provide its verbness as a key.
- the attention mechanism provides information, called the value.
- In our example, the value is that "sat" provides semantic content for "cat".

Transformers – for reals

- In the diagram, the attention is determined for X₃.
- The query of X₃ is multiplied with the key of X₁, X₂, and X₃.
- Output a₃, is the product of the value of X₃, with the softmax weights.

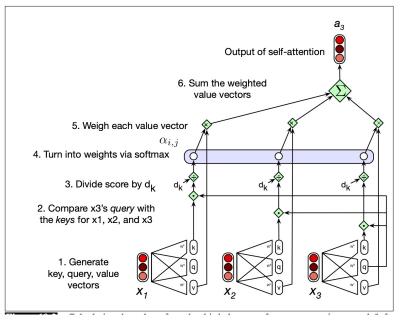


Image source: Speech and Language Processing, Jurafsky and Martin, Feb. 3, 2024 draft

18

Back to Cats

Embedding tokens.

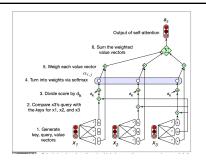
More realistically, tokens from prior processing.

 $X = [[1.0, 0.5, 0.2, 0.1], \leftarrow Token 1: "The"]$

[0.5, 1.0, 0.3, 0.2], ← Token 2: "cat"

[0.3, 0.2, 1.0, 0.5], ← Token 3: "sat"

[0.1, 0.1, 0.1, 1.0] \leftarrow Token 4: "<end>"



• Create Q, K, V with Different Weight Matrices

[0.1, 0.0, 0.0, 0.9]

20

Back to Cats

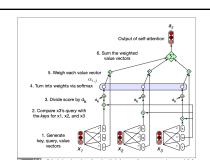
For token 1: "The" =

• Computing q = X @ W_Q

[1.0, 0.5, 0.2, 0.1] @ [[1.0, 0.0, 0.5, 0.0],

[0.0, 1.0, 0.0, 0.5],

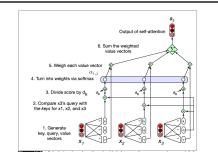
```
[0.5, 0.0, 1.0, 0.0],
[0.0, 0.5, 0.0, 1.0]]
[1.0×1.0 + 0.5×0.0 + 0.2×0.5 + 0.1×0.0,
1.0×0.0 + 0.5×1.0 + 0.2×0.0 + 0.1×0.5,
1.0×0.5 + 0.5×0.0 + 0.2×1.0 + 0.1×0.0,
1.0×0.0 + 0.5×0.5 + 0.2×0.0 + 0.1×1.0]
= [1.1, 0.55, 0.7, 0.35]
```



"cat": [0.65, 1.1, 0.55, 0.7] "sat": [0.8, 0.45, 1.15, 0.6] <end>: [0.15, 0.6, 0.15, 1.05]

• Computing k = X @ W_K

For token 1: "The" = $[1.0, 0.5, 0.2, 0.1] @ [[1.0, 0.2, 0.0, 0.0], \\ [0.2, 1.0, 0.0, 0.0], \\ [0.0, 0.0, 1.0, 0.3], \\ [0.0, 0.0, 0.3, 1.0]] \\ [1.0 \times 1.0 + 0.5 \times 0.2 + 0.2 \times 0.0 + 0.1 \times 0.0, \\ 1.0 \times 0.2 + 0.5 \times 1.0 + 0.2 \times 0.0 + 0.1 \times 0.0, \\ 1.0 \times 0.0 + 0.5 \times 0.0 + 0.2 \times 1.0 + 0.1 \times 0.3, \\ 1.0 \times 0.0 + 0.5 \times 0.0 + 0.2 \times 0.3 + 0.1 \times 1.0] \\ = [1.1, 0.7, 0.23, 0.16]$



"cat": [0.7, 1.1, 0.36, 0.29] "sat": [0.34, 0.26, 1.15, 0.8] <end>: [0.12, 0.12, 0.33, 1.03]

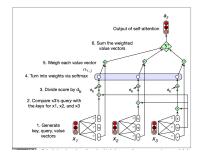
K = [[1.1, 0.7, 0.23, 0.16], [0.7, 1.1, 0.36, 0.29], [0.34, 0.26, 1.15, 0.8], [0.12, 0.12, 0.33, 1.03]]

22

Back to Cats

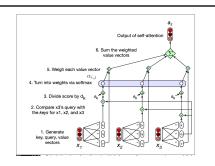
• Computing v = X @ W_V

"The": [0.82, 0.47, 0.17, 0.19]
"cat": [0.7, 1.1, 0.36, 0.29]
"sat": [0.34, 0.26, 1.15, 0.8]
<end>: [0.12, 0.12, 0.33, 1.03]



• Calculating attention score for "The": q @ K K = [[1.1, 0.7, 0.34, 0.12],[0.7, 1.1, 0.26, 0.12], [0.23, 0.36, 1.15, 0.33], [0.16, 0.29, 0.8, 1.03]] Q for "The" = [1.1, 0.55, 0.7, 0.35] "The" & "The": 1.1×1.1 + 0.55×0.7 + 0.7×0.23 + 0.35×0.16 = 1.21 + 0.385 + 0.161 + 0.056 = 1.812"The" & "cat": 1.1×0.7 + 0.55×1.1 + 0.7×0.36 + 0.35×0.29 = 0.77 + 0.605 + 0.252 + 0.102 = 1.729"The" & "sat": 1.1×0.34 + 0.55×0.26 + 0.7×1.15 + 0.35×0.8 = 0.374 + 0.143 + 0.805 + 0.28 = 1.602"The" & "<end>": 1.1×0.12 + 0.55×0.12 + 0.7×0.33 + 0.35×1.03 =

0.132 + 0.066 + 0.231 + 0.361 = 0.790



24

Back to Cats

· Scaling, i.e. divide by square root of dimensionality of key.

"The" score: [1.812/2, 1.729/2, 1.602/2, 0.790/2] = [0.906, 0.865, 0.801, 0.395]

Softmax:

 $\exp(0.906) = 2.475$, $\exp(0.865) = 2.375$, $\exp(0.801) = 2.228$, $\exp(0.395) = 1.484$ Sum = 8.562

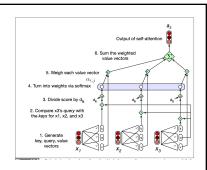
Attention weights for "The":

[2.475/8.562, 2.375/8.562, 2.228/8.562, 1.484/8.562] =

[0.289, 0.277, 0.260, 0.173]

Interpretation: "The" pays: - 28.9% attention to itself

- 27.7% attention to "cat"
- 26.0% attention to "sat"
- 17.3% attention to "<end>"



• Output for "The"

 $0.289 \times V_{"The"} + 0.277 \times V_{"cat"} + 0.260 \times V_{"sat"} + 0.173 \times V_{"<end>"} =$

0.289 × [0.82, 0.47, 0.17, 0.19] + 0.277 × [0.42, 0.93, 0.34, 0.23] + 0.260 × [0.26, 0.19, 0.82, 0.48] + 0.173 × [0.18, 0.10, 0.09, 0.91]

= [0.237, 0.136, 0.049, 0.055] + [0.116, 0.258, 0.094, 0.064] + [0.068, 0.049, 0.213, 0.125] + [0.031, 0.017, 0.016, 0.157]

= [0.452, 0.460, 0.372, 0.401]



- This is the context-aware output vector for "The"
- It has been enriched with weighted information from all other tokens.

26

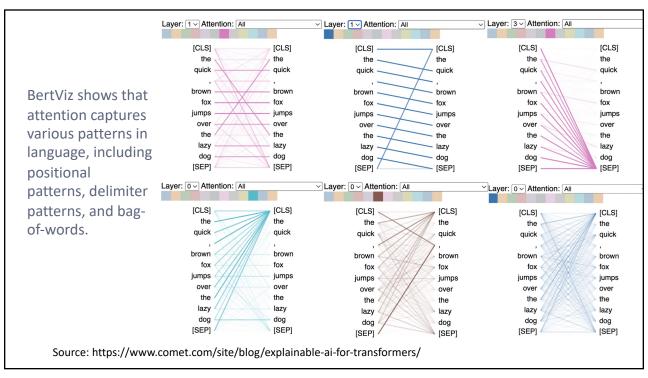
Multi-head Attention

• In the context of:



- We will add more than one attention head!
- More attention heads, more weights, more things to pay attention to.
- Recall that for CNNs, we applied several filters to a matrix, to "look" at different aspects of an image.

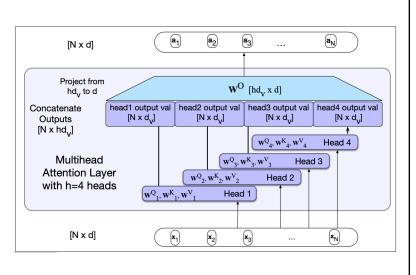
Image source: https://muppet.fandom.com/wiki/Me Want Cookie?file=MeWantCookie.jpg



28

Multi-head Attention

- Each of the multi-head self-attention layers is provided with its own set of key, query and value weight matrices.
- The outputs from each of the layers are concatenated.
- They are then projected to d.
- Thus producing an output of the same size as the input.



Transformer Blocks

- The self-attention calculation lies at the core of what is called a transformer block.
- In addition to the selfattention layer, it includes feedforward layers, residual connections, and normalizing layers.

