**CSSE 290 HW4 Student: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Grader: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**This was the rubric from a previous course offering; there will be some changes for Winter, 2014-15, including a higher total point value.**

**ASCII Animation**

|  |  |  |  |
| --- | --- | --- | --- |
| **Score** | **Possible** | **Criterion** | **Comments** |
|  | **5** | Appearance is similar to the picture in the assignment document |  |
|  | **5** | **Start**: When clicked, animation begins. When the page is idle, all frames of the animation are visible. |  |
|  | **2** | You can paste in an animation from a text file and run it |  |
|  | **2** | Initially clicking any number button causes that digit to appear in the calculator display. |  |
|  | **2** | Stop: When clicked, halts any animation in progress. When animation is stopped, the text that was in the box before  animation began is returned to the box. |  |
|  | **2** | Can select animation from the drop-down list, and it loads correct files. Can only be changed when animation is not running. |  |
|  | **4** | Size and speed selections do the right things; if clicked while an animation is running, they take effect immediately. |  |
|  | **3** | Custom animation is present and it works. |  |
|  |  | If the custom animation is very good, perhaps worthy of showing the class, write a little bit about it here. |  |
|  | **25** | **Total** | If everything works, you can just put 25 here and skip the points for individual items |

**Note to graders:** Some students reported that their code worked in one of Chrome/Firefox but not the other. So if a student’s code does not work, try a different browser.

Use the space below for additional comments on JavaScript error messages or other oddities, as well as feedback on