

Name: \_\_\_\_\_ Section: 2 (7<sup>th</sup>-8<sup>th</sup>) or 3 (9<sup>th</sup>-10<sup>th</sup>)

Use this quiz as a way to follow the lecture. **Answer all questions.** Make additional notes as desired. **Not sure of an answer?** Ask your instructor to explain further **right then.**

1. What gets printed by the program shown to the right?

(Pay close attention to the order in which the statements are executed. Write the output **in a column to the right of the program.**)

```
def main():
    hello()
    goodbye()
    hello_and_goodbye()
    goodbye()

def hello():
    print('Hello!')

def goodbye():
    print('Ciao!')

def hello_and_goodbye():
    print('Here is stuff!')
    goodbye()
    hello()
    hello()
    print('Here is more!')
    hello()
    goodbye()

if __name__ == '__main__':
    main()
```

Output

2. For this problem, assume that the function to the right works as its doc-comment suggests and is in the same file in which you are writing code.

- a. Write statement(s) that print the number of primes between 40 and 300, inclusive.

```
def number_of_primes(m, n):
    """
    Returns the number of primes
    between m and n, inclusive.
    """
    ...
```

- b. Write statement(s) that set the variable `total` to the sum of the number of primes between 100 and 200 and the number of primes between 700 and 800.

3. Each diagram to the right is called a

\_\_\_\_\_

4. **zg.Point** and **zg.Circle** are called \_\_\_\_\_  
 (hint: begins with a “c”).

5. **Instances** of **zg.Point** and **zg.Circle** are also called  
 \_\_\_\_\_ (hint: begins with an “o”).

6. Write a statement that constructs a **zg.Point** at (50, 30)  
 and assigns a variable **p1** to refer to the constructed **zg.Point**.

7. Write a statement that causes the above variable **p1** to move by 10 in the y direction.

8. Write a statement that sets the variable **s** to the sum of two of **p1**'s instance  
 variables: the one called x and the one called y.

9. Suppose that the Dog class is defined in a module called animals. Fill in the blank in the  
 following statement so that it constructs a Dog.

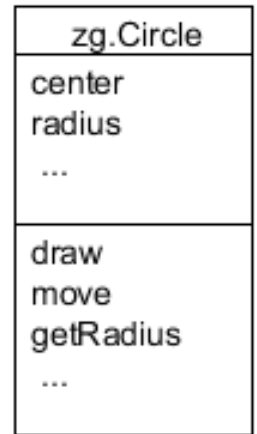
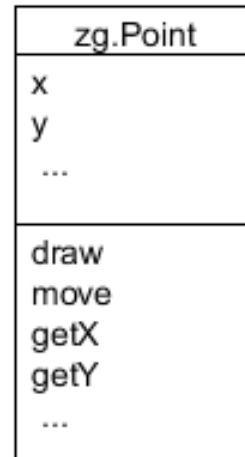
```
d = animals._____()
```

10. Functions are powerful for two reasons (fill in the blanks – you can be brief):

a. \_\_\_\_\_

b. \_\_\_\_\_

11. The code in the box to the right has illegal syntax – Python displays a Red X  
 error message. Why?



```
def main():
    foo()
    print(n)
    print(m)

def foo():
    n = 3
    m = 1
    return m
```