

# C LANGUAGE INTRODUCTION

CSSE 120—Rose Hulman Institute of Technology

# The C Programming Language



- Invented in 1972 by Dennis Ritchie at AT&T Bell Labs.
- Has been the main development language for UNIX operating systems and utilities for a couple of decades.
- Our Python interpreter was written in C!
- Used for serious coding on just about every development platform.
- Especially used for embedded software systems.
- Is usually compiled to native machine code.
  - ▣ Faster and less portable than Python or Java.

# Why C in CSSE 120?

## □ Practical

- ▣ Several upper-level courses in CSSE, ECE, and Math expect students to program in C.
- ▣ None of these courses is a prerequisite for the others.
- ▣ So each instructor has a difficult choice:
  - Teach students the basics of C, which may be redundant for many of them who already know it, or
  - Expect students to learn it on their own, which is difficult for the other students.
- ▣ A brief C introduction here will make it easier for you (and your instructor!) when you take those courses.

# Why C in CSSE 120?



## □ Pedagogical

- ▣ Comparing and contrasting two languages is a good way to reinforce your programming knowledge.
- ▣ Seeing programming at C's "lower-level" view than Python's can help increase your understanding of what really goes on in computing.
- ▣ Many other programming languages (notably Java, C++, and C#) share much of their syntax and semantics with C.
  - Learning those languages will be easier after you have studied C.

# Our Textbook



- Schildt's "C: The Complete Reference"
- It is a **reference** book, intended to be useful to you in later courses
  - ▣ Pro: easy to pick up and start reading at any point
  - ▣ Con: is written with experienced programmers in mind

# Classic C text/reference

## Product Details

**Paperback:** 274 pages

**Publisher:** Prentice Hall PTR; 2 edition (March 22, 1988)

**Language:** English

**ISBN-10:** 0131103628

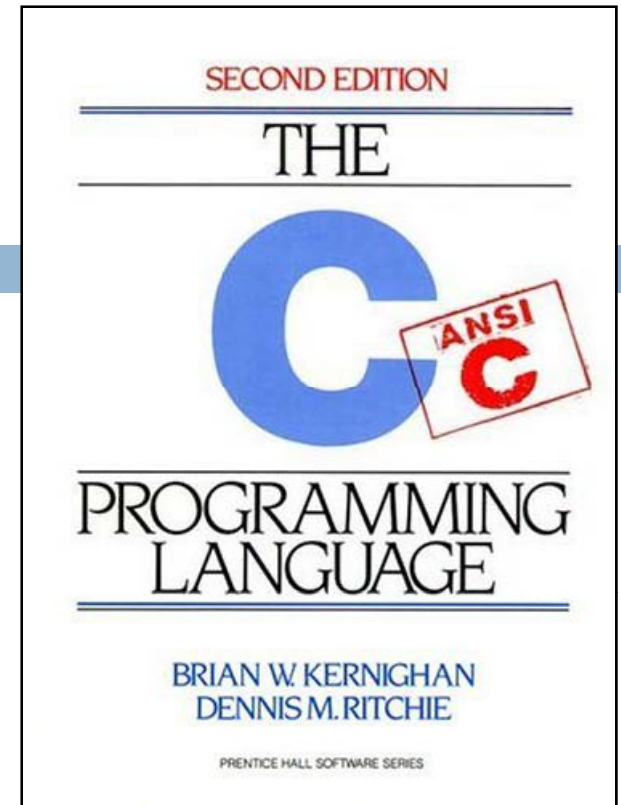
**ISBN-13:** 978-0131103627

**Product Dimensions:** 9.1 x 6.9 x 0.8 inches

**Shipping Weight:** 1.3 pounds ([View shipping rates and policies](#))

**Average Customer Review:** ★★★★★ based on 241 reviews. ([Write a review.](#))

**Amazon.com Sales Rank:** #3,121 in Books (See [Bestsellers in Books](#))



Pretty amazing for a 20-year-old programming book!

For comparison, Harry Potter #3's rank is 25,578.

# Some C Language trade-offs

- Programmer has more control, but fewer high-level language features to use.
- Strong typing makes it easier to catch programmer errors, but there is the extra work of declaring types of things
- Lists and classes are not built-in, but arrays and structs can be very efficient
  - ▣ and a bit more of a pain for the programmer.

```

from math import *

def printRootTable(n):
    for i in range(1,n):
        print " %2d  %7.3f" % (i, sqrt(i))

def main():
    printRootTable(10)

main()

```

## Parallel examples in Python and C.

```

#include <stdio.h>
#include <math.h>

void printRootTable(int n) {
    int i;
    for (i=1; i<=n; i++) {
        printf(" %2d  %7.3f\n", i, sqrt(i));
    }
}

int main() {
    printRootTable(10);
    return 0;
}

```



# Recap: Comments in C

- Python comments begin with `#` and continue until the end of the line.
- C comments begin with `/*` and end with `*/`.
- They can span any number of lines.
- Some C compilers (including the one we are using) also allow single-line comments that begin with `//`.

# String constants in C

- In Python, character strings can be surrounded by single quotes (apostrophes), or double quotes (quotation marks).
- In C, only double quotes can surround strings (whose type in C is `char*`).
  - ▣ `char *s = "This is a string";  
printf(s); /* more about printf() soon */`
- Single quotes indicate a single character, which is not the same as a string whose length is 1. Details later.
  - ▣ `char c = 'x';  
printf("%c\n", c);`

# printf statement

C: `printf(" %2d %7.3f\n", i, sqrt(i));`

Python equivalent: `print " %2d %7.3f" % (i, sqrt(i))`

- printf's first parameter is used as a format string.
- The values of **printf**'s other parameters are converted to strings and substituted for the conversion codes in the format string.
- **printf** does not automatically print a newline at the end.

# printf – frequently used conversion codes

| code | data type                     | Example  |
|------|-------------------------------|--|
| d    | decimal<br>(int, long)        | <pre>int x=4, y=5; printf("nums %3d, %d%d\n", x, y, x+y); /*prints nums    4, 59*/</pre>                                     |
| f    | real<br>(float)               | <pre>float p = 1.3/9, q = 2.875; printf ("%7.4f %0.3f %1.0f %f\n", p, p, q, q); /* prints  0.1444 0.144 3 2.875000 */</pre>  |
| lf   | real (double)                 | <pre>double p = 1.3/9, q = 2.875; printf ("%7.4f %0.3f %1.0f %f\n", p, p, q, q); /* prints  0.1444 0.144 3 2.875000 */</pre> |
| c    | character<br>(char)           | <pre>char letter = (char)('a' + 4); printf ("%c %d\n", letter, letter); /* prints e 101 */</pre>                             |
| s    | string<br>(char *)            | <pre>char *isString = "is"; printf("This %s my string\n", isString); /* prints This is is my string! */</pre>                |
| e    | real<br>(scientific notation) | <pre>double c = 62345892478; printf("%0.2f %0.3e  %14.1e", c, c, c); 62345892478.00 6.235e+010          6.2e+010</pre>       |

# Getting Values from Functions

- Just like in Python (almost)
- Consider the function:
  - ▣ `double convertCtoF(double celsius) {  
 return 32.0 + 9.0 * celsius / 5.0;  
}`
- How would we get result from a function in Python?
  - ▣ `fahr = convertCtoF(20.0)`
- What's different in C?
  - ▣ Need to declare the type of fahr
  - ▣ Need a semi-colon

# Use If Statements or Else

- **if m % 2 == 0:**  
    **print "even"**  
**else:**  
    **print "odd"**

- Python:
  - ▣ Colons and indenting

- **if (m % 2 == 0) {**  
    **printf("even");**  
**} else {**  
    **printf("odd");**  
**}**

- C:
  - ▣ Parentheses, braces

# Or Else What?

- **if gpa > 2.0:**  
    **print "safe"**  
**elif gpa >= 1.0:**  
    **print "trouble"**  
**else:**  
    **print "sqrt club"**

- Python:
  - ▣ Colons and indenting
  - ▣ elif

- **if (gpa > 2.0) {**  
    **printf("safe");**  
**} else if (gpa >= 1.0) {**  
    **printf("trouble");**  
**} else {**  
    **printf("sqrt club");**  
**}**

- C:
  - ▣ Parentheses, braces
  - ▣ else if

# Optional Braces

- Braces group statements
- Can omit for single statement bodies
- **if (gpa > 2.0)**  
    **printf("safe");**  
**else if (gpa >= 1.0)**  
    **printf("trouble");**  
**else**  
    **printf("sqr club");**





# Danger, Will Robinson!

- What is printed in each case?

| Case | n  | a  |
|------|----|----|
| 1    | 1  | 1  |
| 2    | -1 | 1  |
| 3    | 1  | -1 |
| 4    | -1 | -1 |

- **else** goes with closest **if**
- Indenting does not matter to the compiler but use for code readability!

```
□ if (n > 0)
    if (a > 0)
        printf("X");
    else
        printf("Y");
```

Use braces to  
avoid confusion!

# Ahh. That's better!

- What is printed in each case?

| Case | n  | a  |
|------|----|----|
| 1    | 1  | 1  |
| 2    | -1 | 1  |
| 3    | 1  | -1 |
| 4    | -1 | -1 |

```
□ if (n > 0) {  
    if (a > 0)  
        printf("X");  
} else {  
    printf("Y");  
}
```

Use braces to  
avoid confusion!

# Does C have a boolean type? 0

- Enter the following C code in Eclipse:

```
void testBoolean(int n, int m) {  
    int p = n < m;  
    printf("Is %d less than %d? %d\n", n,  
          m, p);  
}
```

- Add a couple of test calls to your **main()** function:  
testBoolean(2,3); testBoolean(3,2);
- **0** in C is like **False** in Python
- All other numbers are like **True**

# Boolean operators in C

- Python uses the words **and**, **or**, **not** for these Boolean operators. C uses symbols:
  - ▣ `&&` means "and"
  - ▣ `||` means "or"
  - ▣ `!` means "not"
- Example uses:
  - ▣ `if (a >= 3 && a <= 5) { ... }`
  - ▣ `if (!same (v1, v2)) { ... }`

# I Could While Away the Hours

- How do you suppose the following Python code would be written in C?

```
while n != 0:  
    n = n - 1  
    print n
```

- How do you break out of a loop in Python?
- How do you suppose you break out of a loop in C?

# A Little Input, Please

- To read input from user in C, use **scanf()**
- Syntax: **scanf(<formatString>, <pointer>, ...)**
- Example:  

```
int age;  
scanf("%d", &age);
```

# Another Example

Pushes prompt string to user before asking for input.

- To read input from user in C, use **scanf()**
- Syntax: **scanf(<formatString>, <pointer>, ...)**

- Example:

```
double f, g;  
printf("Enter two real numbers separated by a comma:");  
fflush(stdout);  
scanf("%lf,%lf", &f, &g);  
printf("Average: %5.2f\n", (f + g)/2.0);
```

ell-eff = "long float"  
Why not d for double?

Comma is matched  
against user input

# Rectangular output in C

```
#include <stdio.h>
void rectangleSameNumEachRow(int numRows, int numCols) {
    int i, j;
    for (i=1; i<= numRows; i++) {
        for (j=1; j<=numCols; j++) {
            printf ("%d", i);
        }
        printf ("\n");
    }
}
int main() {
    rectangleSameNumEachRow(3, 8);
}
```

**Output:**  
11111111  
22222222  
33333333

It's easier than Python because `printf()` does not automatically add spaces like Python's `print`.

HW: try to finish nested loops (due next class), start that's Perfect (due in 2 classes)