

CSSE 220 Day 25

Strategy Pattern, Search, Config Files

Checkout *StrategyPattern* project from SVN

Questions

Strategy Design Pattern

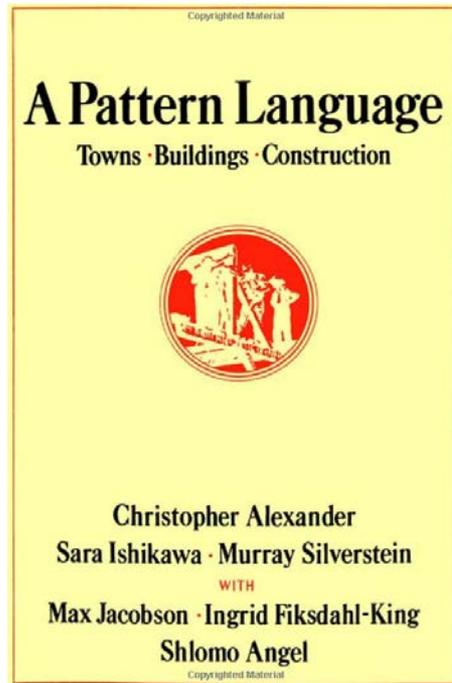
- »» An application of function objects

Design Pattern

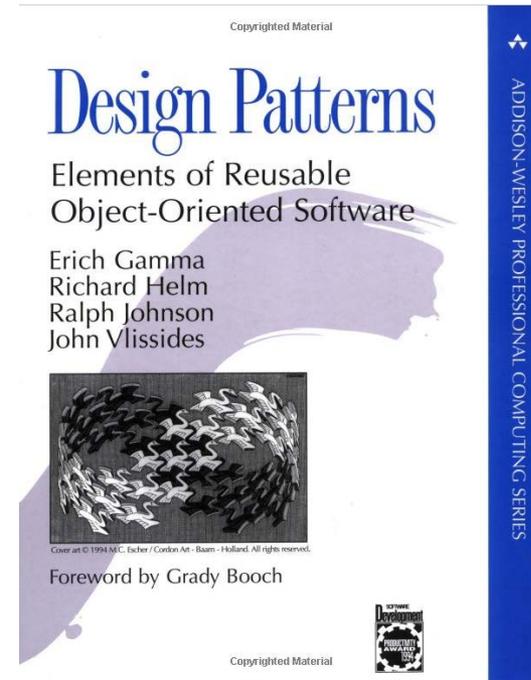
- ▶ A *named* and *well-known* problem–solution pair that can be applied in a new context.

History

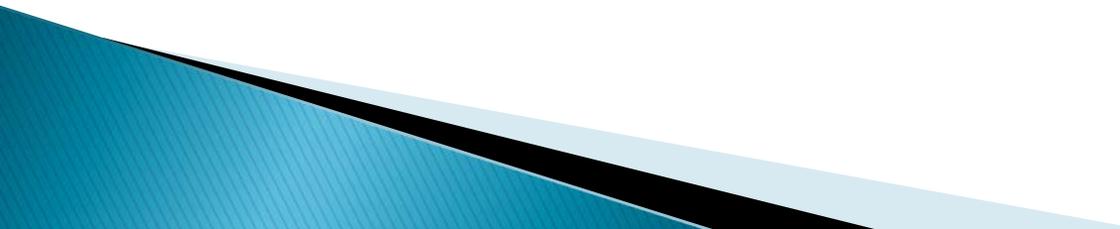
1977



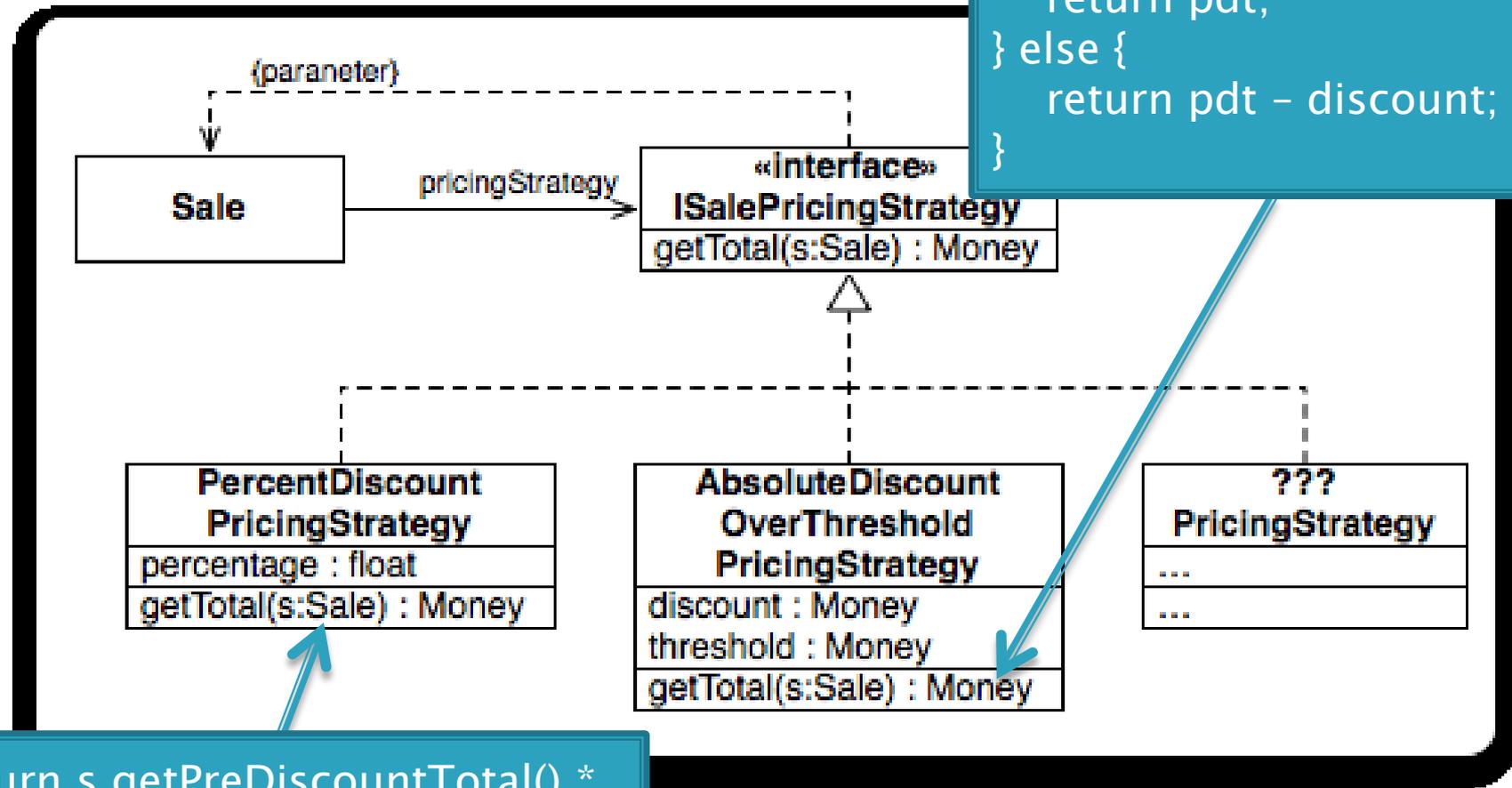
2004



Strategy Pattern

- ▶ **Problem:** How do we design for varying, but related, algorithms or policies?
 - ▶ **Solution:** Define each algorithm or policy in a separate class with a common interface
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Strategy Example



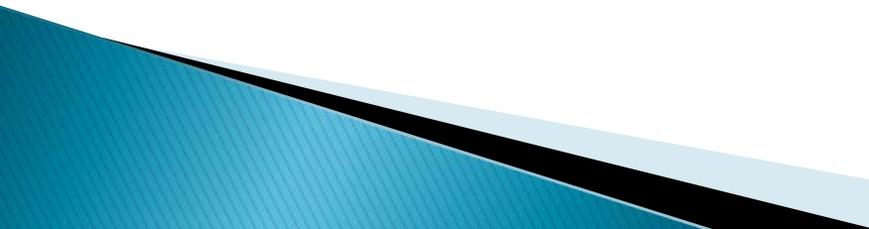
```
double pdt =
s.getPreDiscountTotal();
if (pdt < this.threshold) {
    return pdt;
} else {
    return pdt - discount;
}
```

```
return s.getPreDiscountTotal() *
this.percentage;
```

Search Review

»» Linear vs. Binary Search

Searching

- ▶ Consider:
 - Find Cary Laxer's number in the phone book
 - Find who has the number 232-2527
 - ▶ Is one task harder than the other? Why?
 - ▶ For searching unsorted data, what's the worst case number of comparisons we would have to make?
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Binary Search of Sorted Data

- ▶ A **divide and conquer** strategy
 - ▶ Basic idea:
 - Divide the list in half
 - Decide whether result should be in upper or lower half
 - Recursively search that half
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Analyzing Binary Search

- ▶ What's the best case?
- ▶ What's the worst case?

Putting It All Together

Represent search algorithms using a strategy pattern

» Use a configuration file to specify the strategy

Check out from Loderunner repo and work as a team

Help each other to understand

Team project work time

»» When you have finished the **StrategyPattern** exercise

Work with your team on the team project