

# CSSE 220 Day 16

Inheritance recap

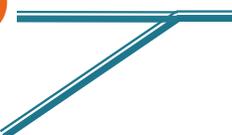
Object: the superest class of all  
Inheritance and text in GUIs

Questions?

# Object

- ▶ Every class in Java inherits from **Object**
  - Directly and **explicitly**:
    - **public class String extends Object {...}**
  - Directly and **implicitly**:
    - **class BankAccount {...}**
  - **Indirectly**:
    - **class SavingsAccount extends BankAccount {...}**

# Object Provides Several Methods

▶ **String toString()**  Often overridden

▶ **boolean equals(Object otherObject)**

▶ **Class getClass()**  Sometimes useful

▶ **Object clone()** 

▶ ...

Often dangerous!

# Overriding toString()

- ▶ Return a concise, human-readable summary of the object state
- ▶ Very useful because it's called automatically:
  - During string concatenation
  - For printing
  - In the debugger
- ▶ **getClass().getName()** comes in handy here...

# Overriding equals (Object o)

- ▶ Should return true when comparing two objects of same type with same “meaning”
- ▶ How?
  - Must check types—use **instanceof**
  - Must compare state—use **cast**
- ▶ Example...

# Polymorphism

»» Review and Practice

# Polymorphism and Subclasses

- ▶ A subclass instance is a superclass instance
  - Polymorphism still works!
  - **BankAccount ba = new SavingsAccount();  
ba.deposit(100);**
- ▶ But not the other way around!
  - **SavingsAccount sa = new BankAccount();  
sa.addInterest();**
- ▶ Why not?



**BOOM!**

# Another Example

- ▶ Can use:

- `public void transfer(double amt, BankAccount o){  
    this.withdraw(amount);  
    o.deposit(amount);  
}`

in BankAccount

- ▶ To transfer between different accounts:

- `SavingsAccount sa = ...;`
- `CheckingAccount ca = ...;`
- `sa.transfer(100, ca);`

# Summary

- ▶ If B extends or implements A, we can write

`A x = new B();`

Declared type tells which methods x can access.  
Compile-time error if try to use method not in A.

The actual type tells which class' version of the method to use.

- ▶ Can cast to recover methods from B:

`((B)x).foo()`

Now we can access all of B's methods too.

If x isn't an instance of B, it gives a run-time error (class cast exception)

# BallWorlds

- »» • Single Person Project (since you can work on it over break)
- Ask questions (instructor and TAs).
- Work on Ball Worlds or Linear Lights Out

# BallWorlds Worktime

»» Pulsar, Mover, etc.