

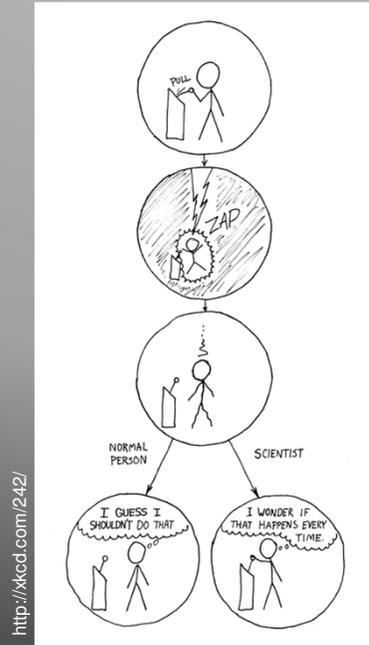
# CSSE 220 Day 28

Generics

Checkout *Generics* project from SVN

Questions

# Science!



## Generic Types

- » Another way to make code more re-useful

## Before Generics...

- ▶ Collections just stored **Objects**
  - Better than creating different collection classes for each kind of object to be stored
  - Could put anything in them because of **polymorphism**
- ▶ Used casts to get types right:
  - `ArrayList songs = new ArrayList();`  
`songs.add(new Song("Dawn Chorus", "Modern English"));`  
`...`  
`Song s = (Song) songs.get(1);`
  - `songs.add(new Artist("A Flock of Seagulls"));`  
`Song t = (Song) songs.get(2);`

Q1

## With Generics...

- ▶ Can define collections and other classes using **type parameters**
  - `ArrayList<Song> songs = new ArrayList<Song>();`  
`songs.add(new Song("Dawn Chorus", "Modern English"));`  
`...`  
`Song s = songs.get(1); // no cast needed`  
~~`songs.add(new Artist("A Flock of Seagulls"));`~~
- ▶ Lets us use these classes:
  - in a variety of circumstances
  - with strong type checking
  - without having to write lots of casts


 compile-time error

Q2

## Example

- ▶ Create a **doubly linked list**
- ▶ Include **min()** and **max()** methods
- ▶ Use **polymorphism** rather than null checks for the start and end of the list
- ▶ Include **fromArray()** factory method

Q3-Q5

## Generics Recap

- ▶ Type parameters:
  - `class DLList<E>`
- ▶ Bounds:
  - `class DLList<E extends Comparable>`
  - `class DLList<E extends Comparable<E>>`
  - `class DLList<E extends Comparable<? super E>>`
- ▶ Generic methods:
  - `public static <T> void shuffle(T[] array)`

Q6-7, turn in