

# CSSE 220 Day 26

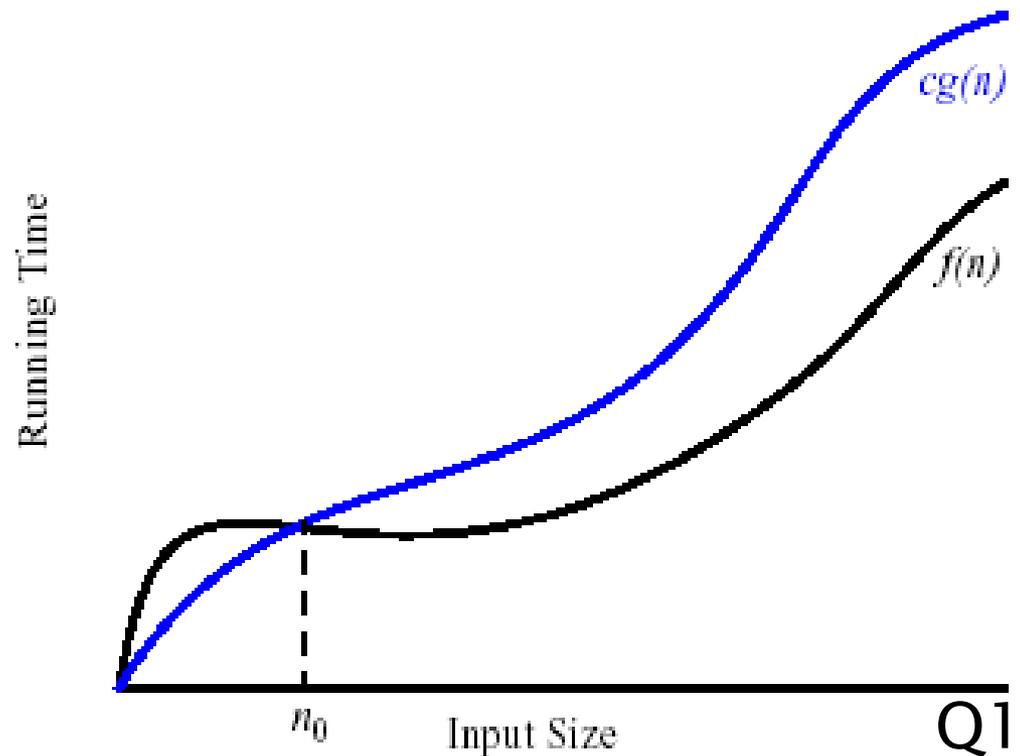
Sorting Wrap-up  
Function Objects and the Comparator Interface  
Linked Lists

Checkout *LinkedList* project from SVN

# Questions

# Big-Oh Notation

- ▶ We write  $f(n) = O(g(n))$ , and say “ $f$  is big-Oh of  $g$ ”
- ▶ if there exists positive constants  $c$  and  $n_0$  such that
- ▶  $0 \leq f(n) \leq c g(n)$  for all  $n > n_0$
- ▶  $g$  is a **ceiling** on  $f$



Shortcut: Take highest order term in  $f$  and drop the coefficient.

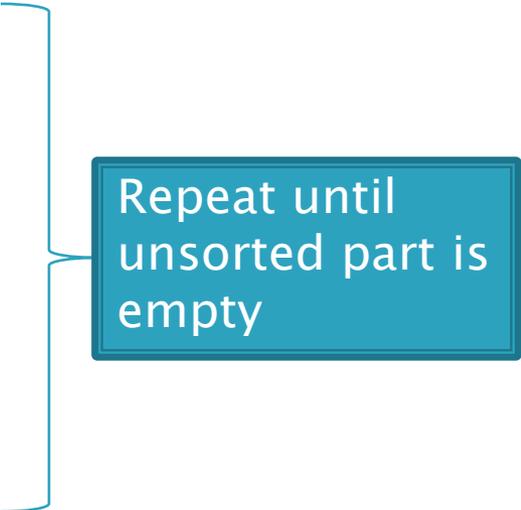
# Course Goals for Sorting: You should...

- ▶ Be able to **describe** basic sorting algorithms:
    - Selection sort
    - Insertion sort
    - Merge sort
    - Quicksort
  - ▶ Know the **run-time efficiency** of each
  - ▶ Know the **best and worst case** inputs for each
- 

# Selection Sort

- ▶ Basic idea:

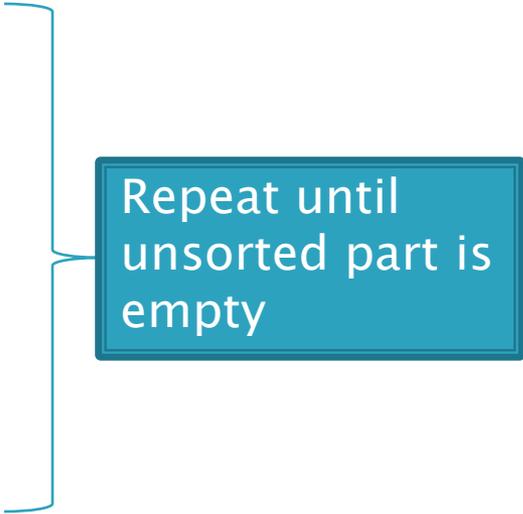
- Think of the list as having a sorted part (at the beginning) and an unsorted part (the rest)
- Find the smallest number in the unsorted part
- Move it to the end of the sorted part (making the sorted part bigger and the unsorted part smaller)



Repeat until  
unsorted part is  
empty

# Insertion Sort

- ▶ Basic idea:
  - Think of the list as having a sorted part (at the beginning) and an unsorted part (the rest)
  - Get the first number in the unsorted part
  - Insert it into the correct location in the sorted part, moving larger values up to make room



Repeat until  
unsorted part is  
empty

# Merge Sort

- ▶ Basic recursive idea:
  - If list is length 0 or 1, then it's already sorted
  - Otherwise:
    - Divide list into two halves
    - Recursively sort the two halves
    - **Merge** the sorted halves back together
- ▶ Let's profile it...

# Analyzing Merge Sort

- ▶ Use a recurrence relation again:
  - Let  $T(n)$  denote the worst-case number of **array access** to sort an array of length  $n$
  - Assume  $n$  is a power of 2 again,  $n = 2^m$ , for some  $m$
  
- ▶ Or use tree-based sketch...

# Quicksort

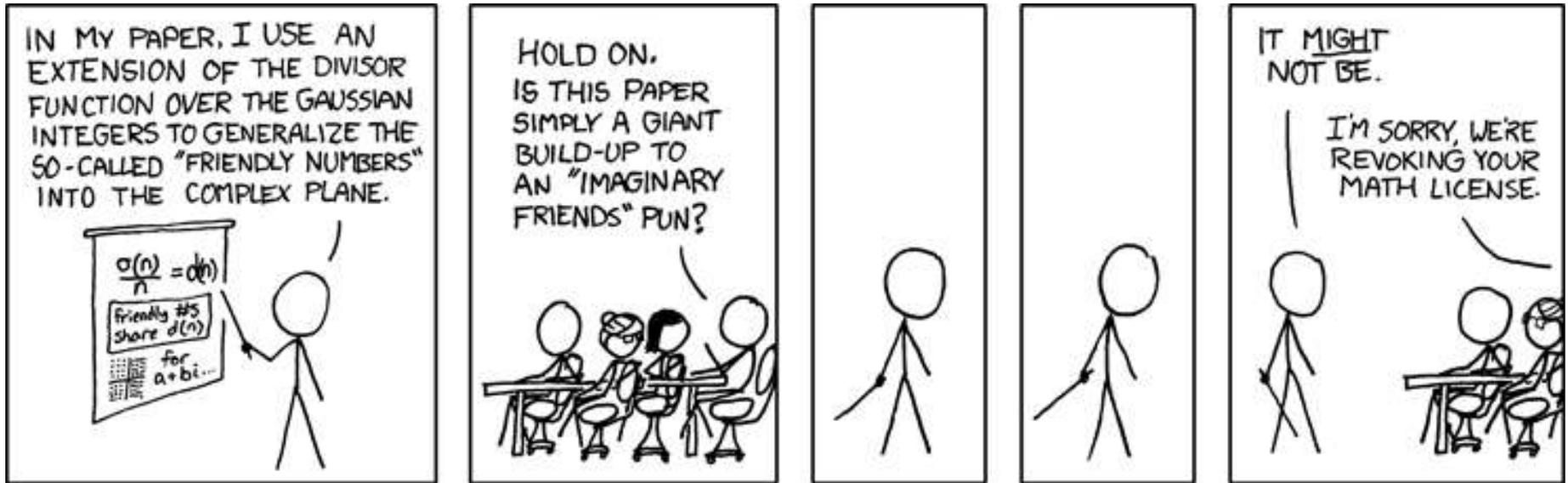
- ▶ Basic recursive idea:
  - If length is 0 or 1, then it's already sorted
  - Otherwise:
    - Pick a "pivot"
    - Shuffle the items around so all those less than the pivot are to its left and greater are to its right
    - Recursively sort the two "partitions"
- ▶ Let's profile it...



# Analyzing Quicksort

- ▶ Using recurrence relation involves some seriously heavy lifting
  - See CSSE/MA 473
- ▶ But we can sketch the idea using trees...

# Math Paper



That's nothing. I once lost my genetics, rocketry, and stripping licenses in a single incident.

# Function Objects

- » Another way of creating reusable code

# A Sort of a Different Order

- ▶ Java libraries provide efficient sorting algorithms
    - `Arrays.sort(...)` and `Collections.sort(...)`
  - ▶ But suppose we want to sort by something other than the “natural order” given by `compareTo()`
  - ▶ Function Objects to the rescue!
- 

# Function Objects

- ▶ Objects defined to just “wrap up” functions so we can pass them to other (library) code
  - ▶ We’ve been using these for awhile now
    - Can you think where?
  - ▶ For sorting we can create a function object that implements Comparator
- 

# Data Structures

- »» Understanding the engineering trade-offs when storing data

# Data Structures

- ▶ Efficient ways to store data based on how we'll use it
- ▶ The main theme for the last 1 / 6 of the course
- ▶ So far we've seen ArrayLists
  - Fast addition to end of list
  - Fast access to any existing position
  - Slow inserts to and deletes from middle of list

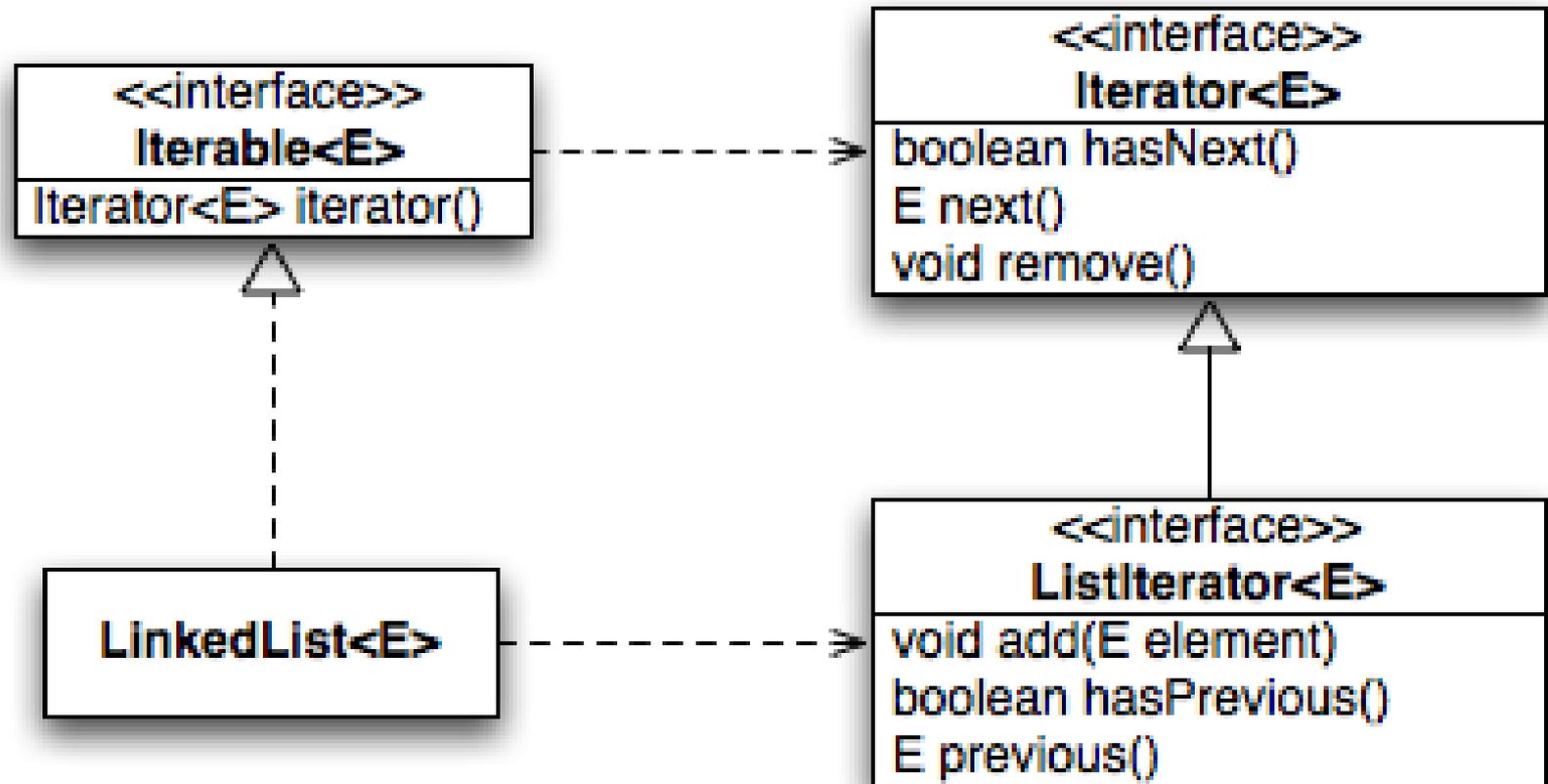
# Another List Data Structure

- ▶ What if we have to add/remove data from a list frequently?
- ▶ `LinkedLists` support this:
  - Fast insertion and removal of elements
    - Once we know where they go
  - Slow access to arbitrary elements

# LinkedList<E> Methods

- ▶ **void addFirst(E element)**
- ▶ **void addLast(E element)**
- ▶ **E getFirst()**
- ▶ **E getLast()**
- ▶ **E removeFirst()**
- ▶ **E removeLast()**
  
- ▶ What about the middle of the list?
  - **LinkedList<E> implements Iterable<E>**

# Accessing the Middle of a LinkedList



# An Insider's View

```
for (String s : list) {  
    // do something  
}
```

```
Iterator<String> iter =  
    list.iterator();
```

```
while (iter.hasNext()) {  
    String s = iter.next();  
    // do something  
}
```

Enhanced For Loop

What Compiler Generates

# Next Time

- ▶ Implementing ArrayList and LinkedList
- ▶ A tour of some data structures
  - Including one that will come in handy for storing a dictionary!

# Vector Graphics Demos

