Summer 2025 Operating Systems

CSSE 332 - OPERATING SYSTEMS

Introduction to Multi-threading

	Name:
-	points) What are the main differences between a <i>thread</i> and a <i>process</i> ? In your but the pieces of memory and the processor that are shared between threads and re not.
-	points) Consider the following function that we'd like to run in its own separate
2 // argum	ad_function(void *arg) { ent contains an id given to the thread l = *(int*)arg;

In the box below, write a piece of code that would create and run this function in a new thread. Make sure to include the code that waits for the created thread to return.

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return NULL;

printf("Hello from thread %d\n", my_id);

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Question 3. (5 points) Consider the following piece of code, how many threads would we end up with when it executes?

```
pthread_t threads[5];
for(int i = 0; i < 5; i++) {
  pthread_create(&threads[i], 0, some_function, 0);
}</pre>
```

Question 4. (5 points) Consider the following snippet of code:

```
void thread_fn(void *arg) {
  int *id = *(int*)arg;
  printf("Thread %d executing\n", id);
  return 0;
}

// somewhere else
pthread_t threads[5];
for(int i = 0; i < 5; i++) {
  pthread_create(&threads[i], 0, thread_fn, &i);
}</pre>
```

In the box below, write down for each thread, the output that will be printed on the screen. For example, write something like Thread 1: Thread 0 executing and so on.

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Question 5. (5 points) Consider the following snippet of code:

```
void thread_fn(void *arg) {
    int id = *(int*)arg;
    printf("Thread %d is executing \n", id);
    return 0;
  }
7 // somewhere else
8 pthread_t threads[5];
9 int ids[5];
10 for(int i = 0; i < 5; i++) {
11 ids[i] = i+1;
pthread_create(&threads[i], NULL, thread_fn, &ids[i]);
13 }
14
15 for(int i = 0; i < 5; i++) {
16
   pthread_join(threads[i], 0);
17 }
18 printf("All the threads have returned\n");
```

In the box below, write the order in which the print outs will show up on the console when this code executes.