

Name \_\_\_\_\_ Section \_\_\_\_\_

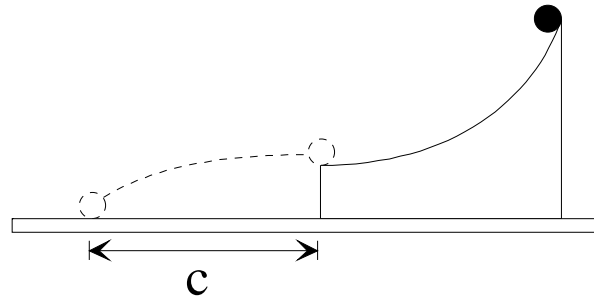
**ES204**  
Examination III  
February 11, 2005

Problem	Score
1	/21
2	/39
3	/40
Total	/100

Show all work for credit  
AND  
Turn in your signed help sheet  
AND  
Stay in your seat until the end of class

**Problem 1.1**

A round object is released from rest at the top of a curved surface as shown below.



Which object of mass  $m$  and radius  $r$  shown below will have the greatest velocity at the bottom of the ramp?

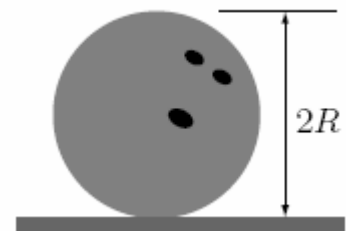
- A solid sphere rolling without slipping
- A solid cylinder rolling without slipping
- A hoop rolling without slipping

- The solid sphere
- The solid cylinder
- The hoop
- They will all have the same velocity.

**Problem 1.2**

The bowling ball shown at the right is rolling without slip on the rough surface shown. Which of the following friction laws apply?

- $f = \mu_k N$ ;
- $f = \mu_s N$ ;
- either  $f = \mu_k N$  or  $f = \mu_s N$  apply;
- neither  $f = \mu_k N$  nor  $f = \mu_s N$  apply;



where  $\mu_k$  and  $\mu_s$  are the kinetic and static coefficients of friction, respectively.

**Problem 1.3**

If this bowling ball is given an initial horizontal velocity and an zero initial angular velocity what is the condition for when the ball will start rolling without slipping?

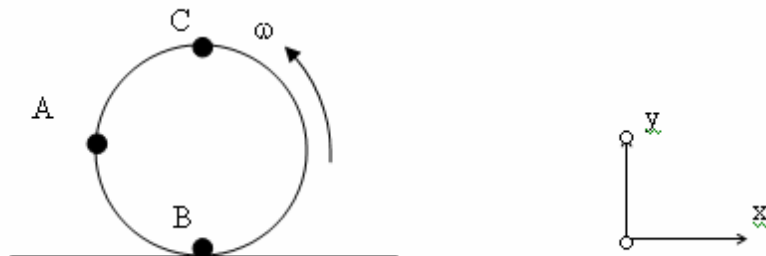
**Problem 1.4**

The equation relating the acceleration of two points on the same rigid body undergoing plane motion is (circle all the correct answers):

$\vec{a}_B = \vec{a}_A + \alpha \times \vec{r}_{B/A} + \omega \times (\omega \times \vec{r}_{B/A})$	$\vec{a}_B = \vec{a}_A + \vec{\alpha} \times \vec{r}_{B/A} + \omega^2 \vec{r}_{B/A}$
$\vec{a}_B = \vec{a}_A + \vec{\alpha} \times \vec{r}_{B/A} - \omega^2 \vec{r}_{B/A}$	$a_B = a_A + \alpha r + \omega^2 r$
$\vec{a}_B = \vec{a}_A + \vec{\alpha} \times \vec{r}_{B/A} + \vec{\omega} \times (\vec{\omega} \times \vec{r}_{B/A})$	$\vec{a}_B = \vec{a}_A + \vec{\alpha} \times \vec{r}_{B/A} + \vec{\omega} \times \vec{v}_{B/A}$
$\vec{a}_B = \vec{a}_A + \vec{\alpha} \times \vec{r}_{A/B} + \vec{\omega} \times (\vec{\omega} \times \vec{r}_{A/B})$	

**Problem 1.5 and 1.6**

The wheel shown rolls without slip on a horizontal surface. It has radius  $R$  and a constant counter-clockwise angular velocity of magnitude  $\omega$ .



1.5 What is the velocity of point A?

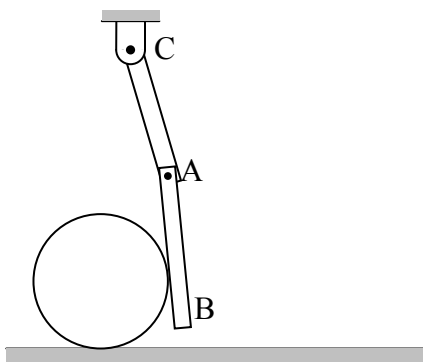
- $R\omega\hat{i} - R\omega\hat{j}$
- $-R\omega\hat{i} - R\omega\hat{j}$
- $-R\omega\hat{j}$
- $-R\omega\hat{i}$
- $R\omega\hat{j}$

1.6 What is the acceleration of point C?

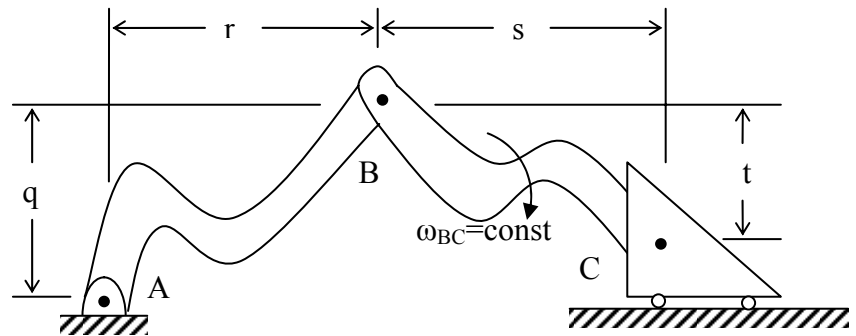
- $-R\omega^2\hat{j}$
- $-2R\omega^2\hat{j}$
- $R\omega^2\hat{j}$
- $2R\omega\hat{i} - R\omega^2\hat{j}$
- $R\omega^2\hat{i} + R\omega\hat{j}$



1.7 Where is the instantaneous center of velocity for bar AB at the instant shown? Assume there is no slipping between the disk and the ground and between the disk and bar AB.



The Dr. Seuss slider-crank, shown at right, is magically driven with constant angular velocity  $\omega_{BC}$  which makes the triangle move only in the horizontal direction. What is the angular acceleration of member AB at this instant? Set up but do not solve your equations – make sure to expand any vector equations into their component forms!



The small cylinder with a circular hole is rolling on the large fixed cylinder without slipping. At the instant shown the object has an angular velocity  $\omega$ . If the mass of the large cylinder is  $m_1$  (without the hole) and the mass of the material removed is  $m_2$  determine equations necessary to determine the reaction forces between the two cylinders at the instant shown. Assume,  $R_1$ ,  $R_2$ ,  $R_3$ ,  $d$  and  $\omega$  are all known. Your answer should consist of numbered equations and a list of unknowns.

Hint: If you don't know how to handle the removed mass assume that the mass  $m_2$  is added to the disk.

